

Day	Slot	Start Time	Type	Building	Table/Area	EVENT	Booklet Description
All Weekend	All Weekend	All Day	All	Crystal Gardens	29	Indie-velopment Zone	Day: Saturday and Sunday Time: All Daytime Slots INDIE-velopment Zone (IZ) area where independent game developers of all kinds/genres can can apply to have a table presence to show off their projects. The area will be dedicated to individuals/companies developing, testing, selling and/or crowdfunding projects/games.
All Weekend	All Weekend	All Day	BG	Crystal Gardens	BG1-BG2	Bamboleo	By: Interactivity Board Game Cafe Day: All Weekend Time: All day Players: Varies In Bamboleo an assortment of oddly shaped wooden blocks are placed onto a round, wooden 'platter.' The platter has a cork ball on its underside, which is then placed on top of a conical stand. The trick is that the oddly shaped pieces are to be removed one-by-one, which has a high probability of upsetting the whole contraption's delicate balance. The bigger the piece that you remove when it's your turn, the more points you'll score, but you have a higher likelihood of spilling everything, which scores you negative points. Bamboleo will be running all weekend, stop by and give it a try - you have 3 attempts to take off the most pieces.
All Weekend	All Weekend	All Day	BG	Crystal Gardens	BG1-BG2	Concept	By: Interactivity Board Game Cafe Day: All Weekend Time: All day Players: Varies In Concept, your goal is to guess words through the association of icons. To get others to guess "milk", for example, the team might place the question mark icon (which signifies the main concept) on the liquid icon, then cubes of this color on the icons for "food/drink" and "white". Concept will be running all weekend, stop by and give it a try and see how many you can get right in 15 minutes.
All Weekend	All Weekend	All Day	BG	Crystal Gardens	FP1	Golem Arcana	By: Damon Carron Day: All Weekend Time: All Daytime Slots Number of Players: 2 Come learn all about Golem Arcana and play a round or 2. Earn some Promo Relics to go with your first army. Stick around for your chance to play it on the big screen so everyone can see your moves while you play on the board. Each Learn to Play is around 15-30 mins and a full game is between 30-60 minutes
All Weekend	All Weekend	All Day	Minis	Crystal Gardens	31	DEMO - Warmachine and Hordes	Day: All Weekend Time: All daytime slots Maximum number of participants: As Seating Allows In the Game WARMACHINE players take on the role of Warcasters as they lead their titanic forces into battle. Warcasters possess significant martial prowess of their own as well as having hardened warriors and magical spells to bring to bear. No Experience Necessary.
All Weekend	All Weekend	All Day	RPG	VCC 2nd	RPG11	Dungeons & Dragons - Adventurers League DDEX1-1 Defiance in Phlan (levels 1-2)	Day: All Weekend Time: All Daytime Slots (1-Hour Adventures) Players: 3 to 7 The Cult of the Dragon has come to Phlan, a lawless refuge on the Moonsea. Now, with no significant authority to stop the cult, other power groups in the Realms – the Harpers, Order of the Gauntlet, Emerald Enclave, Lords' Alliance, and even the Zhentarim – must unite to stop the cult from fulfilling its dark purpose in the city. Join the fight by participating in any one of five different missions aimed at stopping the cult. Play in all five 1-hour adventures! Designed by Shawn Merwin
All Weekend	All Weekend	All Day	RPG	VCC 2nd	RPG04	Games on Demand	Day: All Weekend Time: All Daytime Slots Games on Demand gives you the opportunity to drop by and play new and interesting games throughout the show, and serves as a showcase for the most exciting independent and small press tabletop games available. Just show up before each available slot and we'll help you match your interests to a GM who is prepped and ready to go with just the right game. There is no need to register for Games on Demand events!
All Weekend	All Weekend	All Weekend	BG	Crystal Gardens	30	Board Game Library	By: GottaCon Conventions Day: All Weekend Time: All slots This year GottaCon is pleased to continue to have a library of board games that our attendees are free to sign out and play. Sign out games from the Event Registration Desk by requesting a game from our available titles and leaving behind a piece of ID. GottaCon would like to thank all the companies that have added game to our library this year.

All Weekend	All Weekend	All Weekend	EG	VCC 2nd	18	PC - Free-Play Servers	BC Gamer will be hosting the following servers all weekend long for players to join at their leisure: Space Engineers Counter-Strike: Global Offensive KillingFloor Minecraft TeamSpeak 3 TrackMania: Canyon
All Weekend	All Weekend	All Weekend	EG	VCC 2nd	23	PC - Surgeon Simulator 2013	By: GottaCon Conventions and BC Gamer Day/Time: All Weekend Price: Free with valid convention pass, while seating is available Prizes: Prize for best overall score Location: Alienware Public Play PC area This game is hilariously awkward to control and only the most adept at PC input devices will succeed. Come try your...hands...at this game any time over the weekend and report your score to the freeplay event coordinators. The best score from the entire weekend will receive a fantastic prize from our sponsors!
All Weekend	All Weekend	All Weekend	EG	VCC 2nd	23	PC - Tricky Truck – Time Trials	By: GottaCon Conventions and BC Gamer Day/Time: All Weekend Price: Free with valid convention pass, while seating is available Prizes: Prize for best overall score Location: Alienware Public Play PC area The ridiculousness of this simple game is sure to bring a smile to anyone's face. You must navigate difficult terrain and park a large truck as quickly as possible. How hard could it be? We encourage you to find out. Come try to wrangle your semi into position as fast as you can any time over the weekend and report your score to the freeplay event coordinators. The best score from the entire weekend will receive a fantastic prize from our sponsors!
All Weekend	All Weekend	All Weekend	EG	VCC 2nd	23 - 24	Public Play Systems	By: GottaCon and BC Gamer Day: All Weekend Time: All slots Come by and play a couple games or tournaments in our LAN PC or Console Public Free Play Area
All Weekend	All Weekend	All Weekend	EG	VCC 2nd	22	Ultra Street Fighter 4 Round Robin PS3/360/PC	By: Victoria, BC, Canada's Fighting Game Scene Day/Time: All Weekend Price: \$2.00 Prizes: Pot awarded to top 3 players Location: Console Area (Carson Hall A) Do you like USF4 and want to play against a whole bunch of new people? Join in on this round robin format event and take part in as many semi casual games throughout the entire event that you can. Entrants may sign up at any time during the convention. Both players must report outcome of match together. Winner will be decided by tallying points at end of the convention (Sunday) entrants may only play each other once, games will be best 2 out of 3 games for a match. After a match has concluded, winner must stick with same team and order for the next game. Loser has option of switching team and order and also taking player side of choice. Turbo button features are NOT allowed. Pausing a game will result in forfeit of that round unless the opponent chooses to waive this option. There will be a \$2 entrance fee for pot bonus. to be split between first second and third place. plus bonus prize to first place.
All Weekend	All Weekend	All Weekend	Minis	Crystal Gardens	M1-M2	Warmachine/Hordes Iron Arena	By: GottaCon Sponsors: Magic Stronghold and Privateer Press Day: All Weekend Time: All Weekend Questions: Send to Paul Puhallo ppuhallo@gottacon.com All weekend, day or night, Warmachine and Hordes players at GottaCon 2015 will be able to participate in the Iron Arena! Bring an army and play against an opponent in this open-play format. You decide upon the points value for the games. Collect points and redeem them to pick up some great prizes!!

All Weekend	All Weekend	All Weekend	Special	VCC 1st	11	Augmented Reality Game 2015: Chronoventures Presents: Retro Weekend Beta Test	<p>By: Kay & Chris Slater Day: All Weekend Time: Friday 8:00am to Sunday 6:00pm *requires access to mobile phone – see www.GottaCon.com/arg</p> <p>Scan, respond, socialize and solve clues using your mobile devices at GottaCon 2015 to unravel the story behind the launch of future corporation CHRONOVENTURES' Retro Gaming Experience Beta. Preregistered gamers who have already signed up for the game's email list could receive an email as early as February 15th with pregame story.</p> <p>"You're a journalist from the year 2077 who reports on games. One afternoon, your iView projection flashes a message from an unknown sender marked VIP. You gesture to view the message and learn that CHRONOVENTURES is launching a new virtual mmo with a retro beta weekend. After doing a quick cursory search, you find that this CHRONOVENTURES launch is a pretty hot ticket and decide that you'll reschedule your lunch with friends for another weekend. You hold your credit card against your wrist for a moment to approve your new travel plans and then sit back to daydream about your forthcoming minibreak to "2015".</p> <p>The 2015 Augmented Reality Game will run from Friday 9AM – Sunday 6PM and can be played in between regular game slots. There are a few timed story events that become available to gamers who solve the correct clues. The game is designed so that new players can join throughout the weekend, but cutoff for registration will be 12PM on Sunday</p>
All Weekend	All Weekend	All Weekend	Special	VCC 1st	11	Cards vs. Zombies	<p>By: UVic Games Club Day: All Weekend Time: Friday 6:00PM to Sunday 5:00PM Price: Free</p> <p>Cards vs. Zombies is an alternate version of Humans vs. Zombies designed for conventions and places where running and projectiles are forbidden. Players begin as humans and try to survive as the growing zombie horde takes over the convention. Taking part in the game is completely opt in. Come by the Special Events booth on the first floor to start playing. Check out the full rules here: http://www.gottacon.com/cvsz/</p>
All Weekend	All Weekend	All Weekend	Special	VCC 1st	11	GottaCon Photo Safari	<p>By: GottaCon Conventions Day: All Weekend Time: Friday 6:00PM to Sunday 4:30PM</p> <p>There's always more than meets the eye at a convention so join us and take a tour of GottaCon to see the convention from a unique angle. You never know what you'll encounter during your travels throughout the weekend so keep your camera ready and eyes peeled to check off all your goals on this sight seeing adventure list.</p> <p>Whether you're an expert photographer or selfie enthusiast everyone is welcome to join in the GottaCon Photo Safari. To join in all you need to do is go to the Special Events Desk (Area 11 on map) and pick up your GottaCon Photo Safari Bingo Card to see what your objectives are for the challenge.</p>
All Weekend	All Weekend	All Weekend	Special	VCC 1st	11	Gotta-ConQuest	<p>By: GottaCon Day: All Weekend Time: Friday 6:00PM to Sunday 4:00PM</p> <p>GottaCon only happens but once a year and you must conquer it! Why sit idle in the lounge or putter around the vendor hall when there's a whole wide convention to explore? Each section has it's own challenge to defeat and only a true master can claim all the spoils.</p> <p>The six pillars of GottaCon are Board Games, Miniatures, Role Playing Games, Trading Card Games, Video Games and Workshops & Panels. Each pillar has it's own unique task that you'll have to complete to claim your prize to show that you've completed your ConQuest of GottaCon!</p> <p>If you manage to complete the challenges of all six pillars your status as Grand Lord of the Con will be recognized by your mighty collection of spoils and you'll be entered into a draw for the "dragon's hoard of loot" that we've saved for the mightiest of champions.</p> <p>Challenges will be posted at the Special Events Desk (area 11 on the first floor of the VCC) and proof of completion of the challenges can be returned to the Special Events Desk so that you can claim your trophy. The prize draw for the "dragons hoard of loot" will be completed Sunday at 4:00PM and the winner will be announced at that time.</p>
All Weekend	All Weekend	All Weekend	Special	VCC 2nd	13	Pacific Design Academy Green Screen Photography	<p>By: Pacific Design Academy Day: All Weekend Time: All Daytime Slots</p> <p>Come and get your photo taken by the crew of Pacific Design Academy in front of a green screen. Great souvenir for GottaCon 2015, especially if you are in costume.</p>

All Weekend	All Weekend	All Weekend	Special	VCC 2nd	21	VicLug Lego Exposition	By: VicLug Day: All Weekend Time: All daytime slots Come and join the VicLug crew and put some bricks together. Come by and play at the (grown up) kid build station, or test you skills with a speed or blind build. You are welcome to come build at any time using the club's public brick buckets even if we are not manning our booth at the time. Parents are asked to monitor their children and everyone is welcome to leave your creations for the rest of the attendees to admire afterwards.
All Weekend	All Weekend	All Weekend	TCG	VCC 1st	9	Magic: The Gathering - Intro Pack Convention League Event	By: GottaCon Conventions, Wizards of the Coast and Yellowjacket Comics and Toys Day: All weekend Start Time: 7:00PM Friday Night, ending Sunday at 4:00PM Player Cap: 200 Price: Free with MTG weekend pass or \$15 at the MTG Tournament Desk. There is a limit of 200. Prizes: to be determined Each participant will receive a random Intro Duel Deck. Participants may face off against any other Intro Pack Convention League participants in one game at any time over the span of the weekend and report the results, who won and who lost, on their record sheet as well as to the MTG Tournament Desk. Players are paired against other players and may not play the same player two (2) times in a row. The winner of the match will be granted two random cards from a pool of cards. The winner then may view and select one of those cards to keep and add it to their intro deck if they so choose and return the other card to the pool or cards. The loser will receive one random card to keep and add to their deck should they choose to. Decks must be a minimum 40 cards. There is no limit to the number of individual opponents you can play.
All Weekend	All Weekend	All Weekend	TCG	VCC 1st	9	Magic: The Gathering - Pickup Draft	By: Yellowjacket Comics and Toys. Time: All weekend Price: \$15 Prizes: 5-3-2-2
Friday	2	5:00 PM	BG	Crystal Gardens	BG21	Battlestar Galactica	By: Geoff Conn Day: Friday Time: 5:00pm to 9:00pm Players: 1 to 5 After the Cylon attack on the Colonies, the battered remnants of the human race are on the run, constantly searching for the next signpost on the road to Earth. They face the threat of Cylon attack from without, and treachery and crisis from within. Humanity must work together if they are to have any hope of survival...but how can they, when any of them may, in fact, be a Cylon agent?
Friday	2	5:00 PM	BG	Crystal Gardens	BG13	Eldritch Horror	By: Malcolm Green Day: Friday Time: 5:00pm to 9:00pm Players: 2 to 6 Eldritch Horror is a cooperative game of terror and adventure in which one to six players take the roles of globetrotting investigators working to solve mysteries, gather clues, and protect the world from an Ancient One – that is, an elder being intent on destroying our world. If you have never played
Friday	2	5:00 PM	BG	Crystal Gardens	BG14	Fantasy Frontier	By: Richard Devlieger Day: Friday Time: 5:00pm to 7:00pm Players: 2 to 4 Come and learn to play Fantasy Frontier. A worker placement/exploration game, everyone works to build a community map while trying to get points for specific land formations. While building the map you also fly your airship around and use your workers to collect resources to build towns, or attack other players to hinder their progress which are also ways to collect points to win.
Friday	2	5:00 PM	BG	Crystal Gardens	BG17	For Greed or Glory Playtest	By: Marcel Perro Day: Friday Time: 5:00pm to 9:00pm Players: 2 to 4 For Greed or Glory is a 2-4 player strategy game that puts players behind the scenes of world events as they manipulate the world's media, economic, military and religious interests to achieve their nefarious agendas. The first player to complete 3 objectives wins the game.
Friday	2	5:00 PM	BG	Crystal Gardens	BG 11	Glass Road	By: Randy Ward Day and Time: Friday 5:00pm to 7:00pm Day and Time: Sunday 9:00am to 11:00am Players: 2 to 4 Glass Road is a game that commemorates the 700-year-old tradition of glass-making in the Bavarian Forest. You must skillfully manage your glass and brick production in order to build the right structures that help you to keep your business flowing. Cut the forest to keep the fires burning in the ovens, and spread and remove ponds, pits and groves to supply yourself with the items you need. Fifteen specialists are there at your side to carry out your orders.

Friday	2	5:00 PM	BG	Crystal Gardens	BG19-BG20	Open Gaming Friday	<p>By: M3 Gamers Day: Friday Time: 5:00pm to 7:00pm Players: Varies</p> <p>Come start GottaCon 2014 off with M3 Gamers. We'll be playing a variety of games to warm up for the event. Got a favourite or something you'd like to try? Ask us!</p>
Friday	2	5:00 PM	BG	Crystal Gardens	BG23-BG24	Open Gaming Friday	<p>By: VCon Day: Friday Time: 5:00pm to 11:00pm</p> <p>VCon will be teaching and playing games throughout GottaCon 2015. Got a favourite game? Let us know or come find a new one with us!</p>
Friday	2	5:00 PM	BG	Crystal Gardens	BG12	Playtest Some Local Games	<p>By: Ben Hesketh Day: Friday Time: 5:00pm to 9:00pm Players: 2 to 4</p> <p>Ben Hesketh is a local aspiring game design with several games in advanced stages of testing. Come and try and them and help shape these new games.</p>
Friday	2	5:00 PM	BG	Crystal Gardens	BG18	Power Grid China Korea expansion	<p>By: Tracey Woodland Day: Friday Time: 5:00pm to 7:00pm Players: 2 to 6</p> <p>Power Grid - China/Korea expansion. The object of Power Grid is to supply the most cities with power when someone's network gains a predetermined size. Given that the economies of China and Korea are 'planned', the availability of resources for the power plants is more limited.</p>
Friday	2	5:00 PM	BG	Crystal Gardens	BG16	Suburbia	<p>By: Alison Yale Day: Friday Time: 5:00pm to 7:00pm Players: 1 to 4</p> <p>A great game of hex-tile city development. Grow your town balancing income and population by placing tiles bought off the ever-changing general market.</p>
Friday	2	5:00 PM	BG	Crystal Gardens	BG26	The Staufer Dynasty	<p>By: Michael Poplawski Day and Time: Friday 5:00pm to 7:00pm, Saturday 4:00pm to 6:00pm Players: 2 to 5</p> <p>In The Staufer Dynasty (aka Die Staufer), the players are nobles in the 12th century, accompanying Henry VI on his tour of the areas of Europe brought under control by the Staufer family, an area that included much of modern day Germany, went from the Baltic Sea in the North to Sicily in South. You're eager to improve your own lot in the land by placing envoys and nobles in positions of power in the six regions represented during the five rounds with each player having three actions per round</p>
Friday	2	5:00 PM	Minis	Crystal Gardens	M3	DEMO - Infinity Demo Games	<p>Day: Friday, Saturday, and Sunday Time: Friday 5:00pm to 11:00pm, Saturday and Sunday 9:00am to 1:00pm, Maximum number of participants: As seating allows</p> <p>One hundred and seventy-five years into the future Humanity has managed to survive despite itself, but for how much longer? Infinity is a game with 28mm highly detailed metal miniatures that simulates combat and special operations in a science fiction environment with Manga aesthetics. No experience is necessary. Miniatures will be provided, no experience necessary.</p>
Friday	2	5:00 PM	Special	VCC 1st	12	Gamer Auction Item Drop Off	<p>By: GottaCon Day: Friday Time: 5pm to 10pm</p> <p>Please bring your items to the GottaCon auction area located in the west coast room. For full details on the silent auction please visit our website: http://www.gottacon.com/gamer-auction/</p>

