GottaCon 2015 Miniature Painting Competition
Rules and Regulations
Held at: GottaCon 2015 February 27 to March 1, 2015
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Sponsor: Pastime Games

Prizes:
Trophies for First Place
Plaques in each Category:
2nd Place - 3rd Place

Categories:
Categories are open to any scale model from any genre or manufacturer.
- Single Figure
- Large Figure
- Squad or Group
- Open Category

Entry fee:
Free

Competition Registration Schedule:
- Friday, February 27, 5 pm – 9 pm
- Saturday, February 28, 9 am – 6 pm
*All Entries must be in by Saturday 6 pm!
*All figures entered must be pick-up by owners on Sunday, March 1 between 1 pm – 5 pm but no later than 5 pm Sunday!
Competition Rules and Regulations:

1. Entries must be made in-person by the painter. Entries must be the work of the painter. Any entry painted by anyone other than the entrant will be disqualified.

2. No more than 1 entry per painter per category.

3. You cannot enter winning models from other contests, conventions, or online competitions.

4. You cannot enter painted models published prior to GottaCon 2015 and this competition in any professional print media, i.e. manufacturer magazines or gaming material. Online publication of your painted entry prior to GottaCon 2015 is acceptable only if done so in the spirit of receiving feedback on your work from the hobby community. You may receive feedback from our judges, part of that online community, though our intention, as ever, is that painters provide entries previously untested.

5. Disqualified winning entries forfeit all prizes, titles, awards, and the painter is barred from entry in future GottaCon painting competitions. If an entry is disqualified, awards are given to the next winning entry. Information dealing with an entry in this competition that may result in disqualification should be brought to the attention of the Competition Administration at the Miniature Events Reporting Center.

6. All entries must be finished, including bases, within size restrictions as noted separately.

7. Each category must have at least four entries or we will combine it with another category, per management decision. Management determines final category placement of all entries and can change at any time before or during judging.

8. Entries will be photographed and entry registration indicates permission for GottaCon Conventions to show them in all public media, including online and print media.

9. GottaCon staff, volunteers, and Competition Management cannot be held responsible for damaged or lost miniatures. We treat all miniatures with respect and will do our best to keep them safe.

10. GottaCon employees, GottaCon Competition Management, and GottaCon Competition Judges are not eligible for entry.

11. GottaCon Painting Competition Judges are not eligible for entry.

12. All decisions of the judges and management are final.

13. Entries must be received by 6 pm on Saturday, February 27, 2015.

14. Entries and Prizes must be picked up 5pm Sunday, March 1, 2015; Entries not picked up
can be mailed at the entrant’s expense for shipping and handling.

15. Entries will be displayed at and remain in the Miniature Painting Competition Display Cases from the time the entry is registered to the time then entry is picked up and as such will be unavailable for use in games, tournaments and other displays during that time.

**Category Size Restrictions and Judging Criteria**

Please note that measurements include any and all bases, movement trays, or display stands. We use these measurements to determine display shelf placements and they will be strictly enforced.

**Judging Criteria:**
Judging Criteria are given in order of precedence for each category. When determining the difference between close entries, they are considered in the given order of precedence.

Technical Quality – defined as the technical proficiency used in the painting and modeling of the entry. Obvious technical faults are mold lines, sloppy joins, rough primer, or sloppy paint.

Artistic Quality – defined as the artistic effects of the piece, including color choices, detail work, and the overall effectiveness of the artistic choices made.

Unit Cohesion – defined as the unifying theme that indicates these figure belong together. This can be done, for example, through effective use of uniforms, insignia, basing of the figures, including unifying display base if offered.

**Category Details:**

**Single Figure:**
Smaller figure or mounted figure that falls within the size restriction. This includes base, mount, and appendages. A competition judge will rule on any bits, such as a pole, extending beyond the size restriction, at time of entry.
Size restriction: 2” wide x 2” deep x 4” high

**Large Figure:**
Single figures that are larger than the Single Figure restrictions. Large monsters, dragons, warbeasts, warjacks, vehicles or any single miniature that does not fall into the Single figure category.
Size Restriction: 10” wide x 10” deep x 10” high

**Squad, Unit or Battle Group:**
Five or more models belonging to the same unit or faction. Together, all models must fit within the size restriction.” Size Restriction would be the same as for the Large Figure Category (10” x 10” x 10”).

**Open Category:** Any miniature scale entry that does not fit within the previous three category definitions. This would include such entries as dioramas, terrain, and any other type of entry that judges and painting competition staff deem acceptable and in the spirit of the competition. Size restriction is the same as the large and squad category (10” x 10” x 10”).