Friday	2	5:00 PM	Special	Crystal Gardens	30	Miniature Painting Contest	<p>By: GottaCon Sponsors: Pastime Sports & Games Day: Friday and Saturday Time: Friday 5:00pm – 9:00pm and Saturday 9:00am – 6:00pm Price: Free Prizes: Trophies will be provided for 1st as well as plaques for 2nd and 3rd Place in each category Rules Document: http://www.gottacon.com/components/tournaments/paintingcompetitionc2015.pdf Questions: Send to Paul Puhallo ppuhallo@gottacon.com Categories: Single Figure, Large Figure, Squad or Group, Open Category Notes: Categories are open to any scale model from any genre or manufacturer, Maximum 1 entry per category, per contestant, All Entries must be in by Saturday 6pm!, All figures entered can be picked-up by owners on Sunday, March 1 between 1pm – 5pm and no later than 5pm Sunday!</p>
Friday	2	5:00 PM	TCG	VCC 1st	9	Magic: The Gathering - Let It Ride Standard Tournament	<p>By: GottaCon Conventions and Yellowjacket Comics Day: Friday Registration Start Time: 5:00pm to 7:00pm First Round Start Time: 7:15pm Player Cap: 200+ Format: Standard constructed, single elimination (likely 6 or 7) Prizes: See below Price: This event is included if you purchase the Magic: the Gathering weekend pass. The cost to only participate in the Let It Ride Standard Tournament is \$10 at the MTG tournament desk at the convention.</p> <p>This year we are introducing a new fun format to kick off your Magic the Gathering weekend at GottaCon 2015. The Let it Ride Standard Tournament is really quite simple and exciting! Each player starts the game with one booster credit. Each registered player will be seated for round one and must play out round one. The format is single elimination and the winner collects the losers booster credit bringing their total credit to two boosters.</p> <p>At the end of round one winners must choose to either "fold" and collect their current booster credits ... or LET IT RIDE and play round two. The winner of round two collects the booster credits of their opponent bringing their total to 4 credits. The process continues as above until there is one winner left or all players have folded and collected their current booster credits. Players have the freedom to play as long as they choose but once you Let It Ride there is no turning back until you win or lose.</p> <p>Each participant must bring their own Standard constructed deck (deck lists required) consisting of no less than 60 cards and follow the current standard constructed rules. Each round will be single elimination style</p>
Friday	2	6:00 PM	BG	Crystal Gardens	BG15	AEG Learn to Play	<p>By: Susie Dancer Day: Friday Time: 6:00pm to 9:00pm Players: 2 to 4</p> <p>Come and learn some great AEG games. This description will be updated.</p>
Friday	2	6:00 PM	Minis	Crystal Gardens	27	Malifaux Team Hardcore	<p>Day: Friday Time: 6:00pm to 11:00pm Maximum Number of Players: 24 Rules: http://www.gottacon.com/components/tournaments/malifauxfridaynightteamhardcore.pdf Questions: Paul Puhallo: ppuhallo@gottacon.com</p> <p>Welcome to Fright night HARDCORE !!! this is a game to get you up close messy and ready to rumble. Each players crews are twenty soulstones and all crews leaders are henchmen and may number no more then 3 models, Equalling a total of 40 soulstones and 6 models. Don't worry if you don't have a partner we will mix and match people. All games are timed at 1 hour all players flip for initiative so be prepared to have some chaotic turns! This tournament is 3 rounds with a 5 minute break between rounds so be ready for every game. Please see the rules document for full rules and event schedule.</p>
Friday	2	6:00 PM	Minis	Crystal Gardens	27	Star Wars: X-Wing Epic Play Tournament	<p>By: GottaCon Sponsored by: Curious Comics Day: Friday Time: 6:00pm Maximum Number of Players: 8 Rules: http://www.fantasyflightgames.com/ffg_content/x-wing/support/X-Wing-Epic-Tournament-Rules.pdf</p> <p>On Friday Evening GottaCon will host an Epic Play X-Wing Miniatures Tournament! In colossal Games of 300 Squad Points Players will have their monumental Forces Collide and carnage will ensue! After the Turbolaser Batteries cease firing Who will be left standing!</p>

Friday	2	6:30 PM	Minis	Crystal Gardens	26	Lord of the Rings Strategy Battle Game Tournament	<p>Day: Friday Time: 6:30pm Price: Free (signups for this event can be done in advance on our Warhorn site or once you arrive at the convention) Rules can be found here: http://www.gottacon.com/components/tournaments/2015warhammerrules.pdf Questions: Send to Paul Puhallo ppuhallo@gottacon.com</p> <p>Again this year on Friday night we are hosting a Lord of the Rings Strategy Battle Game Tournament which will start at 6:30pm and last three rounds. There will be a seating limit of 20 players and first overall will receive prizes. There will also be prizes for best painted army, best sportsmanship and best general. Army point limit is 500. Please visit our website for a full round schedule: www.gottacon.com/major-miniature-events/</p>
Friday	3	7:00 PM	BG	Crystal Gardens	BG16	KickStarter Filler Games	<p>By: Michael Landau Day: Friday Time: 7:00pm to 9:00pm Players: 2 to 5</p> <p>Come sample a variety of interesting and easy to learn filler dice and card games that were successful KickStarter projects. Each game is for between 2 to 5 players and last between 15 and 40 minutes. Available games include: BattleFrogs, Dig Down Dwarf, Dragons' Hoard, Dragon Slayer, and Pleasant Dreams.</p>
Friday	3	7:00 PM	BG	Crystal Gardens	BG6-BG7	Krosmaster: Arena Introductory Tournament	<p>By: Japanime Games Sponsored By: Japanime Games Day: Friday Start Time: 7:00pm Maximum number of participants: 8 Prizes: awarded to all participants</p> <p>Learn how to play and win some prizes. This will be a 3 round tournament with prizes at the end for all participants. All materials will be provided and no experience necessary.</p>
Friday	3	7:00 PM	BG	Crystal Gardens	BG19-BG20	Le Havre	<p>By: M3 Gamers Day: Friday Time: 7:00pm to 9:00pm Players: 2 to 5</p> <p>Manage a harbor, build ships and construct buildings in your bid to become the merchant with the largest fortune and the most power in Le Havre. Take control of resources, process them, sell them, and turn them into food to feed your hungry workers. Construct or buy up buildings or ships to prove that you are the master of Le Havre!</p>
Friday	3	7:00 PM	BG	Crystal Gardens	BG19-BG20	Marvel Dice Masters: Avengers vs. X-Men	<p>By: M3 Gamers Day: Friday Time: 7:00pm to 9:00pm Players: 2 (Can play multiple times, so more players are welcome)</p> <p>In this game, each player fields one of the superhero teams, with each hero being represented by custom dice; each team must be composed of 15 dice, and a player can "purchase" dice only from his team. Each hero also has one or more character reference cards, which show the special abilities for the characters based on the die rolls.</p>
Friday	3	7:00 PM	BG	Crystal Gardens	BG14	Mud Eagle One	<p>By: Kevin Brown Day: Friday Time: 7:00pm to 9:00pm Players: 2</p> <p>This is a 2 player cooperative board game involving fictional modern armored warfare.</p>
Friday	3	7:00 PM	BG	Crystal Gardens	BG18	Quartermaster General	<p>By: Stephen Lang Day: Friday Time: 7:00PM to 9:00PM Number of Players: 2 to 6</p> <p>Quartermaster General is an easy, fast-paced two-sided WW2-themed board game where each player controls one of the major powers, each having their own deck of action cards. Each side accumulates victory points based on supply area ownership.</p>

Friday	3	7:00 PM	BG	Crystal Gardens	BG3-BG5 BG8-BG10	Settlers of Catan Tournament	<p>By GottaCon and M3 Gamers Day: Friday Start Time: 7:00pm Price: Free Maximum number of participants: 28 Prizes: Based off of attendance</p> <p>The Settlers of Catan tournament will be a total of three rounds. The first round everyone will be randomly placed at a table and will play basic Catan with identical setups at each table. Then each player will play a second round of the same game, however, all participants will be randomly placed at a different table. After both rounds, the top four players with highest combined total scores will move on to the finals. This will be a fun event. Bring a great attitude and a friend too!</p>
Friday	3	7:00 PM	BG	Crystal Gardens	BG25	Shadowrun Crossfire	<p>By: Alex Balmer of the Catalyst Demo Team Session 1: Friday 7:00pm to 9:00pm Session 2: Friday 9:00pm to 11:00pm Number of Players: 2 to 4</p> <p>Shadowrun: Crossfire is a cooperative deck-building card game for two to four players set in the gritty, cyberpunk fantasy world of Shadowrun. Play a shadowrunner team and take on tough jobs such as protecting a client who's marked for death, shooting your way out of downtown when a run goes sour, or facing down a dragon. In each game you'll improve your deck with a mix of strategies, while earning Karma to give your character cyber upgrades, physical augmentations, magical initiations, weapons training and Edge.</p>
Friday	3	7:00 PM	BG	Crystal Gardens	BG1-BG2	Speed Munchkin	<p>By: Interactivity Board Game Cafe Day: Friday Time: 7:00pm to 9:00pm Players: 8 to 15</p> <p>3 games of Munchkin. Each will last no more than 30 minutes. Add your levels from each of the three games, best total wins. You'll need to work together to get high levels to compete with the other tables playing, but don't play too nicely because you still want to win... NOTE: Players must know the rules of Munchkin before playing.</p>
Friday	3	7:00 PM	BG	Crystal Gardens	BG 11	Trajan	<p>By: Randy Ward Day: Friday Time: 7:00pm to 9:00pm Players: 2 to 4</p> <p>Set in ancient Rome, Trajan is a development game in which players try to increase their influence and power in various areas of Roman life such as political influence, trading, military dominion and other important parts of Roman culture.</p>
Friday	3	7:00 PM	BG	Crystal Gardens	BG26	Wallenstein	<p>By: Michael Poplawski Day: Friday Time: 7:00pm to 11:30pm Players: 3 to 5</p> <p>In 1625, the Thirty Years' War is underway, and military leaders like Albrecht von Wallenstein and Gottfried Heinrich Graf zu Pappenheim are roaming the country, fighting for land, and trying to establish the best of everything for themselves. The game lasts two "years," with players taking actions in the spring, summer, and fall, then possibly suffering from grain shortage and revolts in the winter before scoring points for the year.</p>
Friday	3	7:00 PM	EG	VCC 2nd	22	PS3 - Ultimate Marvel vs CapCom 3	<p>By: Victoria, BC, Canada's Fighting Game Scene Day: Friday Time: 7:00pm Price: \$5.00 Prizes: Pot awarded to 1st and 2nd place 80/20</p> <p>Best 3 out of 5 games for a match set in pools and semis. Grand finals consist of 3 out of 5 games. After a game has concluded, winner must stick with same team and order for the next game. Loser has option of switching team and order and also taking player side of choice. Game breaking glitches are banned. Galactus is banned. Turbo button features are NOT allowed. Pausing a game will result in forfeit of that round unless the opponent chooses to waive this option. \$5 entrance fee to be split between 1st and 2nd place 80/20</p>
Friday	3	7:00 PM	Minis	Crystal Gardens	26	Pulp Adventure Skirmish Game!	<p>Day: Friday Time: 7:00pm to 11:00pm Number of Players: 4 to 6</p> <p>Pulp Adventure! Giant apes! Mysterious science! Fast cars! explosions! It's a multi-sided pulpastic adventure scenario for 2-6 players to get your GottaCon weekend started off right. All figures supplied, no experience necessary. Bonus points to anyone who shows up with a fedora, bullwhip or other pulpish costume accessory</p>

Friday	3	7:00 PM	Minis	Crystal Gardens	27	Star Trek: Attack Wing No Holds Barred Tournament	By: GottaCon Sponsored By: Pastime Sports & Games Day: Friday Time: 7:00pm Maximum Number of Players: 16 Rules: http://www.gottacon.com/major-miniature-events/#staw In this This Event, players will Be Limited to 120 Squadron Points per fleet, with no other restrictions in this no holds barred knock out fight. Bring out the best of the best and be prepared for anything!
Friday	3	7:00 PM	Minis	Crystal Gardens	27	Star Wars: X-Wing Miniatures Mega Battle	Sponsored by: Curious Comics Day: Friday Time: 7:00pm Maximum Number of Players: 12 A Rebel Spy has been captured by an Imperial Agent In the Kuranous System in the Outer Rim. They were on board an Imperial Shuttle en-route to the Core worlds when an opportunity for escape arose. The captive slipped their bonds and engaged their captors. In the ensuing melee the captive was subdued but not before vital systems were damaged in the cockpit, forcing the Shuttle out of Hyperspace. The Rebel Alliance, Alerted to the situation by a spy in the Imperial Navy scrambles a fleet to rescue the operative and capture the shuttle, and Imperial forces move to intercept resulting in an escalating conflict! For full details tournament rules and details please visit our website: http://www.gottacon.com/major-miniature-events/#swxw
Friday	3	7:00 PM	Minis	Crystal Gardens	25	Warhammer Apocalypse 40K Prize Battle	By: GottaCon Sponsors: Dice Bag Games Day: Friday Time: 7:00pm Seating limit: 16 Questions: Send to Paul Puhallo ppuhallo@gottacon.com As a warmup to the main events, there will be an Apocalypse 40K battle Friday night, entry included with miniature package. 1000 point 40K army limit. Grab objectives for prizes!
Friday	3	7:00 PM	Minis	Crystal Gardens	26	Warhammer Triumph and Treachery Free for All	By: GottaCon Sponsored by: Dice Bag Games Day: Friday Time: 7:00PM Seating limit: 8 Questions: Send to Paul Puhallo ppuhallo@gottacon.com Each Player will have a 1000 point Army and participate in a multiplayer game using the Triumph and Treachery Rules. At the end of the Game, Prizes will be awarded For Whomever is left Standing with the most points left on the Battlefield, as well as the player who may be the first to be eliminated.
Friday	3	7:00 PM	Minis	Crystal Gardens	26	Warmachine/Hordes Team Tournament	By: GottaCon Sponsors: Magic Stronghold and Privateer Press Day: Friday Time: 7:00pm Seating limit: 48 players (16 teams) Questions: Send to Paul Puhallo ppuhallo@gottacon.com This event will pit teams of 3 players against each other in a chess style tournament. Retailers, Game Clubs and Groups of Friends are encouraged to put a team (or multiple teams) together and represent yourselves this year at GottaCon!! Each of the 3 players will be ranked by skill level: General, Captain, and Lieutenant. Each rank will be matched against the same rank during matches. Additional prizes will be awarded for best team appearance/name. Come out and show everyone why you think your team is the best!! 16 teams maximum, 3 players per team (48 players maximum). Please visit our website for full rules: www.gottacon.com/major-miniature-events/
Friday	3	7:00 PM	Minis	Crystal Gardens	28	Wings of Glory WWI - Friday Night Furball	Day: Friday Time: 7:00pm to 11:00pm Maximum Number of players: 8 It's everyone for themselves! You fly an early war plane until shot down or the end of the game. Anyone shot down respawns with progressively later planes, up to Fokker D.VIIs or Sopwith Snipes. The pilot that shoots down the most planes and/or inflicts the most damage, while taking the least, gets top bragging rights. No experience necessary, all equipment supplied (you can bring a favorite Wings of War/Glory plane to fly, it may not appear immediately in the game). Must bring a good sense of humor.

Friday	3	7:00 PM	RPG	VCC 2nd	RPG09	13th Age in Glorantha with Rob Heinsoo	By award-winning RPG designer Rob Heinsoo Day: Friday Time: 7:00pm to 11:00pm Players: 3 to 6 This game takes place in Dragon Pass, a magical land perched between mountain ranges formed from the scales of long-dead continent-sized dragons. For generations, Dragon Pass has been dominated by human clans that rely on the goddess of Earth, Ernalda, and her consort, the god of Storm, Orlanth, to fight off the trolls, dragonewts, and beastfolk who once ruled the land. But now the Red Goddess' Lunar Empire rises in the north. Chaos corrupts the land and invades the sacred myths that shape reality. Can the heroes of Dragon Pass retake their myths and remake their home?
Friday	3	7:00 PM	RPG	VCC 2nd	RPG06	Barebones Fantasy - Path of the Primitives	By Jon Woodland Day: Friday Time: 7:00pm to 11:00pm Players: 3 to 5 After getting their hands on a "truly genuine map", a party of adventurers travels to Garot's Rock in search of the legendary treasure of the Pirate Blackheart. This session uses the rules-lite Barebone Fantasy system and is set in the Keranak Kingdoms.
Friday	3	7:00 PM	RPG	VCC 2nd	RPG01	Doctor Who: Adventures in Time and Space - A Testament to the TARDIS	By Nathan Patten Day: Friday Time: 7:00pm to 11:00pm Players: 3 to 5 Imagine you could go anywhere. This world or countless others, encountering strange alien races, new cultures or hostile environments. Now imagine you could travel to any time. Meet Queen Elizabeth I (and maybe marry her!), discover the secrets under the Tower of London, watch the Moon landing (from the Moon!) or travel into the far future as humanity spreads to the stars. Where would you go? Doctor Who: Adventures in Time and Space is a roleplaying game set in the universe of the BBC's Doctor Who.
Friday	3	7:00 PM	RPG	VCC 2nd	RPG12	Dungeons & Dragons - Adventurers League DDEX1-6 The Scroll Thief (levels 1-4)	Day: Friday Time: 7:00pm to 11:00pm Day: Saturday Time: 2:00pm to 6:00pm Day: Sunday Time: 9:00am to 1:00pm Players: 3 to 7 Scholars Square is a relatively quiet corner of Phlan, but a series of odd thefts have the headmasters of various schools in the area concerned. The headmasters' pleas for help have gone unanswered by the Black Fist, and the Lord Sage of Phlan decides to reach out to you and your kind to bring those responsible to justice. A four-hour adventure for levels 1-4. Designed by Daniel Helmick
Friday	3	7:00 PM	RPG	VCC 2nd	RPG14	Dungeons & Dragons - Adventurers League DDEX1-14 Escape from Phlan (levels 5-10)	Day: Friday Time: 7:00pm to 11:00pm Day: Saturday Time: 7:00pm to 11:00pm Day: Sunday Time: 2:00pm to 6:00pm Players: 3 to 7 GottaCon Premier Adventure! Three important citizens of Phlan, who stand against the tyrannical dragon that rules, seek to escape and find refuge across the Moonsea. Can you extricate those that are vital to the factions before it's too late? An adventure for 5th-10th level characters. Don't have a high enough level character? No problem, sign up and take part as the monsters the players have to fight or act as the NPCs that they interact with. Designed by Chris Lindsey
Friday	3	7:00 PM	RPG	VCC 2nd	RPG13	Dungeons & Dragons - Adventurers League DDEX1-7 Drums in the Marsh (levels 1-4)	Day: Friday Time: 7:00pm to 11:00pm Day: Saturday Time: 2:00pm to 6:00pm Day: Sunday Time: 9:00am to 1:00pm Players: 3 to 7 For the past several nights, drums have been heard on the wind, coming from the Twilight Marsh. Each morning, more turn up missing from the nearby farms, leaving only muddy, clawed footprints heading towards the marsh. Can you help the find the lost and bring justice to the abductors? A four-hour adventure for levels 1-4. Designed by Sterling Hershey

Friday	3	7:00 PM	RPG	VCC 2nd	RPG08	Dungeons & Dragons - Beauty is in the Eye of the Beholder	By Dylan Kaye Sharpe of The Froth Barrel Sodality Day: Friday Time: 7:00pm to 11:00pm Players: 1 to 5 Your adventuring party must liberate a prized collection of invisible paintings from the tyrannical beholder overlord, Ex'kaz'm the Horrific. Together, you have one map, five padded backpacks, three dozen potions, seven scrolls, and your best weapons. Out-of-Game, visualize a classic dungeon crawl occurring within a four-hour, Friday night session filled with combat, traps, puzzles, and a few quirky NPCs.
Friday	3	7:00 PM	RPG	VCC 2nd	RPG16	Dungeons & Dragons v3.5 - The Stormroads	By Joshua Treleaven of The Simulationist Podcast Day: Friday Time: 7:00pm to 11:00pm Day: Saturday Time: 2:00pm to 6:00pm and 7:00pm to 11:00pm Day: Sunday Time: 2:00pm to 6:00pm Players: 3 to 6 Join Dungeon Master Josh Treleaven of the Simulationist Podcast for an outdoor dungeon crawl experience. The stormroads are the only safe haven in a world of terrible evil. Keep them safe, and great fortunes may be yours. Fail, and death is assured. A D&D 3.5 special convention event. Pre-generated characters are provided.
Friday	3	7:00 PM	RPG	VCC 2nd	RPG03	Fate Core - Singapore 1929!	By Tevel Drinkwater Day: Friday Time: 7:00pm to 11:00pm Players: 2 to 5 Singapore, 1929: a sleepy outpost of the British Empire, where a group of ex-air aces can try to make a buck or two in air freight. Until the Imperial Japanese Air Fleet shows up! Uses Fate Core from Evil Hat.
Friday	3	7:00 PM	RPG	VCC 2nd	RPG02	Future Worlds - Ring of Truth	By Stacy Armstrong Day: Friday Time: 7:00pm to 11:00pm Players: 3 to 6 Your group is hired by a private interest to retrieve a family ring from the Elvish Isles. Isolated for centuries, they are a land of mystery and danger. Even with your diverse skills and powers, your party will be hard pressed to push through and retrieve your goal. This is an adventure based in the Future Worlds fantasy universe. Pre-generated characters will be provided and run with miniatures and terrain made specifically for this adventure.
Friday	3	7:00 PM	RPG	VCC 2nd	20	Games on Demand in the Diversity Lounge	Day: Friday Time: 7:00pm to 9:00pm Day: Saturday Time: 9:00am to 11:00am Day: Sunday Time: 9:00am to 11:00am & 2:00pm to 4:00pm Players: 2 to 6 Drop by and learn-to-play new and interesting games from the most exciting independent and small press tabletop role-playing games available. Just show up before each available slot and we'll help you match your interests to a game that is prepped and ready to go. There is no need to register for these learn-to-play events.
Friday	3	7:00 PM	RPG	VCC 2nd	RPG00	Kids Games (for Adults)	By Courtney Raines Day: Friday Time: 7:00pm to 11:00pm Players: 1 to 6 Kids Games for Adults: discussion & character builds of different kids systems with a brief encounter if time permits. Systems I have: Faery's Tale, Zorcerer of Zo, Fuzzy Heroes & Hero Kids
Friday	3	7:00 PM	RPG	VCC 2nd	RPG10	Mythender with Ryan Macklin	By award-winning RPG designer Ryan Macklin Day: Friday Time: 7:00pm to 11:00pm Players: 2 to 4 On the other side of this bloodied snowy plain stands Thor, God of Thunder and Mythic Norden's warmaster. His thousands of einherjar charge at you and your two comrades. Mortals watch from the distance, unable to turn their gaze away from the oncoming storm. As the horde charges, you let out a bellow that drowns them all out, shaking the very earth beneath their feet. Armed with your sword, loyal wolf companion, and your wits, you and your friends dive into the fray. It's pitiful. These fools don't stand a chance. You're a Mythender!

Friday	3	7:00 PM	RPG	VCC 2nd	RPG19	<p>Pathfinder RPG - Pathfinder Society: #6-02 The Silver Mount Collection</p> <p>Day: Friday Time: 7:00pm to 11:00pm Day: Saturday Time: 2:00pm to 6:00pm Day: Sunday Time: 9:00am to 1:00pm Players: 4 to 6</p> <p>A Pathfinder Society Scenario designed for levels 3-7. The esteemed Blakros family—famous for their museum in Absalom—receives a large shipment of artifacts from Numeria but fears that the ever-vigilant Technic League will attack to reclaim its "stolen" property. When they request the help of Pathfinders to help guard the collection, the PCs discover that the Technic League is the least of their worries.</p>
Friday	3	7:00 PM	RPG	VCC 2nd	RPG17	<p>Pathfinder RPG - Pathfinder Society: #6-06 Hall of the Flesh Eaters</p> <p>Day: Friday Time: 7:00pm to 11:00pm Day: Saturday Time: 2:00pm to 6:00pm Day: Sunday Time: 9:00am to 1:00pm Players: 4 to 6</p> <p>A Pathfinder Society Scenario designed for levels 1-5. Shrouded in thick fog, the shifting Gloomspires north of the Shackles have long frustrated explorers. However, a recent discovery by the Pathfinder Society has revealed a brief opportunity to navigate the columns safely and search for the lost treasure of the legendary pirate Sevenfingers. The only problem is that the Pathfinders are not the only visitors to the Gloomspires.</p>
Friday	3	7:00 PM	RPG	VCC 2nd	RPG18	<p>Pathfinder RPG - Pathfinder Society: #6-08 The Segang Expedition</p> <p>Day: Friday Time: 7:00pm to 11:00pm Day: Saturday Time: 2:00pm to 6:00pm Day: Sunday Time: 9:00am to 1:00pm Players: 4 to 6</p> <p>A Pathfinder Society Scenario designed for levels 1–5. Rumors of a lost shrine in the Segang Jungle draw the Pathfinder Society's attention, but the prohibitive cost of sending a team into the wilds of Jalmeray threatens to shut down the expedition before it even begins. Fortunately, a wealthy patron has offered to fund the PCs travel expenses in return for their help in his decades-old quest. Can the Pathfinders balance this new obligation with their exploration of the archaeological site?</p>
Friday	3	7:00 PM	RPG	VCC 2nd	RPG20	<p>Pathfinder Society: #6-09By Wa</p> <p>Day: Friday Time: 7:00pm to 11:00pm Day: Saturday Time: 2:00pm to 6:00pm Day: Sunday Time: 9:00am to 1:00pm Players: 4 to 6</p> <p>A Pathfinder Society Scenario designed for levels 3–7. For centuries the city of Bloodcove has controlled access to the invaluable Vanji River, and for nearly as long, the Aspis Consortium has controlled Bloodcove. If the Pathfinder Society is to move the equipment and personnel it needs into the Mwangi Expanse, it needs a reliable means of smuggling resources through this unforgiving settlement operated by its enemies. It's up to the PCs to establish a backdoor through Bloodcove—all without being caught by Aspis agents.</p>
Friday	3	7:00 PM	RPG	VCC 2nd	RPG15	<p>Trail of Cthulhu - The Tatters of the King</p> <p>By Justin Schmid Day: Friday Time: 7:00pm to 11:00pm Players: 3 to 6</p> <p>Anthony Abbott Cabot Carmichael requests the pleasure of your company at a masked costume ball, to be followed by a gala supper and the premiere of a new theatrical work. Despite rumours that follow Carmichael wherever he goes, tales of drug abuse, scores of lovers of both sexes, of pseudo-satanic rites, degenerate parties, and so forth, you're excited about this event. Big money and big talents from both sides of the Atlantic are sure to be there. The Chandlers, Rothschilds, and Carlyles are rumored to have already accepted their invitations. This will be the event of the season.</p>
Friday	3	7:00 PM	RPG	VCC 2nd	RPG07	<p>UI-Zaorith RPG - UI-Zaorith RPG Demo</p> <p>By Astra Crompton of Soulforge Media Day: Friday Time: 7:00pm to 11:00pm Day: Saturday Time: 2:00pm to 6:00pm Players: 3 to 5</p> <p>The annual sacrifice to the Ssajac Gods is upon us! You will play one of the tributes, and will need to perform a series of feats to please your patron deity. Will you rise to the task and earn divine favour for another year?</p>

Friday	3	7:00 PM	Special	VCC 2nd	21	VicWars	<p>By: VicLug Event 1 Day: Friday Time: 7:00pm to 9:00pm Event 2 Day: Saturday Time: 2:00pm to 4:00pm Event 3 Day: Saturday Time: 7:00pm to 9:00pm Event 4 Day: Sunday Time: 2:00pm to 4:00pm Please note there may be small adjustments to start times on site and are dependent on available GMs.</p> <p>The Victoria Lego Users Group, or VicLUG, is happy to run our home cooked table top minifig game, VicWars for the 6th year running. It was developed for GottaCon, based very loosely on BrikWars, and is an easy pickup game for any age. We ask that you don't bring any of your own Lego or other bricks to the game, we will supply all necessary game material. Returning players should expect some interesting changes this year to the gameplay and schedule as we try some new mechanics out. Game sessions will run for 2 hours and are drop in/out, very easy to pick up. Appropriate for any age but parents need to attend their children.</p>
Friday	3	7:00 PM	TCG	VCC 1st	Magic Stronghold Booth	Android: Netrunner - Netrunner Pods	<p>By: GottaCon Conventions and Magic Stronghold Day: Friday Registration: 6:00pm onwards at the Magic Stronghold TCG booth Start Time: 8:00pm Format: Single Elimination Price: \$5 including tax Prizes: 1st place get entry into the Netrunner Championship. 2nd place gets a \$5 Magic Stronghold gift certificate. Promos for everyone, while supplies last.</p> <p>This is a single elimination event. Come and join 3 other people and play in a mini event. The winner gets entry into the Netrunner Championship on Saturday, 2nd place gets a \$5 gift certificate to Magic Stronghold, and promos for everyone. The number of pods is determined by the number of players.</p>
Friday	3	7:00 PM	WS/P	VCC 1st	6	Standard Action Live Action D&D	<p>Day: Friday Time: 7:00 pm to 9 pm Panelists: Joanna Gaskell, Rob Hunt, and other Standard Action member</p> <p>Join the cast and crew of the Standard Action webseries as they run you through a live Pathfinder RPG experience! Rob Hunt, director of the show, will bring a (usually hilarious) module of his own choosing, and the team will play it, unscripted, in front of you, the audience. Dirty jokes, wisecracks and hijinks are encouraged. This has become a yearly tradition at GottaCon, and invariably turns out to be a wacky, crazy, highly entertaining experience. Come on out!</p>
Friday	3	7:30 PM	EG	VCC 2nd	18	PC - GottaCon DOTA 2 Prime Tournament (Group Stage)	<p>By: GottaCon Sponsored by: Tt eSPORTS and Sound Blaster Day: Friday Time: Captain's Meeting – 7:30pm, Round 1 – 8:00pm, Round 2 – 9:30pm Day: Saturday Time: Round 3 – 9:45am Please note that if more than 3 rounds is required, round three will be moved to Friday night at 11:00pm and rounds 4 and 5 will take place starting at 9:30am Saturday. Format: 5v5 Tournament Draft, Captain's Mode Maximum Teams: No Team Limit (Times are Based on 8 Teams) Prizes: 1st place: \$1000 cash for the team and over \$300 in product each! 2nd place: \$750 cash for the team and over \$200 in product each! 3rd place: \$500 cash for the team and over \$150 in product each! 4th place: \$250 cash for the team and over \$100 in product each!</p> <p>Teams will be randomly assigned to groups and will play a round robin. All matches in group stage are best of one. The 1st and 2nd place team from each group will move on to the bracket stage. Please visit our site for tournament rules: http://www.gottacon.com/dota-2-events-at-gottacon/</p>
Friday	3	7:30 PM	EG	VCC 2nd	18	PC - League of Legends Intermediate Level Tournament (Group Stage)	<p>By: GottaCon Sponsored by: Logitech Day: Friday Time: Captain's Meeting – 7:30pm, Round 1 – 8:15pm, Round 2 – 9:30pm Day: Saturday Time: Round 3 – 9:45am Please note that if more than 3 rounds are required, round 3 will be moved to Friday night at 10:00pm and rounds 4 and 5 will take place starting at 9:45am Saturday.</p>

Friday	3	7:30 PM	EG	VCC 2nd	18	PC - League of Legends Starter Level Tournament (Group Stage)	<p>By: GottaCon Sponsored by: be quiet! Day: Friday Time: Captain's Meeting – 7:30pm, Round 1 – 8:30pm, Round 2 – 9:45pm Day: Saturday Time: Round 3 – 10:00am Please note that if more than 3 rounds are required, round 3 will be moved to Friday night at 10:00pm and rounds 4 and 5 will take place starting at 10:00am Saturday. Format: 5v5 Tournament Draft, Summoner's Rift Minimum Number of Teams: 8 Prizes: 1st place: \$250 in product per player. Riot based RP support will be awarded as well. 2nd place: \$200 in product per player. Riot based RP support will be awarded as well. 3rd place: \$100 in product per player. Riot based RP support will be awarded as well. 4th place: \$100 in product per player. Riot based RP support will be awarded as well.</p> <p>Teams will be randomly assigned to groups and will play a round robin. All matches in group stage are best of one. The 1st and 2nd place team from each group will move on to the Starter Level bracket stage. Please visit our site for tournament rules: http://www.gottacon.com/starter-tournament/</p>
Friday	3	7:30 PM	EG	VCC 2nd	18	PC - League of Legends Advanced Level Tournament (Group Stage)	<p>By: GottaCon Sponsored by: Logitech Day: Friday Time: Captain's Meeting – 7:30pm, Round 1 – 8:00pm, Round 2 – 9:15pm Day: Saturday Time: Round 3 – 9:30am Please note that if more than 3 rounds are required, round three will be moved to Friday night at 10:30pm and rounds 4 and 5 will take place starting at 9:30am Saturday. Format: 5v5 Tournament Draft, Summoner's Rift Minimum Number of Teams: 8 Prizes: 1st place: \$1250 cash for the team and over \$300 in product each! Riot based RP support will be awarded as well. 2nd place: \$1000 cash for the team and over \$200 in product each! Riot based RP support will be awarded as well. 3rd place: \$500 cash for the team and over \$150 in product each! Riot based RP support will be awarded as well. 4th place: \$250 cash for the team and over \$100 in product each! Riot based RP support will be awarded as well.</p> <p>Teams will be randomly assigned to groups and will play a round robin. All matches in group stage are best of one. The 1st and 2nd place team from each group will move on to the Advanced Level bracket stage. Please visit our site for tournament rules: http://www.gottacon.com/league-of-legends-championship-tournament/</p>
Friday	3	8:00 PM	TCG	VCC 2nd	24	GoldenEye 007 Tournament	<p>By: UVic Games Club Day: Friday Time: 8:00pm Price: Free Prizes: Prize awarded to winner.</p> <p>The game that kicked off the console FPS scene is here at GottaCon to prove it is still among the best, even after 20 years! Format will be classic double elimination tournament, no slappers and no Golden Guns but everything else goes. The format will be Free For All. 6 matches will be played by each team.</p>
Friday	3	8:00 PM	TCG	VCC 1st	9	Magic: The Gathering - Commander Friday Tournament	<p>By: GottaCon and Yellowjacket Comics. Day: Friday Start Time: 8:00pm Format: Multiplayer free-for-all Price: \$10 Prizes: To be determined, based on attendance</p> <p>Please go here for details on how this event works and current ban lists: http://www.wizards.com/magic/tcg/resources.aspx?x=magic/rules/100cardsingleton-commander</p>
Friday	4	9:00 PM	BG	Crystal Gardens	BG1-BG2	Anomia	<p>By: Interactivity Board Game Cafe Day: Friday Time: 9:00pm to 11:00pm Players: 8 to 15</p> <p>3 rounds of Anomia. No prior knowledge required. A game where simple knowledge becomes very hard to remember. Enjoy watching others stutter and stammer their way through the game while you try to recall a type of fish with the clearheadedness of a hungover hockey goalie.</p>

Friday	4	9:00 PM	BG	Crystal Gardens	BG12	Firefly with Blue Sun Expansion	<p>By: Aldo Santolla Day: Friday and Saturday Time: 9:00pm to 11:30pm Players: 3</p> <p>Based on the popular Firefly television series created by Joss Whedon – players captain their own Firefly-class transport ship, traveling the 'Verse with a handpicked crew of fighters, mechanics and other travelers. As a captain desperate for work, players are compelled to take on any job — so long as it pays. Double-dealing employers, heavy-handed Alliance patrols, and marauding Reavers are all in a day's work for a ship's captain at the edge of the 'Verse. Find a Crew. Find a Job. Keep Flying</p>
Friday	4	9:00 PM	BG	Crystal Gardens	BG11	King of New York	<p>By: Tim Panagrot Day: Friday Time: 9:00pm to 12:00am (Midnight) Players: 1 to4</p> <p>King of New York is the sequel to Richard Garfield's hit King of Tokyo. As with KoT, you're battling for dominance of the city, except this time the people are fighting back! Join me in learning the next installment!</p>
Friday	4	9:00 PM	BG	Crystal Gardens	BG15	Level 7: Invasion	<p>By: Paul Puhallo Day: Friday Time: 9:00pm to 12:00am (Midnight) Players: 1 to 5</p> <p>LEVEL 7 [INVASION] is a game of global conflict in which the nations of Earth battle an overwhelming alien invasion force. Players take on the roles of hastily assembled coalitions of Earth's governments in a desperate struggle against the Hydra invaders.</p>
Friday	4	9:00 PM	BG	Crystal Gardens	BG19-BG20	Red Dragon Inn	<p>By: M3 Gamers Day: Friday Time: 9:00pm to 2:00am Players: 2 to 8</p> <p>In Red Dragon Inn, you and your friends are a party of heroic, fantasy adventurers. You've raided the dungeon, killed the monsters, and taken their treasure. Now you're back, and what better way to celebrate your most recent victory than to spend an evening at the Red Dragon Inn. You and your adventuring companions will spend the night drinking, gambling, and rounhousing. The last person who is both sober enough to remain conscious and</p>
Friday	4	9:00 PM	BG	Crystal Gardens	BG16	Saboteur	<p>By: Alison Yale Day: Friday Time: 9:00pm to 11:00pm Players: 3 to7</p> <p>Are you a good Digger dwarf or an evil sneaky Saboteur? Half the time you won't remember which anyway but come join us for a crazy game of card-laying/secret identity digging for gold!</p>
Friday	4	9:00 PM	BG	Crystal Gardens	BG19-BG20	Talisman	<p>By: M3 Gamers Day: Friday Time: 9:00pm to 2:00am Players: 2 to 8</p> <p>In Talisman, you'll embark on a perilous quest for the ultimate treasure, the legendary Crown of Command. You'll choose the warrior, priest, wizard, or one of eleven other heroes with powers both magical and mighty, and you'll race your opponents through a perilous realm.</p>
Friday	4	9:00 PM	EG	VCC 2nd	18	PC - StarCraft 2 2v2 Tournament	<p>By: GottaCon Sponsored by: Sound Blaster Day: Friday Time: 9:00pm Max Teams: 16 Prizes: 1st place: \$250 in prizes each 2nd place: \$150 in prizes each</p> <p>Friday night we will host a 2v2 tournament to give everybody a lighter event to show off their StarCraft skills. Format will be based on teams signed up.</p> <p>For map pool and addition rules please visit our website: http://www.gottacon.com/starcraft-2-events-at-gottacon/</p>

Friday	4	9:00 PM	EG	VCC 2nd	22	PS3 - Guilty Gear XRD	<p>By: Victoria, BC, Canada's Fighting Game Scene Day: Friday Time: 9:00pm Price: \$5.00 Prizes: Pot awarded to 1st 2nd and 3rd place 70/20/10</p> <p>Best 2 out of 3 games for a match set in pools and semis. Grand finals consist of 3 out of 5 games. After a game has concluded, winner must stick with same character for the next game. Loser has option of switching team and order and also taking player side of choice. Turbo button features are NOT allowed. Pausing a game will result in forfeit of that round unless the opponent chooses to waive this option. \$5 entrance fee for prize pot split between 1st 2nd and 3rd place 70/20/10</p>
Friday	4	9:00 PM	Special	VCC 1st	5	Star Wars: A Nude Hope Burlesque	<p>By: Geekenders Day: Friday Time: Theatre opens for seating at 9pm, show start/end 9:30pm to 11:30pm Price: \$10 with valid Friday convention pass. Starting at 8pm you can purchase a ticket for \$20 which grants you access to the burlesque show and the rest of the convention for the remainder of Friday. Maximum seats: 300 Must be 18+ to gain access.</p> <p>Been looking for love in Alderaan places?</p> <p>We invite you to enter a galaxy a long time ago in a galaxy far, far away with acclaimed fandom theatre troupe Geekenders, who are concentrating their usual pop culture theatre, comedy and burlesque into a randy two-act reboot of a sci-fi classic. Featuring a huge cast of Geekenders all-star nerdesque performers, the event and theatre troupe is pulling out all the stops to ensure a memorable, sexy, nerd-herding night for geeks of all types.</p>
Friday	4	9:00 PM	Special	VCC 2nd	20	Two Rooms and a Boom	<p>By: Geoff Conn Day: Friday Time: 9:00 pm to 1:00 am Players: 6 to 30</p> <p>There are two teams: the Red Team and the Blue Team. The Blue Team has a President. The Red Team has a Bomber. Players from either team are randomly distributed between two rooms (i.e., separate playing areas). The game consists of five timed rounds, during which the players attempt to figure out where their team and the principal roles are (possibly by revealing part or all of their rolcared). At the end of each round, the Leader of each room selects some players to be hostages, who will be swapped into opposing rooms. If the Red Team's Bomber is in the same room as the President at the end of the game, the Red Team wins; otherwise the Blue Team wins! Drop in or out anytime; each game lasts 7-20 minutes based on the number of players.</p>
Friday	4	9:00 PM	TCG	VCC 1st	9	Magic: The Gathering - FNM Standard Constructed 4 Round Event	<p>By: GottaCon Conventions and Yellowjacket Comics and Toys Day: Friday Start Time: 9:00PM Player Cap: 64 Price: Free with MTG weekend pass or \$5 at the MTG Tournament Desk. Prizes: One booster per win</p> <p>This standard constructed event has a set number of four rounds of play and players receive one booster per win. Seating for this event is based on a first come, first serve basis and each player must sign up for this event at the MTG Tournament Desk.</p>
Friday	4	10:00 PM	BG	Crystal Gardens	BG13-BG14 BG17-BG18 BG21-BG22	Pandemic Survival Preliminary	<p>By: GottaCon Sponsored By: Z-Man Games Day: Friday Time: 10:00PM to 11:00PM PLEASE CHECK IN 15 MINUTES PRIOR TO EVENT START TIME Maximum number of participants: 24 Prizes: The winning team will receive an invite to the National Championships (travel and accommodation not included) as well as Pandemic swag</p> <p>Pandemic Survival is an "extreme" version of Pandemic where 6 to 12 teams of 2 will face each other in an epic battle to save the world. Their goal: to be the first team to find all four cures, or to be the last team still alive at the end of the game. To make things even more difficult, the rounds are timed so players will have to act fast!</p>

Friday	4	10:00 PM	EG	VCC 2nd	18	PC - Counter-Strike: Global Offensive Arms Race Tournament	<p>By: GottaCon Day: Friday Start Time: 10:00pm Price: A BYOC seat and access to a BYOC computer that no one else is using during the tournament. Registration: LAN HQ Format: Arms Race, Free for All, multiple heats</p> <p>Start the weekend off right with an Arms Race tournament! The Arms Race mode is an ultra-fast way to play. It still shares the same basic rules of Counter-Strike – no regenerating health and headshots are pretty much one-hit kills – but ditches the traditional round-based structure. Respawns are instant as you try to score a kill with every weapon in the game. In Arms Race your weapon automatically switches every time you get a kill. Headshot a Terrorist as a Counter-Terrorist and your shotgun is taken away and replaced with an assault rifle, then a sniper rifle, then a pistol, and finally a knife. The first to cycle through every weapon and score a knife kill wins.</p> <p>There will be four heats of 8 players. Each heat will be two games. The winner of each heat moves on to the finals. The winner of first game of a heat does not play the second game. Players are welcome to play in multiple heats if seating is available (previous heat winners excluded). The top 8 players will face off in a final game for prizes. Prizes for top players courtesy TBA.</p>
Friday	4	10:30 PM	EG	VCC 2nd	LAN HQ	Hearthstone Just the Basics Tournament	<p>By: GottaCon Sponsored by: HyperX Day: Friday Time: 10:30pm Format: Single Elimination Bracket Maximum Number of Players: 32 Player Registration: LAN HQ Tournament Prizes: 1st place: Kingston HyperX 240GB Solid State Drive 2nd place: Kingston DataTraveler HyperX DTHX30/128GB USB Flash Drive 3rd place: HyperX Cloud Pro Gaming Headset 4th place: HyperX Cloud Pro Gaming Headset</p> <p>Players will compete in a single elimination bracket with cards only from the basic set. 2 decks per player, 1 per race. Matches are best of three. No bans in this format so you need to take down both of your opponents basic decks. Please visit our website for deck and match rules: http://www.gottacon.com/hearthstone-side-events-at-gottacon/</p>
Friday	5	11:00 PM	EG	VCC 2nd	23	PC - Left 4 Dead 2 Survival	<p>By: GottaCon Conventions and BC Gamer Day: Friday Time: 11:00pm Price: Free with valid convention pass, while seating is available Prizes: Based on attendance and fun levels</p> <p>Your will to survive shall be tested by tireless waves of the undead. Teams of 4 will be assigned 3 survival challenges with their best time determining entry to the final round. 2 teams can play at a time using our Public Play PCs. The top 2 teams will then start one last survival session simultaneously to see who can hold out the longest!</p>
Friday	6	11:30 PM	BG	Crystal Gardens	BG26	German Games Night Fillers	<p>By: Michael Poplawski Day: Friday Time: 11:30pm to 2:00am Players: 2 to 10</p> <p>Not Schnapps, but nightcaps nonetheless: shorter filler games in their German editions. Felix: The Cat in the Sack, 6 nimmt!, Unexpected Treasures, or even a surprise. Players' choice as to what we take on.</p>
Friday	6	11:30 PM	RPG	VCC 2nd	RPG11 - RPG15	Midnight Madness	<p>By: Tony Humphrey Day: Friday Time: 11:30pm to 3:30am Players: 4 to 30</p> <p>This year a gigantic cube has come down from the heavens and it consuming everything around it. The players will take the role of heroes being sent into a deadly artifact that threatens all life on the planet. They must explore the cube and stop it before it destroys everything. There are multiple teams who have entered the cube, so the PCs are not alone in their goals.</p>
Saturday	7	8:30 AM	Minis	Crystal Gardens	27	Malifaux Single Faction Masters Tournament	<p>Day: Saturday Time: 8:30am to 7:00pm Maximum Number of Players: 12 Rules: http://www.gottacon.com/components/tournaments/malifauxsaturdaymasters.pdf Questions: Paul Puhallo: ppuhallo@gottacon.com</p> <p>Welcome to Malifaux masters event! This is a tournament where you aim to win and have fun while doing it. The Victory will be determined by adding up Win/Loss and VP's over four, fifty soulstone games. All crews must be Painted As pictures will be taken and we want to represent this wonderful game to as best we can. Please see the rules document for full rules and event schedule.</p>

Saturday	8	9:00 AM	BG	Crystal Gardens	BG19-BG20	Bang! The Dice Game	<p>By: M3 Gamers Day: Saturday Time: 9:00am to 11:00am Players: 3 to 8</p> <p>Bang! The Dice Game keeps the core of the Bang! card game in place. At the start of the game, players each take a role card that secretly places them on a team: the Sheriff and deputies, outlaws, and renegades. On a turn, a player can roll the five dice up to three times, using the results of the dice to shoot neighboring players, increase the range of his shots, heal his (or anyone else's) life points, or put him in range of the Indians, which are represented by nine tokens in the center of the table.</p>
Saturday	8	9:00 AM	BG	Crystal Gardens	BG16	Battlestar Galactica	<p>By: Nick Bolingbroke Day: Saturday Time: 9:00am to 1:00pm Players: 1 to 4</p> <p>Battlestar Galactica: The Board Game is an exciting game of mistrust, intrigue, and the struggle for survival. Based on the epic and widely-acclaimed Sci Fi Channel series.</p>
Saturday	8	9:00 AM	BG	Crystal Gardens	BG19-BG20	Dominion	<p>By: M3 Gamers Day: Saturday Time: 9:00am to 11:00am Players: 2 to 6</p> <p>In Dominion, each player starts with an identical, very small deck of cards. In the center of the table is a selection of other cards the players can "buy" as they can afford them. Through their selection of cards to buy, and how they play their hands as they draw them, the players construct their deck on the fly, striving for the most efficient path to the precious victory points by game end</p>
Saturday	8	9:00 AM	BG	Crystal Gardens	BG15	Imperial Settlers	<p>By: Tim Panagrot Day: Saturday Time: 9:00am to 1:00pm Players: 1 to 4</p> <p>Imperial Settlers is the newest game by Portal Games. It's a card based civilization-lite style game that's easy to learn and plays in approx. 90 minutes. Come and check it out!</p>
Saturday	8	9:00 AM	BG	Crystal Gardens	BG12	KickStarter Filler Games	<p>By: Michael Landau Day: Saturday Time: 9:00am to 11:00am Players: 2 to 5</p> <p>Come sample a variety of interesting and easy to learn filler dice and card games that were successful KickStarter projects. Each game is for between 2 to 5 players and last between 15 and 40 minutes. Available games include: BattleFrogs, Dig Down Dwarf, Dragons' Hoard, Dragon Slayer, and Pleasant Dreams.</p>
Saturday	8	9:00 AM	BG	Crystal Gardens	BG23-BG24	Open Gaming Saturday	<p>By: VCon Day: Saturday Time: All Day</p> <p>VCon will be teaching and playing games throughout GottaCon 2015. Got a favourite game? Let us know or come find a new one with us!</p>
Saturday	8	9:00 AM	BG	Crystal Gardens	BG22	Playtest Some Local Games	<p>By: Ben Hesketh Day: Saturday Time: 9:00am to 11:00am Players: 2 to 4</p> <p>Ben Hesketh is a local aspiring game design with several games in advanced stages of testing. Come and try and them and help shape these new games.</p>
Saturday	8	9:00 AM	BG	Crystal Gardens	BG17	Sanssouci	<p>By: Michael Poplawski Day: Saturday Time: 9:00am to 11:00am Players: 2 to 4</p> <p>Your task in the tile-laying game Sanssouci is to create a flower garden for the world-famous Sanssouci Palace. Competing against up to three other landscape architects, you'll have your own garden layout game board on which you'll build rose gardens and vineyard terraces, labyrinths and fountains – but not just anywhere, mind you. No, the landscapers must meet certain building requirements, and unfortunately you won't always have at hand everything that you might need.</p>

Saturday	8	9:00 AM	BG	Crystal Gardens	BG21	Seasons	<p>By: Adrian Walker Day: Saturday Time: 9:00am to 11:00am Players: 2 to 4</p> <p>The greatest sorcerers of the kingdom have gathered at the heart of the Argos forest, where the legendary tournament of the 12 seasons is taking place. At the end of the three year competition, the new archmage of the kingdom of Xidit will be chosen from among the competitors. Take your place, wizard! Equip your ancestral magical items, summon your most faithful familiars to your side and be ready to face the challenge!</p>
Saturday	8	9:00 AM	BG	Crystal Gardens	BG25	Splendor	<p>By: Matthew Williamson Day: Saturday Time: 9:00am to 11:00am Players: 2 to 4</p> <p>Splendor is a fast-paced game of chip-collecting and card development. Players are merchants of the Renaissance trying to buy gem mines, means of transportation, shops—all in order to acquire the most prestige points. If you're wealthy enough, you might even receive a visit from a noble at some point, which of course will further increase your prestige.</p>
Saturday	8	9:00 AM	BG	Crystal Gardens	BG13	Star Trek Attack Wing	<p>By: Aldo Santolla Day: Saturday Time: 9:00am to 11:00am Players: 1 to 3</p> <p>Star Trek: Attack Wing is a tactical space combat miniatures game, featuring pre-painted ships from the Star Trek Universe. The main timeline is during STTNG and STDS9.</p>
Saturday	8	9:00 AM	BG	Crystal Gardens	BG14	Wargames Bootcamp: The Hunters	<p>By: Geoff Conn Day: Saturday Time: 9:00am to 11:00am Players: 1 to 4</p> <p>Take on the role of a Kapitaneutnant of a German U-boat at the outbreak of world war 2. Embark on patrols and seek to sink the most commerce tonnage in this thrilling solo game while other kapitans at the table try to do the same. Demonstration game, 1-4 players every 20 minutes.</p>
Saturday	8	9:00 AM	Minis	Crystal Gardens	M3	DEMO - Infinity Demo Games	<p>Day: Friday, Saturday, and Sunday Time: Friday 5:00pm to 11:00pm, Saturday and Sunday 9:00am to 1:00pm, Maximum number of participants: As seating allows</p> <p>One hundred and seventy-five years into the future Humanity has managed to survive despite itself, but for how much longer? Infinity is a game with 28mm highly detailed metal miniatures that simulates combat and special operations in a science fiction environment with Manga aesthetics. No experience is necessary. Miniatures will be provided, no experience necessary.</p>
Saturday	8	9:00 AM	Minis	Crystal Gardens	27	GottaCon Blood Bowl Championship Day 1	<p>By: GottaCon Sponsors: Wiser's Collectibles Day: Saturday and Sunday Time: 9:00am Seating limit: 24 Price: \$60 GST included (advance ticket price, includes entry to convention and automatic registration) Rules can be found here: http://www.gottacon.com/components/tournaments/2015bloodbowlrules.pdf Questions: Send to Paul Puhallo ppuhallo@gottacon.com Seating limit: 24</p> <p>BLOOD BOWL is BACK and BIGGER and BETTER at GottaCon 2015! Registration/Check in begins at Saturday at 8:30AM, and the first Game will Kick off at 9am, with three games played that day. The action will continue with two further games to be played on Sunday starting at 9am. For a complete schedule as well as the rules for this event, please review the full rules package. Prizes will be awarded for The Tournament Champion, Disturbing Presence Award, Glory Hog Award, Outstanding Sportsmanship, Best in Uniform Award, Killer Contract Award, and Bottom Feeder Award.</p>
Saturday	8	9:00 AM	Minis	Crystal Gardens	28	Wings of Glory WWII - Battle of Britain Dogfight	<p>Day: Saturday Time: 9:00am to 1:00pm Maximum Number of Players: 8</p> <p>The Battle of Britain will feature the No.1 Squadron RCAF Hurricanes vs Luftwaffe JG53 Bf-109s. Not an equal battle, but realistic. The No. 1 Squadron may be jumped by more Bf-109s or aided by Spitfires in this desperate defense of England. No experience necessary, all equipment supplied. Must bring a stiff upper lip</p>

Saturday	8	9:00 AM	RPG	VCC 2nd	RPG06	Dungeon Crawl Classics - Sailors on the Starless Sea	By Michel Duchesne Day: Saturday Time: 9:00am to 1:00pm Players: 2 to 5 Since time forgotten, the inhabitants of your hamlet have toiled in the shadow of a ruined keep. Of mysterious origins and the source of many superstitions, the ruins have always been left alone. But now something stirs beneath the crumbling blocks. Beasts howl in the night and fellow villagers are snatched from their homes. With no heroes to defend you, who will take action? This introductory adventure pits a mob of 0-level villagers against a bestial host. Pre-generated characters provided. Death and treasure awaiting in equal measure!
Saturday	8	9:00 AM	RPG	VCC 2nd	RPG14	Dungeons & Dragons - Adventurers League DDEX1-10 Tyranny in Phlan (levels 5-10)	Day: Saturday Time: 9:00am to 1:00pm Players: 3 to 7 The Maimed Virulence has come. The future of the Cinnabar Throne and the lives of the denizens of Phlan are in jeopardy. The Cult of the Dragon rejoices, and the Black Fist is powerless to stop them. How will the factions of the city respond to this threat? Can Phlan be saved this time? Part One of Under Emerald Claws. A four-hour adventure for levels 5-10. Don't have a high enough level character? No problem, sign up and take part as the monsters the players have to fight or act as the NPCs that they interact with. Designed by Greg Marks
Saturday	8	9:00 AM	RPG	VCC 2nd	RPG12	Dungeons & Dragons - Adventurers League DDEX1-8 Tales Trees Tell (levels 1-4)	Day: Saturday Time: 9:00am to 1:00pm and 7:00pm to 11:00pm Day: Sunday Time: 2:00pm to 6:00pm Players: 3 to 7 Despite the shaky alliance that exists with the elves of the Quivering Forest, they do not suffer trespass in their realm lightly, especially from common folk from nearby Phlan. A woodworker's recent blunder into the forest might set off a diplomatic incident. Can you help find him and mollify the aggravated elves? A four-hour adventure for levels 1-4. Designed by Thomas Reid
Saturday	8	9:00 AM	RPG	VCC 2nd	RPG13	Dungeons & Dragons - Adventurers League DDEX1-9 Outlaws of the Iron Route (levels 1-4)	Day: Saturday Time: 9:00am to 1:00pm and 7:00pm to 11:00pm Day: Sunday Time: 2:00pm to 6:00pm Players: 3 to 7 The Iron Route, an important trade road east of Phlan, is beset by competing bandits. An exiled Black Fist officer leads his band of mercenaries turned cloaked ruffians, while a mysterious dragonborn sorcerer commands screaming savages from the north. In this war for supremacy over the trade route, the beleaguered merchants are the victims, and Phlan suffers from a lack of important supplies. It's up to adventurers to strike out and reopen this vital route to the town. A four-hour adventure for levels 1-4. Designed by Will Doyle
Saturday	8	9:00 AM	RPG	VCC 2nd	RPG02	Future Worlds - Cursing the Cure	By Stacy Armstrong Day: Saturday Time: 9:00am to 1:00pm Players: 3 to 6 This adventure takes place directly after the ring adventure. Players are invited to play their character again, if they survived. Having tracked the ring to its conclusion, the group is given a task by the Elven government. A plague is blowing from the Southern islands across the narrow straits, bringing with it a disease which is devastating the population. Your foreign blood is immune and you are the obvious choice to stop this menace. This fantasy adventure uses the Future Worlds system. Pre-generated characters will be provided.
Saturday	8	9:00 AM	RPG	VCC 2nd	20	Games on Demand in the Diversity Lounge	Day: Friday Time: 7:00pm to 9:00pm Day: Saturday Time: 9:00am to 11:00am Day: Sunday Time: 9:00am to 11:00am & 2:00pm to 4:00pm Players: 2 to 6 Drop by and learn-to-play new and interesting games from the most exciting independent and small press tabletop role-playing games available. Just show up before each available slot and we'll help you match your interests to a game that is prepped and ready to go. There is no need to register for these learn-to-play events.

Saturday	8	9:00 AM	RPG	VCC 2nd	RPG01	Lamentations of the Flame Princess - The Gougou's Lair	By Peter Cook Day: Saturday Time: 9:00am to 1:00pm Players: 3 to 6 Gaspé, 1599. A Dutch ship circumnavigating the globe is wrecked in a storm. The local Mi'kmaq will guide the survivors (a curiously international lot) to a French post, but first require help against the Gougou, a monster that has been devouring them. Can the Arab artificer, Barbary corsair, Japanese ninja, Mi'kmaq shaman, Ottoman janissary, and Persian magus find the creature's lair and save the village... and themselves? Experience weird fantasy role-playing in this LotFP scenario based upon true events. Pre-generated characters of any gender will be available.
Saturday	8	9:00 AM	RPG	VCC 2nd	RPG05	Numenera - Vortex	By Jeff Wike Day: Saturday Time: 9:00am to 1:00pm Players: 3 to 6 When a strange temple rises suddenly out of a shallow creek and cultists issue forth to try and kidnap young and impressionable villagers, a call goes out for help in driving off the offenders.
Saturday	8	9:00 AM	RPG	VCC 2nd	RPG16	Pathfinder RPG - Pathfinder Society Quest: The Silverhex Chronicles	Days: Saturday & Sunday Times: 9:00am, 10:00am, 11:00am, 12 noon (1-Hour Adventures) Players: 4 to 6 A series of six Quests designed for 1st-level characters. When the daring half-orc scholar Ulisha enrages a noble family in the River Kingdoms, she contacts the PCs with a special deal: she will sell them a unique and ancient druidic relic at a steep discount to secure the gold she needs to pay off her bounty. By the time the PCs arrive to meet her, she has gone into hiding. However, she has left behind a journal full of profitable leads as a sign of good faith. Can the PCs recover this hidden wealth and claim the powerful Silverhex before an assassin finds their friend?
Saturday	8	9:00 AM	RPG	VCC 2nd	RPG20	Pathfinder RPG - Pathfinder Society: #6-07 Valley of Veiled Flame	Day: Saturday Time: 9:00am to 1:00pm Day: Sunday Time: 2:00pm to 6:00pm Players: 4 to 6 A Pathfinder Society Scenario designed for levels 5–9. For years a Pathfinder team has surveyed Qadira's Zho Mountains in an attempt to reconcile its twisting valleys with a series of old maps recovered years ago on the Silken Way. When the team disappears soon after reporting a strange illusory effect in a mountain pass, the Society sends the PCs—funded by an unusual benefactor—to uncover whatever is hidden in those peaks and rescue the agents.
Saturday	8	9:00 AM	RPG	VCC 2nd	RPG17	Pathfinder RPG - Pathfinder Society: #6-10 The Wounded Wisp	Day: Saturday Time: 9:00am to 1:00pm and 7:00pm to 11:00pm Day: Sunday Time: 2:00pm to 6:00pm Players: 4 to 6 A Pathfinder Society Scenario designed for levels 1–2. More than 400 years have transpired since the Pathfinder Society began in a humble tavern that has quietly weathered the centuries without incident. When a routine errand there uncovers a clue left behind by one of the founding Pathfinders, it's up to the PCs to solve a puzzle whose pieces are scattered across Absalom—and whose prize dates back to the Society's darkest years.
Saturday	8	9:00 AM	RPG	VCC 2nd	RPG19	Pathfinder RPG - Pathfinder Society: #6-11 The Slave Master's Mirror	Day: Saturday Time: 9:00am to 1:00pm and 7:00pm to 11:00pm Day: Sunday Time: 2:00pm to 6:00pm Players: 4 to 6 A Pathfinder Society Scenario designed for levels 3–7. An elusive enemy of the Society has launched a campaign of espionage and intrigue from Stonespine Island, the homeport of the infamous Okeno pirates. The Society must sneak a team of agents through one of the largest slave markets on the Inner Sea and track the slippery mastermind to her base if they are to successfully capture the villain, and Venture-Captain Ambrus Valsin has just the team of Pathfinders in mind for the task. Can the PCs defeat this remote slave ring without becoming slaves themselves?

Saturday	8	9:00 AM	RPG	VCC 2nd	RPG18	y: #6-12 Scions of the Sky KeyP	Day: Saturday Time: 9:00am to 1:00pm and 7:00pm to 11:00pm Day: Sunday Time: 2:00pm to 6:00pm Players: 4 to 6 A Pathfinder Society Scenario designed for levels 1–5. Weeks have passed since Venture-Captain Nieford Sharrowsmith departed for the Bandu Hills, and having not heard from him since but learned of an Aspis Consortium expedition bound for the same destination, the Society and local allies have grown worried for the aging explorer's safety. As the PCs travel south on Sharrowsmith's trail, they must track the venture-captain to the ruins he sought while also dealing with the aftermath of his actions.
Saturday	8	9:00 AM	RPG	VCC 2nd	RPG03	Savage Worlds - 10,000 BC	By Duncan MacRae Day: Saturday Time: 9:00am to 1:00pm Players: 1 to 5 The Blood Moon Tribe is facing its most dire challenge yet: The land itself is turning barren. New lands must be found before the tribe withers and dies.
Saturday	8	9:00 AM	RPG	VCC 2nd	RPG09	Savage Worlds - Raid or Trade	By Takeda of The Froth Barrel Sodality Day: Saturday Time: 9:00am to 1:00pm Players: 3 to 6 You are a bunch of Northmen on the way to a small settlement on the coast of Ireland. Your Jarl sent you to retrieve the ship and crew that went there a few months ago to trade and haven't been seen since. The option is Raid (and Retrieve) or Trade (and Retrieve). There's no way to know what really happened since they set out ... so caution is required. How will your group deal with this? By the Axe or by a less-violent means. It's up to you and your fellow sea-wolves.
Saturday	8	9:00 AM	RPG	VCC 2nd	RPG08	Spycraft Third Edition Preview with Alex Flagg - Captive or Conspirator?	By Alex Flagg of Crafty Games Day: Saturday Time: 9:00am to 11:00am Players: 3 to 6 The mission has come out of the blue: Sir Simeon Smith, British minister, is a member of S.A.B.R.E. - the Society for Assassination, Brigandry, Revolution, and Extortion - and a threat to global stability. Or is he? Separate truth from fiction in this preview of Spycraft Third Edition, the world's greatest espionage game!
Saturday	8	9:00 AM	RPG	VCC 2nd	RPG07	Star Wars: Edge of the Empire - The Wreck of the Cannis Mor (Part 1)	By Craig Black Day: Saturday Time: 9:00am to 1:00pm Players: 4 to 5 Lost in history, the treasure ship Cannis Mor vanished during the height of the Clone Wars. Now a survivor's log has come to light and a motley crew of independents is on the scent. But will they be able to outpace the forces of Teemo the Hutt or Agents of the dreaded Imperial Security Bureau? This is part 1 of a 2 part adventure, but players are not required to participate in both parts. Part 2 is scheduled for Sunday 2:00pm to 6:00pm.
Saturday	8	9:00 AM	Special	VCC 1st	12	Gamer Auction	By: GottaCon Day: Saturday Time: 9:00am to 6:30pm On Saturday February 28th only between 9:00am and 6:30pm, come out to the first floor Auction Area (area 12 on the map) and take part in the GottaCon gamers silent auction, brought to you by GottaCon Conventions. Convention goers are welcome to bring out their own items for sale as well as bid on the wide variety of items that will be available. We stress patience with convention staff as it takes time to enter all the information of submitted items and when the auction is complete to process all the results. If you would like to fill out a form and bring it with you to the convention please download the form. This year we continue to allow for Friday drop off between 5pm and 10pm at west coast room (1st floor, area 12 on the map). We will set up self-serve computers onsite where you can fill out your information for the auction. For full details please visit our website: http://www.gottacon.com/gamer-auction/

Saturday	8	9:00 AM	Special	Crystal Gardens	30	Miniature Painting Contest	<p>By: GottaCon Sponsors: Pastime Sports & Games Day: Friday and Saturday Time: Friday 5:00pm – 9:00pm and Saturday 9:00am – 6:00pm Price: Free Prizes: Trophies will be provided for 1st as well as plaques for 2nd and 3rd Place in each category Rules Document: Here Questions: Send to Paul Puhallo ppuhallo@gottacon.com Categories: Single Figure, Large Figure, Squad or Group, Open Category</p> <p>Notes: Categories are open to any scale model from any genre or manufacturer, Maximum 1 entry per category, per contestant, All Entries must be in by Saturday 6pm!, All figures entered can be picked-up by owners on Sunday, March 1 between 1pm – 5pm and no later than 5pm Sunday!</p>
Saturday	8	9:00 AM	TCG	VCC 1st	Magic Stronghold Booth	Android: Netrunner - Netrunner GottaCon Championship	<p>By: GottaCon Conventions and Magic Stronghold Day: Saturday Registration: 9:00am at the Magic Stronghold TCG booth Start Time: 10:00am Format: Swiss Rounds and then top 8 draft Price: \$15 including tax Prizes: First place gets a years subscription of data packs. There will also be custom tokens and playmats, and promos and other prizes based off placement.</p> <p>Play in swiss rounds to determine the top 8. The top 8 will draft starting at 6pm. First place gets a years subscription to data packs. There will also be custom tokens and playmats give out to the top 8 depending on ranking. Promos will be given to all players.</p>
Saturday	8	9:00 AM	TCG	VCC 1st	9	PRO TOUR QUALIFIER Dragons of Tarkir Standard Tournament	<p>By: GottaCon Conventions, Skyhaven Games and Yellowjacket Comics Day: Saturday Registration Start Time: 8:30am to 9:30am First Round Start Time: 10:00am Top 8 Playoff Start Time: immediately following round completion Top 8 Format: Standard, single elimination, best of 3 Player Cap: 200+ Format: Standard Constructed, swiss rounds by attendance (likely 7 or 8) followed by cut to top 8 playoff. Prizes: Winner receives invitation and airfare to Pro Tour: Dragons of Tarkir in Brussels, Belgium. Booster packs prizes for top ranking players after swiss rounds. Price: This event is only \$15 if you have an MTG weekend Pass. The cost to only participate in the Pro Tour Qualifier: Dragons of Tarkir is \$25 at the door of the convention. Participation in this way does not grant you access to the rest of the convention activities.</p>
Saturday	8	9:30 AM	EG	VCC 2nd	18	PC - GottaCon StarCraft 2 Tournament Day 1	<p>By: GottaCon Sponsored by: Sound Blaster</p> <p>Day: Saturday Time: Captain's Meeting – 9:30am, Round 1 – 9:45am, Round 2 – 11:00am, Round 3 – 1:00pm, Round 4 – 2:15pm, Round 5 – 3:30pm Prizes: 1st place: \$250 in prizes! 2nd place: \$200 in prizes! 3rd place: \$150 4th place: \$100</p> <p>Players will be randomly seeded into the tournament. All matches will be best of three. Maps for each round will be predetermined except for Winner's Final, Loser's Final and Grand Final, which will use a map elimination system. Players are not required to select a race before a match, but must use the race they used in game one throughout each match (random counts as a separate race).</p> <p>For map pool and additional rules please visit our website: http://www.gottacon.com/starcraft-2-events-at-gottacon/</p>

Saturday	8	9:30 AM	EG	VCC 2nd	18	<p>PC - League of Legends Advanced Level Tournament (Group Stage)</p> <p>By: GottaCon Sponsored by: Logitech Day: Friday Time: Captain's Meeting – 7:30pm, Round 1 – 8:00pm, Round 2 – 9:15pm Day: Saturday Time: Round 3 – 9:30am Please note that if more than 3 rounds are required, round three will be moved to Friday night at 10:30pm and rounds 4 and 5 will take place starting at 9:30am Saturday. Format: 5v5 Tournament Draft, Summoner's Rift Minimum Number of Teams: 8 Prizes: 1st place: \$1250 cash for the team and over \$300 in product each! Riot based RP support will be awarded as well. 2nd place: \$1000 cash for the team and over \$200 in product each! Riot based RP support will be awarded as well. 3rd place: \$500 cash for the team and over \$150 in product each! Riot based RP support will be awarded as well. 4th place: \$250 cash for the team and over \$100 in product each! Riot based RP support will be awarded as well.</p> <p>Teams will be randomly assigned to groups and will play a round robin. All matches in group stage are best of one. The 1st and 2nd place team from each group will move on to the Advanced Level bracket stage. Please visit our site for tournament rules: http://www.gottacon.com/league-of-legends-championship-tournament/</p>
Saturday	8	9:30 AM	Minis	Crystal Gardens	28	<p>Flames of War GottaCon Championship Day 1</p> <p>By: GottaCon Sponsors: Strategies Games & Hobbies and Imperial Hobbies Day: Saturday & Sunday Time: 9:30AM each day Price: \$60 HST included (advance ticket price, includes entry to convention and automatic registration into the FOW Championship) Questions: Send to Bojan Zimonja bojanz@mac.com</p> <p>GottaCon will host a two day five round Flames of War tournament starting at 9:30AM Saturday. Three rounds will be played on Saturday and two rounds will be played on Sunday. Rounds will be 2.5 hours each. The Point value will be 1750 and the period will be late war June-August '44. You are allowed two versions of your army list that can differ by up to 300 points. You and your opponent will reveal which list you will use after the mission and attacker/defender have been determined. Both lists have to be the same type (e.g. the change can't turn your Infantry Company into Fortified Company). If you wish to use a list that grants your Company Always Attack keyword, you must reveal it to your opponent first. Allowed Books: Atlantik Wall, Overlord, Grey Wolf, Red Bear. If you wish to run a list from Road to Rome or Fortress Italy, please contact the organizer with the list ahead of time. If you wish to field a Fortified Company, you must have at least two Fortified Platoons. Please visit our website for full details: http://www.gottacon.com/major-miniature-events/#fow</p>
Saturday	8	9:30 AM	Minis	Crystal Gardens	31	<p>GottaCon Warmachine/Hordes Masters Tournament Day 1</p> <p>By: GottaCon Sponsors: Magic Stronghold and Privateer Press Day: Saturday & Sunday Start Time: 9:30am each day Price: \$60 HST included (advance ticket price, includes entry to convention and GottaCon Conventions miniature based events) Army Lists *MUST* be submitted by February 25, 2015 to: pgnemissis301@gmail.com</p> <p>Starting Saturday morning at 9:30am our first feature GottaCon Warmachine/Hordes Masters Championship Tournament begins. Day one will see three rounds of play and day two will see the top 8 players from day 1 battle it out in a final three rounds of play. Army point limit is 50. Prizes will be awarded in the following categories; first, second, and third overall score as well as best painted army. Rules and restrictions as per the official Masters Tournament format. Players are requested to please consider the following points: 1) There will be Prizes for 1st, 2nd, 3rd, and Best Painted 2) Must email your name and Faction choice to pgnemissis301@gmail.com 3) Any questions or concerns can be sent to pgnemissis301@gmail.com 4) We will be using the Privateer Press 2015 Master Rules found Here 5) The rounds will be done with Death Clock (60 Min). Player are required to have/bring an accurate timing device for this purpose.</p>
Saturday	8	9:30 AM	Minis	Crystal Gardens	25	<p>Warhammer 40K GottaCon Championships Tournament Day 1</p> <p>By: GottaCon Sponsors: Pastime Sports & Games and Advance Deployment Day: Saturday & Sunday Start Time: 9:30am Price: \$60 HST included (advance ticket price, includes entry to convention and GottaCon Conventions miniature based events) Rules and scenarios can be found here: http://www.gottacon.com/components/tournaments/2015warhammerrules.pdf Questions: Send to Paul Puhallo: ppuhallo@gottacon.com</p> <p>GottaCon will host a two day five round Warhammer 40K tournament starting at 9:30AM Saturday. Three rounds will be played on Saturday and two</p>

Saturday	8	9:30 AM	Minis	Crystal Gardens	26	Warhammer Fantasy GottaCon Championships Tournament Day 1	<p>By: GottaCon Sponsors: Wiser's Collectibles & Games and Advance Deployment Day: Saturday & Sunday Start Time: 9:30am Price: \$60 HST included (advance ticket price, includes entry to convention and GottaCon Conventions miniature based events) Rules and scenarios can be found here: http://www.gottacon.com/components/tournaments/2015warhammerrules.pdf Questions: Send to Paul Puhallo: ppuhallo@gottacon.com</p> <p>GottaCon will host a two day five round Warhammer 40K tournament starting at 9:30AM Saturday. Three rounds will be played on Saturday and two rounds will be played on Sunday. Armies will be limited to 1750 points. Prizes will be awarded in the following categories; first, second and third overall score, best painted army, best sportsmanship and best general. Armies will be formed according to the standard points costs, restrictions and rules presented in current Games Workshop army books and codexes. Please visit our website for a full round schedule: http://www.gottacon.com/major-miniature-events/#fantasy</p>
Saturday	8	9:45 AM	EG	VCC 2nd	18	PC - GottaCon DOTA 2 Prime Tournament (Group Stage)	<p>By: GottaCon Sponsored by: Tt eSPORTS and Sound Blaster Day: Friday Time: Captain's Meeting – 7:30pm, Round 1 – 8:00pm, Round 2 – 9:30pm Day: Saturday Time: Round 3 – 9:45am Format: 5v5 Tournament Draft, Captain's Mode Maximum Teams: No Team Limit (Times are Based on 8 Teams) Prizes: 1st place: \$1000 cash for the team and over \$300 in product each! 2nd place: \$750 cash for the team and over \$200 in product each! 3rd place: \$500 cash for the team and over \$150 in product each! 4th place: \$250 cash for the team and over \$100 in product each!</p> <p>Teams will be randomly assigned to groups and will play a round robin. All matches in group stage are best of one. The 1st and 2nd place team from each group will move on to the bracket stage. Please visit our site for tournament rules: http://www.gottacon.com/dota-2-events-at-gottacon/</p>
Saturday	8	10:00 AM	BG	Crystal Gardens	BG3-BG5 BG9-BG10	King of Tokyo Tournament	<p>By: GottaCon Day: Saturday Start Time: 10:00AM Maximum number of participants: 24</p> <p>Can you be the King of Tokyo? The tournament will be four qualifier rounds and one final round. Each qualifier round lasts 1 hour, and at the end of the hour the game stops and players are sorted according to their Victory Points. Each player receives Tournament Points according to the winning order of the game. After each round, players are ranked by their total number of Tournament Points, then their number of Victory Points. Seating in the next round is determined by ranking: the first best players are on table 1, then the next best players are on table two, etc. At the end of the 4th qualifier round, the 6 best ranked players by Tournament Point then Victory Points play a final game with no time limit. The winner of the tournament is the winner of the final round; either by reaching 20 Victory Points or being the last person standing.</p>
Saturday	8	10:00 AM	BG	Crystal Gardens	BG11	Shadowrun Crossfire	<p>By: Alex Balmer of the Catalyst Demo Team Session 3: Saturday 10:00am to noon Session 4: Saturday noon to 2:00pm Number of Players: 2 - 4</p> <p>Shadowrun: Crossfire is a cooperative deck-building card game for two to four players set in the gritty, cyberpunk fantasy world of Shadowrun. Play a shadowrunner team and take on tough jobs such as protecting a client who's marked for death, shooting your way out of downtown when a run goes sour, or facing down a dragon. In each game you'll improve your deck with a mix of strategies, while earning Karma to give your character cyber upgrades, physical augmentations, magical initiations, weapons training and Edge.</p>

Saturday	8	10:00 AM	EG	VCC 2nd	18	PC - League of Legends Starter Level Tournament (Group Stage)	<p>By: GottaCon Sponsored by: be quiet! Day: Friday Time: Captain's Meeting – 7:30pm, Round 1 – 8:30pm, Round 2 – 9:45pm Day: Saturday Time: Round 3 – 10:00am Please note that if more than 3 rounds are required, round 3 will be moved to Friday night at 10:00pm and rounds 4 and 5 will take place starting at 10:00am Saturday. Format: 5v5 Tournament Draft, Summoner's Rift Minimum Number of Teams: 8 Prizes: 1st place: \$250 in product per player. Riot based RP support will be awarded as well. 2nd place: \$200 in product per player. Riot based RP support will be awarded as well. 3rd place: \$100 in product per player. Riot based RP support will be awarded as well. 4th place: \$100 in product per player. Riot based RP support will be awarded as well.</p> <p>Teams will be randomly assigned to groups and will play a round robin. All matches in group stage are best of one. The 1st and 2nd place team from each group will move on to the Starter Level bracket stage. Please visit our site for tournament rules: http://www.gottacon.com/starter-tournament/</p>
Saturday	8	10:00 AM	Minis	Crystal Gardens	27	Star Trek: Attack Wing Faction Restricted Tournament	<p>By: GottaCon Sponsored By: Pastime Sports & Games Day: Saturday Time: 10:00am Maximum Number of Players: 16 Rules: http://www.gottacon.com/major-miniature-events/#staw Price: Free with full weekend convention pass</p> <p>For the Faction Restricted Tournament Players will use Fleets of 120 Squadron Points. All ships within the Fleet must be Faction Pure. Cards Such as</p>
Saturday	8	10:00 AM	Minis	Crystal Gardens	27	Star Wars: X-Wing Tournament	<p>By: GottaCon Sponsored by: Curious Comics Day: Saturday Time: 10:00am Maximum Number of Players: 24 Rules: http://www.fantasyflightgames.com/ffg_content/x-wing/support/faq/X-Wing-Tournament-Rules.pdf Price: Free with full weekend convention pass</p> <p>In the X-Wing Miniatures Game, you take the role of squad leader and command a group of merciless Imperial or daring Rebel pilots in furious ship-to-ship space combat. Featuring stunningly detailed and painted miniatures, X-Wing recreates exciting Star Wars space battles from small engagements of only a couple of crafts, to large conflicts where multiple squadrons clash. Select and equip your ships, pick your crew, plan your attack, and complete your mission. In The GottaCon Star Wars: X-Wing Miniatures Game Tournament players will compete in one on one engagements of 100 squadron point games until a single victor remains!</p>
Saturday	8	10:00 AM	Special	VCC 2nd	13	Costume Contest Registration	<p>Sponsored by Zotac, Nvidia, and Dragon Impact Day: Saturday Time: 10:00 am to 4:30 pm Judges: Andy Rae, Janyyn Mercado, Shantel Knight, Ashley O'Neill, and Scott Hurr</p> <p>Whether you're a beginner or a veteran, you're welcome to strut your stuff at the GottaCon Costume Contest, sponsored by ZOTAC, Nvidia and Dragon Impact. Compete with others to win a prize in one of several categories. Judging will be based on individual costumes. Skits will not be performed (sorry). Read more information on the format and process here: http://www.gottacon.com/costume-contest</p>
Saturday	8	10:00 AM	WS/P	VCC 1st	6	Creating Hook 101 Workshop	<p>Day: Saturday Time: 10:00 am to 11:30 am Panelists: Steve Saunders, Rob Heinsoo, Douglas Lloyd, Rodney Thompson, and Ryan Macklin</p> <p>Getting your players hooked can be one of the hardest things a GM can ever do. One of the most frustrating things, too. This workshop focuses on developing exciting, new, and interesting hooks, properly executing them, and more.</p>
Saturday	8	10:00 AM	WS/P	VCC 1st	5	Standard Action Screening and Q&A	<p>Day: Saturday Time: 10:00 am to 12:00pm (Noon) Panelists: Rob Hunt, Joanna Gaskell, Edwin Perez, Ashley Young</p> <p>Standard Action, the award-winning fantasy-comedy webseries for geeks of all kinds, is now releasing Season 3 - their most ambitious season yet! Standard Action follows the adventures of Edda the Barbarian, Martin the Druid, Fernando the Bard and Gwenevere the Sorcerer as they bumble through a Dungeons & Dragons-inspired world, trying their best to keep their party together, and maybe just saving the world in the meantime. Come out and watch selected episodes from the new season, and meet members of the cast and crew behind the show.</p>

Saturday	8	10:30 AM	WS/P	VCC 1st	7	Cosplay Armour Smithing Workshop	<p>Day: Saturday Time: 10:30 am to 12:00pm (Noon) Panelists: Janyn Mercado and Ashley O'Neill</p> <p>Want to impress the crowd with a cool armour cosplay but don't know where to start? Join LUNAR CROW COSPLAY and Oshley Cosplay! This cosplay armour making workshop will introduce you to popular materials; talk about the pros, cons, and cost effectiveness of materials; and end with a full demonstration on how to make an armour piece with the popular cosplay material, Worbla thermoplastic.</p>
Saturday	9	11:00 AM	BG	Crystal Gardens	BG12	AEG Learn to Play	<p>By: Susie Dancer Day: Saturday Time: 11:00am to 1:00pm Players: 2 to 4</p> <p>Come and learn some great AEG games.</p>
Saturday	9	11:00 AM	BG	Crystal Gardens	BG13	Age of Gods	<p>By: Aldo Santolla Day: Saturday Time: 11:00am to 1:00pm Players: 2 to 4</p> <p>In this game the players are ancient gods that are trying to make their chosen tribes prosper and conquer the land. The twist is that the gods/players don't know all their chosen tribes at the beginning of the game, these are given to them only every other round. There are 24 different tribes which start on predefined spaces on the board. These tribes are divided into four different levels. The biggest part of the game are the battles between the tribes. The funny part is that the players are not restricted to use their tribes in the fighting, they can make other tribes fight among themselves.</p>
Saturday	9	11:00 AM	BG	Crystal Gardens	BG19-BG20	Ascension	<p>By: M3 Gamers Day: Saturday Time: 11:00am to 1:00pm Players: 2 to 6</p> <p>Ascension is a fast paced deck building game where players spend Runes to acquire more powerful cards for their deck. It offers a dynamic play experience where players have to react and adjust their strategy accordingly.</p>
Saturday	9	11:00 AM	BG	Crystal Gardens	BG8	Robo Rally	<p>By: Jeremy Snell Day: Saturday Time: 11:00am to 1:00pm Players: 2 to 8</p> <p>The robots are loose on the factory floor! Take control of your chosen robot's destiny by programming it's movement using a hand of cards. Guide them through a maze of traps and dangers, while fending off rivals, reach the flags in order and be the first one to finish line!</p>
Saturday	9	11:00 AM	BG	Crystal Gardens	BG1-BG2	Sushi Go	<p>By: Interactivity Board Game Cafe Day: Saturday Time: 11:00am to 1:00pm Players: 8 to 15</p> <p>Its like 7 Wonders, but a lot easier to learn and with cute sushi. Bam, sounds like a winner.</p>
Saturday	9	11:00 AM	BG	Crystal Gardens	BG17	Ticket to Ride 10th Anniversary Edition	<p>By: Tracey Woodland Day: Saturday Time: 11:00am to 1:00pm Players: 3 to 5</p> <p>Ticket to Ride - 10th Anniversary Edition. Same rules as the classic TtR, just with cooler train pieces.</p>

Saturday	9	11:00 AM	BG	Crystal Gardens	BG18	Village	By: Natasha Snell Day: Saturday Time: 11:00am to 1:00pm Players: 2 to 4 Village is game about managing your family and your family's legacy in a small, rustic Village. Raise new generations of family members, have them join the church, go into politics or become papermakers and shopkeepers. Then watch them die and be buried for points!
Saturday	9	11:00 AM	BG	Crystal Gardens	BG14	Wargames Bootcamp: Commands & Colors Ancients	By: Geoff Conn Day: Saturday Time: 11:00am to 1:00pm Players: 1 to 2 C&C Ancients is a simple but elegant wargame of ancient tactical battles. Blocks represent troops on the battleboard, choose from a hand of cards to determine what actions are taken and where in battle. Take command of Carthage or Rome on the field of history and rout the enemy! Demonstration game.
Saturday	9	11:00 AM	BG	Crystal Gardens	BG19-BG20	Witch of Salem	By: M3 Gamers Day: Saturday Time: 11:00am to 1:00pm Players: 2 to 4 Step back to early 20th Century New England. Here, the horrible "Great Old Ones" -- mysterious inhabitants of a dark, unfathomable void -- seek entry into our world. One of their imprisoned overlords gathers them, just as his worldly servants open portals throughout Arkham for the coming onslaught. Only Salem's master witch, Robert Craven, holds the key to safeguarding mankind. He plans to gather a team of intrepid scholars to find the hidden portals and close them with powerful magic seals. The noble witch's elite team must battle the threat of madness, duel the dark servants, tackle mystical challenges, and face their ultimate nemesis: an unidentified Great Old One with an unknown and incalculable strength.
Saturday	9	11:00 AM	EG	VCC 2nd	18	PC - League of Legends Advanced Level Tournament Semi Finals	By: GottaCon Sponsored by: Logitech Day: Saturday Time: Captain's Meeting – 10:45pm Semi Finals – 11:00am Day: Sunday Time: Finals- 1:30 pm (tentative) Price: A BYOC seat and access to a BYOC computer that no one else is using during the tournament. Format: 5v5 Tournament Draft, Summoner's Rift Minimum Number of Teams: 8 Prizes: 1st place: \$1250 cash for the team and over \$300 in product each! Riot based RP support will be awarded as well. 2nd place: \$1000 cash for the team and over \$200 in product each! Riot based RP support will be awarded as well. 3rd place: \$500 cash for the team and over \$150 in product each! Riot based RP support will be awarded as well. 4th place: \$250 cash for the team and over \$100 in product each! Riot based RP support will be awarded as well. All matches in semi final bracket play are best of three, with the higher seeded team getting to pick map side for game one and loser having pick for game two and three. Please visit our site for tournament rules: http://www.gottacon.com/league-of-legends-championship-tournament/
Saturday	9	11:00 AM	Minis	Crystal Gardens	M4	DEMO - Guildball Games	Day: Saturday Time: 11:00am to 1:00pm, 1:00pm to 2:00pm Number Of Players: As Seating allows. Do you like miniatures, soccer (football) and skirmish fighting? Then you'll love Guildball! The powerful Guilds of the land have taken advantage of the huge popularity of the sport as another means to control the masses. They invested vast sums of money; creating professional Guild sponsored teams and structured leagues. The public went crazy as the game was elevated to new heights of spectacle. Guild Ball was born amidst a blaze of interest and publicity and with it, a whole new business and revenue stream for the Guilds. Games are now played out in front of vast crowds of fans, whilst behind the scenes the results can mean fortunes are won or lost on the kick of a ball. So sign up and kick some balls! http://guildball.com/
Saturday	9	11:00 AM	Minis	Crystal Gardens	M5	DEMO - Mars Attacks!	Day: Saturday Time: 11:00am to 1:00pm Maximum number of players: 4 Mars Attacks – The Miniatures Game is the crazy tabletop game of Martian Mayhem, played with miniatures ready to game with right out of the box. With Mars Attacks – The Miniatures Game, one player controls the might of the Martian Empire's vast army of invaders and the other the brave defenders of Earth, battling against impossible odds. Will you persevere with your human forces in a desperate bid to push back the Martians, or will you guide General Tor to his ultimate objective and uncover the leader of the Novas Vira? Only you will decide the fate of the planet

Saturday	9	11:00 AM	RPG	VCC 2nd	RPG08	Crafty GameLab with Alex Flagg - Try a New Game!	<p>By: Alex Flagg of Crafty Games Day: Saturday Time: 11:00am to 1:00pm & 9:00pm to 11:00pm Players: 2 to 8</p> <p>Crafty Games has a raft of new card and board games in the works, and we've brought an armload with us to GottaCon! Come try out one (or more) of these new works-in-progress, and give us your feedback! An open mind and honest opinion are all you need.</p>
Saturday	9	11:00 AM	RPG	VCC 2nd	RPG16	Pathfinder RPG - Pathfinder Society Quest: The Silverhex Chronicles	<p>Days: Saturday & Sunday Times: 9:00am, 10:00am, 11:00am, 12 noon (1-Hour Adventures) Players: 4 to 6</p> <p>A series of six Quests designed for 1st-level characters. When the daring half-orc scholar Ulisha enrages a noble family in the River Kingdoms, she contacts the PCs with a special deal: she will sell them a unique and ancient druidic relic at a steep discount to secure the gold she needs to pay off her bounty. By the time the PCs arrive to meet her, she has gone into hiding. However, she has left behind a journal full of profitable leads as a sign of good faith. Can the PCs recover this hidden wealth and claim the powerful Silverhex before an assassin finds their friend?</p>
Saturday	9	11:00 AM	TCG	VCC 2nd	20	Magic: The Gathering Commander	<p>By: Yellowjacket Comics Day: Saturday Time: 11:00 am to 3:00 pm Where: Diversity Lounge Players: 4</p> <p>Play Magic: The Gathering multiplayer commander format. You'll need to know how to play Magic. If you don't already have a Commander deck, pre-constructed decks are available for purchase. Small prizes will be provided by Yellowjacket Comics. Games will start as demand and space allows and games will continue until completed. The last games will start shortly after 1 pm so be sure to arrive by then if you want to play.</p>
Saturday	9	12:00 PM	BG	Crystal Gardens	BG6-BG7	Krosmaster: Arena Introductory Tournament	<p>By: Japanime Games Sponsored By: Japanime Games Day: Saturday Start Time: Noon Maximum number of participants: 8 Prizes: awarded to all participants</p> <p>Learn how to play and win some prizes. This will be a 3 round tournament with prizes at the end for all participants. All materials will be provided and no experience necessary.</p>
Saturday	9	12:00 PM	BG	Crystal Gardens	BG21-BG22 BG25-BG26	Lords of Waterdeep Tournament	<p>By: GottaCon and Starlit Citadel Day: Saturday Start Time: Noon Maximum number of participants: 20 Prizes: Based off of attendance</p> <p>Prove your worth as a Lord of Waterdeep. The tournament will be two rounds. The first round will be one game of Lords of Waterdeep. At the end of the round the top player for each table will move on to round two. Round two will be played using the Scoundrels of Skullport expansion and will determine a winner based on finishing rank. Winner and runner up will receive prizes. Players that do not move on to finals are welcome to play another round of Lords of Waterdeep.</p>
Saturday	9	12:00 PM	EG	VCC 2nd	22	Mystery Game Event for Random Console	<p>By: Victoria, BC, Canada's Fighting Game Scene Day/Time: Saturday at Noon, and Sunday at Noon Prizes: Prize awarded to winner.</p> <p>Best 2 out of 3 games for a match set in pools and semis. Grand finals consist of 3 out of 5 games. After a game has concluded, winner must stick with same character for the next game. Loser has option of switching team and order and also taking player side of choice. Turbo button features are NOT allowed. Pausing a game will result in forfeit of that round unless the opponent chooses to waive this option. Prize awarded to winner.</p>
Saturday	9	12:00 PM	EG	VCC 2nd	23	PC - Plants VS Zombies: Garden Warfare 5v5	<p>By: GottaCon Conventions and BC Gamer Day: Saturday Time: 12:00pm (noon) Price: Free with valid convention pass, while seating is available Prizes: Based on attendance and fun levels Maximum Players: 10 Location: Alienware Public Play PC area</p> <p>Plants vs. Zombies: Garden Warfare is a multiplayer third-person shooter and tower defense video game. It is the third game in the Plants vs. Zombies series, developed by PopCap Games and published by Electronic Arts. Come jump into this team-based cartoon shooter that pits plants against undead for a fun time with friends and strangers alike. Run and gun your way to prizes and glory on our public play systems.</p>

Saturday	9	12:00 PM	EG	VCC 2nd	24	PS4 - Super Mega Baseball Tournament (Feeder Stage)	<p>By: Metalhead Software Day: Saturday Time: 12:00pm (Noon) Prizes: A brand new PlayStation 4</p> <p>Come play the feeder tournament to enter the Sunday main event for the critically acclaimed Super Mega Baseball, a game developed right here in Victoria, BC. Play against the CPU in an attempt to get the highest score while chatting with the developers about the game! The top 32 entrants will be entered into Sunday's main event.</p> <p>For full rules please visit our website: http://www.gottacon.com/console-casual-free-play-events/#smb</p>
Saturday	9	12:00 PM	WS/P	VCC 1st	6	Design a D&D Adventure!	<p>Day: Saturday Time: 12:00am (Noon) to 1:30 pm Panelists: Rodney Thompson and Chris Tulach</p> <p>Have you wanted to design your own D&D adventures? Want to know what works and what doesn't? Come join Rodney Thompson and Chris Tulach of Wizards of the Coast as the workshop collectively designs elements of a D&D adventure, and discusses the ins and outs of good D&D adventure design. You can even learn how you can get started designing for Wizards of the Coast!</p>
Saturday	9	12:30 PM	EG	VCC 2nd	18	PC - GottaCon DOTA 2 Prime Tournament Semi Finals	<p>By: GottaCon Sponsored by: Tt eSPORTS and Sound Blaster Day: Saturday Time: Captain's Meeting – 12:15pm, Semi Finals – 12:30pm Day: Sunday Time: Finals- 2:00 pm (tentative) Format: 5v5 Tournament Draft, Captain's Mode Maximum Teams: No Team Limit (Times are Based on 8 Teams) Prizes: 1st place: \$1000 cash for the team and over \$300 in product each! 2nd place: \$750 cash for the team and over \$200 in product each! 3rd place: \$500 cash for the team and over \$150 in product each! 4th place: \$250 cash for the team and over \$100 in product each!</p> <p>1st place team from group A will play 2nd place of group B and vice versa. All matches in the bracket stage are best of three, with the higher seeded team getting to pick side for game one and loser having pick for game two and three. If teams with the same seed play each other a coin toss will determine who gets pick of side for game one. Please visit our site for tournament rules: http://www.gottacon.com/dota-2-events-at-gottacon/</p>
Saturday	9	12:30 PM	WS/P	VCC 1st	7	Let's Talk Cosplay! Panel	<p>Day: Saturday Time: 12:30 to 2:00 pm Panelists: Andy Rae, Janyyn Mercado, Ashley O'Neill, and Shantel Knight</p> <p>Do you want to get into cosplay but you don't know how or where to start? Join the lovely ladies of cosplay as they walk you through both basic and advanced cosplay topics, including: what cosplay is; how to get involved; how to build and market an online costume persona and portfolio. Following the talk, there will be a Q&A.</p>
Saturday	10	1:00 PM	BG	Crystal Gardens	BG1-BG2	Camel Up	<p>By: Interactivity Board Game Cafe Day: Saturday Time: 1:00pm to 2:00pm Players: 8 to 15</p> <p>It is the Game of the Year and we love it. Bet on those speedy little Camely suckers. 3 races and you'll want more after it finishes.</p>
Saturday	10	1:00 PM	BG	Crystal Gardens	BG15	Castles of Mad King Ludwig	<p>By: Tim Panagrot Day: Saturday Time: 1:00pm to 2:00pm Players: 1 to 4</p> <p>Come join me as I demo one of the new hotness games of 2014, Castles of Mad King Ludwig. In this tile laying game by the creator of Suburbia, you're a master builder in charge of creating a castle. You need to be smart with your planning to maximize your points as well as be a shrewd salesman when organizing the price of each tile.</p>
Saturday	10	1:00 PM	BG	Crystal Gardens	BG16	Rex: Final Days of an Empire	<p>By: Alison Yale Day: Saturday Time: 1:00pm to 5:00pm Players: 3 to 6</p> <p>Dune reskinned as Twilight Imperium. An area control game where you pick the style of gameplay you want to strategize with. Make or break alliances, try to survive the bombardments, and be the last faction standing.</p>

Saturday	10	1:00 PM	Minis	Crystal Gardens	M4	DEMO - Guildball Games	<p>Day: Saturday Time: 11:00am to 1:00pm, 1:00pm to 2:00pm Number Of Players: As Seating allows.</p> <p>Do you like miniatures, soccer (football) and skirmish fighting? Then you'll love Guildball! The powerful Guilds of the land have taken advantage of the huge popularity of the sport as another means to control the masses. They invested vast sums of money; creating professional Guild sponsored teams and structured leagues. The public went crazy as the game was elevated to new heights of spectacle. Guild Ball was born amidst a blaze of interest and publicity and with it, a whole new business and revenue stream for the Guilds. Games are now played out in front of vast crowds of fans, whilst behind the scenes the results can mean fortunes are won or lost on the kick of a ball. So sign up and kick some balls! http://guildball.com/</p>
Saturday	10	1:00 PM	TCG	VCC 1st	9	<p>Magic: The Gathering - GottaCon Two Headed Giant Sealed Tournament</p>	<p>By: GottaCon Team and Yellowjacket Comics Day: Saturday Start Time: 1:00pm No. of Rounds: 4 Price: \$40 per team Prizes: 3 boosters per team entered into pool plus additional prizes for top team.</p> <p>Teams will receive eight boosters to construct two decks in this tournament. Teams will be given 45 minutes to construct their decks. Teams will face off in a swiss style tournament.</p>
Saturday	10	1:00 PM	WS/P	VCC 1st	5	Let's Nope with LoadingReadyRun	<p>Day: Saturday Time: 1:00 pm to 3:00 pm Panelists: Kathleen De Vere, James Turner, Graham Stark, Paul Saunders, and Jeremy Petter</p> <p>Who likes to be scared? Not us! So come watch us play a terrifying video game in the dark, and scream along with us. The Let's Nope is like a Let's Play except terrifying. Warning: There will be violence, scary video game stuff and likely some swears.</p>
Saturday	10	1:15 PM	EG	VCC 2nd	18	PC - League of Legends Starter Level Tournament Semi Finals	<p>By: GottaCon Sponsored by: be quiet! Day: Saturday Time: Captain's Meeting – 1:15pm, Semi Finals – 1:45pm Day: Sunday Time: Finals – Noon (tentative) Price: A BYOC seat and access to a BYOC computer that no one else is using during the tournament. Format: 5v5 Tournament Draft, Summoner's Rift Minimum Number of Teams: 8 Prizes: 1st place: \$250 in product per player. Riot based RP support will be awarded as well. 2nd place: \$200 in product per player. Riot based RP support will be awarded as well. 3rd place: \$100 in product per player. Riot based RP support will be awarded as well. 4th place: \$100 in product per player. Riot based RP support will be awarded as well.</p> <p>All matches in semi final bracket play are best of three, with the higher seeded team getting to pick map side for game one and loser having pick for game two and three. Please visit our site for tournament rules: http://www.gottacon.com/starter-tournament/</p>
Saturday	10	1:00pm	WS/P	VCC 2nd	Viewing Area 2	Everything You Wanted to Know About Building a PC (But Were Afraid to Ask)	<p>Day: Saturday Time: 1:00pm to 2:00pm Panelists: Buu Ly - ZOTAC, Steve Sung - NVIDIA, Bob Stewart - BS Mods, Christoph Katzer - be quiet!</p> <p>Back for a second year, this panel, put on by the computer stuff loving folks at Futurelooks.com, is geared toward both PC DIY n00bs and enthusiasts, and everyone in between. Let industry experts break down some of the most burning questions when it comes to your dream build, from your choice of motherboards, graphics cards, and cooling methods. Most importantly, this is a 100% safe and fun environment, where no one will ask you to "do a search". Even if you've wanted to pick up a computer and build a PC, you might after this panel. And of course, there will be some delicious prizes at the end.</p>
Saturday	11	2:00 PM	BG	Crystal Gardens	BG8	7 Wonders	<p>By: Adrian Walker Day: Saturday Time: 2:00pm to 4:00pm Players: 3 to 7</p> <p>You are the leader of one of the 7 great cities of the Ancient World. Gather resources, develop commercial routes, and affirm your military supremacy. Build your city and erect an architectural wonder which will transcend future times.</p>
Saturday	11	2:00 PM	BG	Crystal Gardens	BG12	AEG Learn to Play	<p>By: Susie Dancer Day: Saturday Time: 2:00pm to 6:00pm Players: 2 to 4</p> <p>Come and learn some great AEG games.</p>

Saturday	11	2:00 PM	BG	Crystal Gardens	BG15	Battlestar Galactica (Learn to Play)	By: Malcolm Green Day: Saturday Time: 2:00pm to 6:00pm Players: 3 to 5 Battlestar Galactica: The Board Game is a semi-cooperative game. If you've seen the show but haven't had a chance to play, now's the time! Players new to the game are encouraged as this will be targeted at newer players. Seeing the show will be a benefit but not a requirement (but you are missing out!)
Saturday	11	2:00 PM	BG	Crystal Gardens	BG13	Coal Baron (aka Glück Auf)	By: Michael Poplawski Day and Time: Saturday 2:00pm to 4:00pm, Sunday 4:00pm to 6:00pm Players: 2 to 4 Coal Baron – or Glück Auf in German, after a greeting German miners use when wishing one another luck – has players sending meeple miners underground to dig tunnels and acquire coal, which comes in four levels of quality and which is used to fulfill contracts. (90-120 minutes)
Saturday	11	2:00 PM	BG	Crystal Gardens	BG5	Galaxy Trucker	By: Jeremy Snell Day: Saturday Time: 2:00pm to 4:00pm Players: 2 to 5 Galaxy Trucker is a game of frantically building a space ship out of junk parts and then racing that ship against the other players while your ship falls apart around you. You will encounter meteor swarms, marauding space pirates and bountiful planets. Will YOUR ship survive the journey?
Saturday	11	2:00 PM	BG	Crystal Gardens	BG4	Playtest Some Local Games	By: Ben Hesketh Day: Saturday Time: 2:00pm to 4:00pm Players: 2 to 4 Ben Hesketh is a local aspiring game design with several games in advanced stages of testing. Come and try and them and help shape these new games.
Saturday	11	2:00 PM	BG	Crystal Gardens	BG19-BG20	Quarriors	By: M3 Gamers Day: Saturday Time: 2:00pm to 4:00pm Players: 2 to 4 As a Quarrior a mighty, mystical warrior only you have the power to capture dangerous quarry from the untamed wilds. You must conjure the mysterious powers of Quiddity, cast powerful spells, and summon your creatures to battle if you hope to overcome your rivals and earn your rightful place as the champion of the Empress. In this game of Uber Strategic Hexahedron Monster Combat Mayhem, players compete to capture the most powerful <u>Spells and Creatures (in the form of dice.) from the Wilds and add them to their collection. Players then roll their powerful cubes and summon them into play to</u>
Saturday	11	2:00 PM	BG	Crystal Gardens	BG9	Quartermaster General	By: Stephen Lang Day: Saturday Time: 2:00pm to 4:00pm Number of Players: 2 to 6 Quartermaster General is an easy, fast-paced two-sided WW2-themed board game where each player controls one of the major powers, each having their own deck of action cards. Each side accumulates victory points based on supply area ownership.
Saturday	11	2:00 PM	BG	Crystal Gardens	BG10	Senji	By: Aldo Santolla Day: Saturday Time: 2:00pm to 4:00pm Players: 3 to 5 Senji lets you don the armor of a chief of a Japanese clan in feudal Japan. Your goal is to become the daimyo whose honor imposes respect over all the other clans.
Saturday	11	2:00 PM	BG	Crystal Gardens	BG11	Shadowrun: Crossfire with Rob Heinsoo	By: Rob Heinsoo Day: Saturday Time: 2:00pm to 5:00pm Number of Players: 2 to 4 Shadowrun: Crossfire is a cooperative deck-building card game for two to four players set in the gritty, cyberpunk fantasy world of Shadowrun. Play a shadowrunner team and take on tough jobs such as protecting a client who's marked for death, shooting your way out of downtown when a run goes sour, or facing down a dragon. In each game you'll improve your deck with a mix of strategies, while earning Karma to give your character cyber upgrades, physical augmentations, magical initiations, weapons training and Edge. Come play Shadowrun: Crossfire with one of the designers of the game!!

Saturday	11	2:00 PM	BG	Crystal Gardens	BG3	Splendor	<p>By: Matthew Williamson Day: Saturday Time: 2:00pm to 4:00pm Players: 2 to 4</p> <p>Splendor is a fast-paced game of chip-collecting and card development. Players are merchants of the Renaissance trying to buy gem mines, means of transportation, shops—all in order to acquire the most prestige points. If you're wealthy enough, you might even receive a visit from a noble at some point, which of course will further increase your prestige.</p>
Saturday	11	2:00 PM	BG	Crystal Gardens	BG19-BG20	Star Wars X-Wing	<p>By: M3 Gamers Day: Saturday Time: 2:00pm to 4:00pm Players: 2 (Can play multiple times, so more players are welcome)</p> <p>Control the most advanced starfighters and outstanding pilots in the galaxy. In the X-Wing Miniatures Game, you take the role of squad leader and command a group of merciless Imperial or daring Rebel pilots in furious ship-to-ship space combat. Featuring stunningly detailed and painted miniatures, X-Wing recreates exciting Star Wars space battles from small engagements of only a couple of crafts, to large conflicts where multiple squadrons clash. Select and equip your ships, pick your crew, plan your attack, and complete your mission.</p>
Saturday	11	2:00 PM	BG	Crystal Gardens	BG18	Suburbia	<p>By: Natasha Snell Day: Saturday Time: 2:00pm to 4:00pm Players: 2 to 4</p> <p>Ever played Sim City? Then you'll feel right at home with Suburbia! Build a burgeoning burb by buying a bunch of beautiful bits of board and beat your boardgame-mates by being the best and brightest!</p>
Saturday	11	2:00 PM	BG	Crystal Gardens	BG6-BG7	Tanto Cuore Tournament	<p>By: Japanime Games Sponsored By: Japanime Games Day: Saturday Start Time: 2:00pm Maximum number of participants: 12 Prizes: awarded to all participants</p> <p>Prove that you are the best master. Players will compete using love to attract the best maids for your house. No experience necessary and all materials will be provided. All players who participate will receive prizes.</p>
Saturday	11	2:00 PM	BG	Crystal Gardens	BG17	War of Kings	<p>By: Richard Devlieger Day: Saturday Time: 2:00pm to 6:00pm Players: 2 to 6</p> <p>Learn to play War of Kings. Build and manage your empire and conquer others to obtain achievement points to win. But beware of the Marauders, as they will show up and attempt to stop anyone in their way.</p>
Saturday	11	2:00 PM	BG	Crystal Gardens	BG14	Wargames Bootcamp: Successors	<p>By: Geoff Conn Day: Saturday Time: 2:00pm to 6:00pm Players: 1 to 4</p> <p>Alexander the Great is dead, and he left no clear heir to the immense empire he had conquered. You are one of his Macedonian generals and now the war to determine who would be the regent or successor to Alexander's empire is on. This is a great introduction to GMT's line of card driven historical wargames. Demonstration game. Serious time commitment required!</p>

Saturday	11	2:00 PM	EG	VCC 2nd	18	PC - League of Legends Intermediate Level Tournament Semi Finals	<p>By: GottaCon Sponsored by: Logitech Day: Saturday Time: Captain's Meeting – 2:00 pm, Semi Finals – 3:00 pm Day: Sunday Time: Finals – noon (tentative) Price: A BYOC seat and access to a BYOC computer that no one else is using during the tournament. Format: 5v5 Tournament Draft, Summoner's Rift Minimum Number of Teams: 8 Prizes: 1st place: \$300 in product per player. Riot based RP support will be awarded as well. 2nd place: \$200 in product per player. Riot based RP support will be awarded as well. 3rd place: \$150 in product per player. Riot based RP support will be awarded as well. 4th place: \$100 in product per player. Riot based RP support will be awarded as well.</p> <p>All matches in semi final bracket play are best of three, with the higher seeded team getting to pick map side for game one and loser having pick for game two and three. Please visit our site for tournament rules: http://www.gottacon.com/league-of-legends-consolation-tournament/</p>
Saturday	11	2:00 PM	Minis	Crystal Gardens	M5	DEMO - Dreadball Demo Game	<p>Day: Saturday Time: 2pm to 4pm and 4 to 6pm Maximum Number of Players: 6</p> <p>Come try out DreadBall – The Futuristic Sports Game. Dreadball is a fast and fun tactical miniatures sports board game published by Mantic Games. In Dreadball two coaches compete for victory with teams of beautiful miniatures, on a highly stylized and finely detailed sci-fi pitch. The game is easy to learn yet tactical, with carefully orchestrated plays and counter attacks hinging on positioning and the mercy of the dice gods. All Materials will be provided and no Experience is necessary.</p>
Saturday	11	2:00 PM	Minis	Crystal Gardens	28	Wings of Glory WWI - London Zeppelin Raid	<p>Day: Saturday Time: 2:00pm to 6:00pm Maximum number of players: 8</p> <p>A Zeppelin (1/214 scale - 1 meter long!) is approaching London. London must be protected! Anything the RFC can get in the air will be thrown at it, training planes and kites, if necessary. Brave the dark and the many, many machine guns to bring it down. No experience necessary, all equipment supplied. Must bring nerves of steel.</p>
Saturday	11	2:00 PM	RPG	VCC 2nd	RPG05	Barsoomian Chronicles - Intro. to Barsoomian Chronicles	<p>By Christopher Mackie of Creative Mage Games Day: Saturday Time: 2:00pm to 6:00pm Players: 2 to 4</p> <p>Want to explore the epic history of a dying Mars, hundreds or thousands of years long, all in an afternoon? That's 'Barsoomian Chronicles'. You have vast power to create and to destroy while exploring the romantic vision of Mars created by pulp-fiction author Edgar Rice Burroughs. Build dynasties of pre-technological civilization and then consume them with planet-wide catastrophe. Zoom out to watch the majestic tide of history wash across alien empires, then zoom in and explore the lives of the swashbuckling telepathic Martians who endured it.</p>
Saturday	11	2:00 PM	RPG	VCC 2nd	RPG06	Deadlands: Reloaded - Hot Lead & Corpses	<p>By Jon Woodland Day: Saturday Time: 2:00pm to 6:00pm Players: 3 to 5</p> <p>The posse rides into the small town of Shady Gulch after weeks on the trail. But something evil stalks the town and now the cowpokes must face the darkness before the citizens pay the price.</p>
Saturday	11	2:00 PM	RPG	VCC 2nd	RPG14	Dungeons & Dragons - Adventurers League DDEX1-13 Pool of Radiance Resurgent (levels 5-10)	<p>Day: Saturday Time: 2:00pm to 6:00pm Day: Sunday Time: 9:00am to 1:00pm Players: 3 to 7</p> <p>Vorgansharax rules Phlan, using the Cult of the Dragon to extend his noxious gaze. But the green dragon seeks far more than control of the beleaguered town – ultimate power is nearly within reach. Will he reactivate the Pool of Radiance and ascend to greater prominence amongst his kind? Part Two of Under Emerald Claws. An adventure for 5th-10th level characters. Don't have a high enough level character? No problem, sign up and take part as the monsters the players have to fight or act as the NPCs that they interact with. Designed by Chris Tulach</p>

Saturday	11	2:00 PM	RPG	VCC 2nd	RPG12	<p>Dungeons & Dragons - Adventurers League DDEX1-6 The Scroll Thief (levels 1-4)</p> <p>Day: Friday Time: 7:00pm to 11:00pm Day: Saturday Time: 2:00pm to 6:00pm Day: Sunday Time: 9:00am to 1:00pm Players: 3 to 7</p> <p>Scholars Square is a relatively quiet corner of Phlan, but a series of odd thefts have the headmasters of various schools in the area concerned. The headmasters' pleas for help have gone unanswered by the Black Fist, and the Lord Sage of Phlan decides to reach out to you and your kind to bring those responsible to justice. A four-hour adventure for levels 1-4. Designed by Daniel Helmick</p>
Saturday	11	2:00 PM	RPG	VCC 2nd	RPG13	<p>Dungeons & Dragons - Adventurers League DDEX1-7 Drums in the Marsh (levels 1-4)</p> <p>Day: Friday Time: 7:00pm to 11:00pm Day: Saturday Time: 2:00pm to 6:00pm Day: Sunday Time: 9:00am to 1:00pm Players: 3 to 7</p> <p>For the past several nights, drums have been heard on the wind, coming from the Twilight Marsh. Each morning, more turn up missing from the nearby farms, leaving only muddy, clawed footprints heading towards the marsh. Can you help the find the lost and bring justice to the abductors? A four-hour adventure for levels 1-4. Designed by Sterling Hershey</p>
Saturday	11	2:00 PM	RPG	VCC 2nd	RPG08	<p>Dungeons & Dragons - Five Chaotic Evil Player Characters</p> <p>By Dylan Kaye Sharpe of The Froth Barrel Sodality</p> <p>Day: Saturday Time: 2:00pm to 6:00pm Players: 1 to 5</p> <p>Escaping a subterranean fortress, you must overcome the most treacherous, bloodthirsty fiends ever encountered: fellow party members. This adventure begins "in the midst of things" as player characters successfully break from dungeon cells. Working together, you have overwhelmed the prison guards, acquired new weapons and armour, and begun hustling from one passage to the next. What remains to be determined is whether prioritizing group</p>
Saturday	11	2:00 PM	RPG	VCC 2nd	RPG16	<p>Dungeons & Dragons v3.5 - The Stormroads</p> <p>By Joshua Treleaven of The Simulationist Podcast</p> <p>Day: Friday Time: 7:00pm to 11:00pm Day: Saturday Time: 2:00pm to 6:00pm and 7:00pm to 11:00pm Day: Sunday Time: 2:00pm to 6:00pm Players: 3 to 6</p> <p>Join Dungeon Master Josh Treleaven of the Simulationist Podcast for an outdoor dungeon crawl experience. The stormroads are the only safe haven in a world of terrible evil. Keep them safe, and great fortunes may be yours. Fail, and death is assured. A D&D 3.5 special convention event. Pre-generated characters are provided.</p>
Saturday	11	2:00 PM	RPG	VCC 2nd	RPG10	<p>Fate Core with Ryan Macklin - Commander Windblaze and the Sky Legion!</p> <p>By award-winning RPG designer Ryan Macklin</p> <p>Day: Saturday Time: 2:00pm to 6:00pm Players: 3 to 5</p> <p>Nefarious masked forces have attacked the futuristic city of Technopolis and kidnapped several important scientists working on the mysterious Project Infinite. Only Commander Windblaze and her Sky Legion can save the day! Will you answer this call to heroism? Come play Fate with one of its creators and try out some experimental rules.</p>
Saturday	11	2:00 PM	RPG	VCC 2nd	RPG15	<p>Kids Games (for Kids)</p> <p>By Courtney Raines</p> <p>Day: Saturday Time: 2:00pm to 4:00pm and 4:00pm to 6:00pm Players: 1 to 5</p> <p>For kids! Using the Faery's Tale or Zorcerer of Zo systems. Can you help the faeries of Brightwood save their forest from the scruffulous smoke? OR The Marquis de Carabas has a mission for you! Are you brave enough to complete it? Aimed at children aged 6-10. Parents should accompany younger children, older children may participate on their own.</p>

Saturday	11	2:00 PM	RPG	VCC 2nd	RPG01	<p>Legend of the Five Rings - Challenge - Focus - Strike</p> <p>By Nathan Patten Day: Saturday Time: 2:00pm to 4:00pm Players: 3 to 6</p> <p>A 2-hour scenarios set in the Emerald Empire of Rokugan. Take the roles of noble samurai, sly courtiers, pious shugenja, and curious monks. Serve with glory for your clan. Honour the Imperial Throne. Test the mettle of your steel.</p>
Saturday	11	2:00 PM	RPG	VCC 2nd	RPG02	<p>Mutant Epoch - Across the Broken Spine</p> <p>By Danny Seedhouse Day: Saturday Time: 2:00pm to 6:00pm Players: 2 to 6</p> <p>An introduction to the Mutant Epoch system. Can you survive the dangers of the broken spine. Trade is coming back to the wastelands and brave excavators are need to clear the way, across the ruins of an ancient bridge spanning some 10 kilometers. Your party must brave both the ancient bridge itself with its twisted knots of cars and concrete, and the things nesting among its high wires and swaying super structure in the name of profit.</p>
Saturday	11	2:00 PM	RPG	VCC 2nd	RPG09	<p>Pathfinder RPG - Standard Action Vs the Carnival of Terror!</p> <p>By Rob Hunt of Standard Action Day: Saturday Time: 2:00pm to 6:00pm Players: 3 to 5</p> <p>Play a pathfinder game DMd by the Director of Standard Action! The Carnival of Terror is coming to Muck Ditch and only the heroes from the web series Standard Action have a hope of saving it's inhabitants from a horrifying fate. The Carnival of Terror is a chilling remnant of the Clown Wars! Mentioned in episode 7 of season 1 and an upcoming episode of season 3!</p>
Saturday	11	2:00 PM	RPG	VCC 2nd	RPG19	<p>Pathfinder RPG - Pathfinder Society: #6-02 The Silver Mount Collection</p> <p>Day: Friday Time: 7:00pm to 11:00pm Day: Saturday Time: 2:00pm to 6:00pm Day: Sunday Time: 9:00am to 1:00pm Players: 4 to 6</p> <p>A Pathfinder Society Scenario designed for levels 3-7. The esteemed Blakros family—famous for their museum in Absalom—receives a large shipment of artifacts from Numeria but fears that the ever-vigilant Technic League will attack to reclaim its "stolen" property. When they request the help of Pathfinders to help guard the collection, the PCs discover that the Technic League is the least of their worries.</p>
Saturday	11	2:00 PM	RPG	VCC 2nd	RPG17	<p>Pathfinder RPG - Pathfinder Society: #6-06 Hall of the Flesh Eaters</p> <p>Day: Friday Time: 7:00pm to 11:00pm Day: Saturday Time: 2:00pm to 6:00pm Day: Sunday Time: 9:00am to 1:00pm Players: 4 to 6</p> <p>A Pathfinder Society Scenario designed for levels 1-5. Shrouded in thick fog, the shifting Gloomspires north of the Shackles have long frustrated explorers. However, a recent discovery by the Pathfinder Society has revealed a brief opportunity to navigate the columns safely and search for the lost</p>
Saturday	11	2:00 PM	RPG	VCC 2nd	RPG18	<p>Pathfinder RPG - Pathfinder Society: #6-08 The Segang Expedition</p> <p>Day: Friday Time: 7:00pm to 11:00pm Day: Saturday Time: 2:00pm to 6:00pm Day: Sunday Time: 9:00am to 1:00pm Players: 4 to 6</p> <p>A Pathfinder Society Scenario designed for levels 1–5. Rumors of a lost shrine in the Segang Jungle draw the Pathfinder Society's attention, but the prohibitive cost of sending a team into the wilds of Jalmeray threatens to shut down the expedition before it even begins. Fortunately, a wealthy patron has offered to fund the PCs travel expenses in return for their help in his decades-old quest. Can the Pathfinders balance this new obligation with their exploration of the archaeological site?</p>

Saturday	11	2:00 PM	RPG	VCC 2nd	RPG20	<p>Pathfinder RPG - Pathfinder Society: #6-09 By Way of Bloodcove</p> <p>Day: Friday Time: 7:00pm to 11:00pm Day: Saturday Time: 2:00pm to 6:00pm Day: Sunday Time: 9:00am to 1:00pm Players: 4 to 6</p> <p>A Pathfinder Society Scenario designed for levels 3–7. For centuries the city of Bloodcove has controlled access to the invaluable Vanji River, and for nearly as long, the Aspis Consortium has controlled Bloodcove. If the Pathfinder Society is to move the equipment and personnel it needs into the Mwangi Expanse, it needs a reliable means of smuggling resources through this unforgiving settlement operated by its enemies. It's up to the PCs to establish a backdoor through Bloodcove—all without being caught by Aspis agents.</p>
Saturday	11	2:00 PM	RPG	VCC 2nd	RPG00	<p>Savage Worlds - Titan Forge</p> <p>By Michael Sansregret Day: Saturday Time: 2:00pm to 6:00pm Players: 3 to 6</p> <p>A stranger world awaits! Titan Forge takes place long after humanity's technological peak, and now the kingdoms of man struggle to piece together the past among the ruins of their forgotten greatness. Mankind now lives in an age of diesel, iron, and steel once again. Airships and aircraft fly the skies, dangerous beasts roam the wilds, advanced technology seems as magic, and the powerful do not see eye to eye. It's hard to see the way forward for humanity among the dangers and the darkness; but for the brave and the bold, there might be a fortune waiting to be claimed.</p>
Saturday	11	2:00 PM	RPG	VCC 2nd	RPG07	<p>Ul-Zaorith RPG - Ul-Zaorith RPG Demo</p> <p>By Astra Crompton of Soulforged Media Day: Friday Time: 7:00pm to 11:00pm Day: Saturday Time: 2:00pm to 6:00pm Players: 3 to 5</p> <p>The annual sacrifice to the Ssajac Gods is upon us! You will play one of the tributes, and will need to perform a series of feats to please your patron deity. Will you rise to the task and earn divine favour for another year?</p>
Saturday	11	2:00 PM	Special	VCC 2nd	21	<p>VicWars</p> <p>By: VicLug Event 1 Day: Friday Time: 7:00pm to 9:00pm Event 2 Day: Saturday Time: 2:00pm to 4:00pm Event 3 Day: Saturday Time: 7:00pm to 9:00pm Event 4 Day: Sunday Time: 2:00pm to 4:00pm Please note there may be small adjustments to start times on site and are dependent on available GMs.</p> <p>The Victoria Lego Users Group, or VicLUG, is happy to run our home cooked table top minifig game, VicWars for the 6th year running. It was developed for GottaCon, based very loosely on BrikWars, and is an easy pickup game for any age. We ask that you don't bring any of your own Lego or other bricks to the game, we will supply all necessary game material. Returning players should expect some interesting changes this year to the gameplay and schedule as we try some new mechanics out. Game sessions will run for 2 hours and are drop in/out, very easy to pick up. Appropriate for any age but parents need to attend their children.</p>
Saturday	11	2:00 PM	TCG	VCC 1st	9	<p>Magic: The Gathering - GottaCon Modern Tournament</p> <p>By: GottaCon and Yellowjacket Comics. Day: Saturday Start Time: 2:00pm Price: \$10 Prizes: Based on attendance</p> <p>Each participant must bring their own minimum 60 card deck built using the current Modern rules and restrictions.</p>
Saturday	11	2:00 PM	WS/P	VCC 1st	6	<p>Design a D&D Character!</p> <p>Day: Saturday Time: 2:00 pm to 3:30 pm Where: Panel Room 6 Panelists: Rodney Thompson and Chris Tulach</p> <p>Just getting familiar with the new rules? Never played D&D before? No problem! Come join Rodney Thompson and Chris Tulach of Wizards of the Coast as they walk you through character creation, talk about what's different and new in the fifth edition of Dungeons & Dragons, and discuss how you can jump into organized play right at GottaCon. Everything you need is provided!</p>
Saturday	11	2:30 PM	WS/P	VCC 1st	7	<p>Creating Diverse Gaming Groups Panel</p> <p>Day: Saturday Time: 2:30 pm to 4:00 pm Where: Panel Room 7 Panelists: Donna Prior, Trevor Murdock, and Aurora Walker</p> <p>Why are specifically inclusive play groups important? Our panelists will cover the motivation and some success stories along with the trials and tribulations of creating inclusive playgroups. Topics will include tips on creating game groups, finding public game meetups, and enjoying gaming conventions as a newbie. Want to be a better organizer? We'll work with you on how to bring inclusive content to your current groups, how to find new</p>

Saturday	11	3:00 PM	EG	VCC 2nd	22	XBox 360 - Ultra Street Fighter 4 Tournament (Singles)	By: Victoria, BC, Canada's Fighting Game Scene Day: Saturday Time: 3:00pm Format: Pool play followed by bracket Price: \$10 Prizes: 70/20/10 pot split Location: Console Area (Carson Hall A)
Saturday	11	3:30 PM	EG	VCC 2nd	18	PC - Counter-Strike: Global Offense Prime Tournament (Group Stage)	By: GottaCon Sponsored by: Astro Day: Saturday Time: Captain's Meeting – 3:30pm, Round 1 – 4:00pm, Round 2 – 5:30pm, Round 3 – 7:00pm Please note that if additional rounds are required they will be scheduled for Saturday night. Format: 5v5 Tournament Minimum Number of Teams: 8 Prime Tournament Prizes: 1st place: \$1500 cash for the team and over \$250 in product each! 2nd place: \$1000 cash for the team and over \$250 in product each! 3rd place: \$500 cash for the team and over \$150 in product each! 4th place: Over \$100 in product each! Teams will be randomly assigned to groups and will play a round robin. All matches in group stage are best of one. The 1st and 2nd place team from each group will move on to the bracket stage. The teams that do not will be put into an optional bracket to play for consolation prizes. Please visit our site for tournament rules and maps pools: http://www.gottacon.com/counter-strike-global-offense-events-at-gottacon/
Saturday	11	3:30 PM	Special	VCC 2nd	20	GottaCon Gamer Team Trivia Challenge	By: GottaCon Conventions Day: Saturday Time: 3:30pm to 5:30pm The GottaCon Trivia Open is a brain-busting quiz competition, testing your knowledge of gaming and all things geeky! Get together your team of up to 5 and prepare to do battle on the topics of gaming (in all its wonderful forms), sci-fi, fantasy, the interwebz, pop culture, random knowledge, and much
Saturday	12	4:00 PM	BG	Crystal Gardens	BG1-BG2	Bang! The Dice Game	By: Interactivity Board Game Cafe Day: Saturday Time: 4:00pm to 6:00pm Players: 5 to 14 Bang the dice game? Its Bang in 20-30 minutes. Drop in for a game and then swagger off to another Saloon. Pop by at any time its on to give it a try.
Saturday	12	4:00 PM	BG	Crystal Gardens	BG18	Bodger Games Demos	By: Paul Puhallo and Privateer Press Day: Saturday Time: 4:00pm to 6:00pm Players: 1 to 4 Looking for some wacky entertainment with a little dose of destruction? Every Bodgers game brings home fun for the whole family as you dive into the maniacal and mechanical mayhem of the always zany and sometimes dangerous goblin Bodgers. Come try out Three exciting Bodger Games by Privateer Press: 'Infernal Contraption', 'Scrappers', 'Heap', 'Bodgermania!', and 'Zombies Keep Out!'
Saturday	12	4:00 PM	BG	Crystal Gardens	BG19-BG20	DC Comics Deckbuilding	By: M3 Gamers Day: Saturday Time: 4:00pm to 6:00pm Players: 2 to 5 The DC Comics Deck-building Game, featuring the Cerberus game engine, is your chance to take on the role of one of the greatest heroes of the DC Comics universe. Play as Superman, Batman, Wonder Woman, or many others. As the game progresses, your small starting deck gets bigger and better. But look out! When a Super Villain makes his First Appearance, he attacks each player in the game. Defend yourself with Super Speed or the
Saturday	12	4:00 PM	BG	Crystal Gardens	BG26	For Greed or Glory Playtest	By: Marcel Perro Days and times: Friday 5:00pm to 9:00pm, Saturday 4:00pm to 7:00pm, Saturday 9:00pm to 11:00pm, Sunday 11:00am to 2:00pm Players: 2 to 4 For Greed or Glory is a 2-4 player strategy game that puts players behind the scenes of world events as they manipulate the world's media, economic, military and religious interests to achieve their nefarious agendas. The first player to complete 3 objectives wins the game.

Saturday	12	4:00 PM	BG	Crystal Gardens	BG21	Galactic Emperor	<p>By: Aldo Santolla Day: Saturday Time: 4:00pm to 6:00pm Players: 3 to 5</p> <p>Galactic Emperor is a fast paced empire-building game of exploration, conflict, and struggle for dominance. The last Galactic Emperor has met with a sudden and quite fatal accident. Each player controls a space sector with a home planet, and for a time, shares the power of the galactic throne. There are 7 different types of roles: Explorer, Steward, Merchant, Engineer, Warlord, Regent, and Scientist. All players get a turn to act during each role. Players discover planets, gain resources, build ships, and attack space fleets in a desperate effort to grind foes into cosmic dust!</p>
Saturday	12	4:00 PM	BG	Crystal Gardens	BG19-BG20	Marvel Deckbuilding	<p>By: M3 Gamers Day: Saturday Time: 4:00pm to 6:00pm Players: 2 to 5</p> <p>A deck building game where players will recruit powerful hero cards in order to build a stronger and more resourceful deck. Players need to build both their recruitment powers (to enlist more heroes) and their fighting ability (to combat the villains who keep popping up to cause trouble).</p>
Saturday	12	4:00 PM	BG	Crystal Gardens	BG25	Spartacus	<p>By: Darin Nieuwendorp Day: Saturday Time: 4:00pm to 8:00pm Players: 4 to 6</p> <p>Learn the Amazing game of Spartacus! Take on the role of a Dominus in command of a stable of gladiators (Ludus). Scheme against your opponents to gain influence in Rome, Bid for gladiators then fight them in the arena.</p>
Saturday	12	4:00 PM	BG	Crystal Gardens	BG13	The Staufer Dynasty	<p>By: Michael Poplawski Day and Time: Friday 5:00pm to 7:00pm, Saturday 4:00pm to 6:00pm Players: 2 to 5</p> <p>In The Staufer Dynasty (aka Die Staufer), the players are nobles in the 12th century, accompanying Henry VI on his tour of the areas of Europe brought under control by the Staufer family, an area that included much of modern day Germany, went from the Baltic Sea in the North to Sicily in South. You're eager to improve your own lot in the land by placing envoys and nobles in positions of power in the six regions represented during the five rounds with each player having three actions per round</p>
Saturday	12	4:00 PM	BG	Crystal Gardens	BG3-BG5 BG8-BG10	Ticket to Ride Tournament	<p>By: GottaCon and M3 Gamers Day: Saturday Start Time: 4:00PM Price: Free Maximum number of participants: 24 Prizes: Based off of attendance</p> <p>The Ticket to Ride tournament will be a total of three rounds. The first round everyone will be randomly placed at a table and will play Ticket to Ride USA. The second round everyone will be randomly placed at a table and will play Ticket to Ride Europe. After both rounds, the top four players with highest combined total scores will move on to the finals where they will play an expansion yet to be determined.</p>
Saturday	12	4:00 PM	EG	VCC 2nd	24	Wii U - Mario Kart 8	<p>By: UVic Games Club Day: Saturday Time: 4:00pm Price: Free Number of Players: 32 max Location: Console Area (Carson Hall A)</p> <p>The most frantic racing game Mario Kart is coming to GottaCon in the form of Mario Kart 8 for the Wii U! Please visit our website for tournament and race rules: http://www.gottacon.com/console-casual-free-play-events/#mario</p>
Saturday	12	4:00 PM	Minis	Crystal Gardens	M5	DEMO - Dreadball Demo Game	<p>Day: Saturday Time: 2pm to 4pm and 4 to 6pm Maximum Number of Players: 6</p> <p>Come try out DreadBall – The Futuristic Sports Game. Dreadball is a fast and fun tactical miniatures sports board game published by Mantic Games. In Dreadball two coaches compete for victory with teams of beautiful miniatures, on a highly stylized and finely detailed sci-fi pitch. The game is easy to learn yet tactical, with carefully orchestrated plays and counter attacks hinging on positioning and the mercy of the dice gods. All Materials will be provided and no Experience is necessary.</p>

Saturday	12	4:00 PM	RPG	VCC 2nd	RPG15	Kids Games (for Kids)	By Courtney Raines Day: Saturday Time: 2:00pm to 4:00pm and 4:00pm to 6:00pm Players: 1 to 5 For kids! Using the Faery's Tale or Zorcerer of Zo systems. Can you help the faeries of Brightwood save their forest from the scruffulous smoke? OR The Marquis de Carabas has a mission for you! Are you brave enough to complete it? Aimed at children aged 6-10. Parents should accompany younger children, older children may participate on their own.
Saturday	12	4:00 PM	RPG	VCC 2nd	RPG01	Star Wars d6 - The Hutt Gambit & Other Stories	By Nathan Patten Day: Saturday Time: 4:00pm to 6:00pm Day: Sunday Time: 4:00pm to 6:00pm Players: 3 to 5 Take to the Galactic Rim in a series of short adventures set in the Star Wars Universe using the original Star Wars RPG system. Designed for fast, cinematic, and pulpy adventure. The Hutt Gambit & Other Stories is a set of 2 Two Hour Adventures designed for fast playing and risk taking gaming. Just remember, The Force Is With You!
Saturday	12	4:00 PM	Special	VCC 1st	5	"Operation Mining Moon" A Short Film	Day: Saturday Time: 4:00 pm to 4:30 pm Agent Akowi goes deep undercover to expose renegade arms dealers on a remote lunar mining outpost. As she infiltrates a dangerous world of deception and slavery, will her sympathies for the plight of the arms dealer's slaves compromise her mission?
Saturday	12	4:00 PM	WS/P	VCC 1st	6	Adjusting To Live as a Mature Gamer Panel	Day: Saturday Time: 4:00 pm to 5:30 pm Panelists: Douglas Lloyd, Steve Saunders, Alex Flagg, Jordan Stratford, and Jonathan Tweet Gamers do age. Gamers grow up, have kids, get married, get demanding jobs, and learn how to juggle all kinds of things in the name of trying to get a damned game in (and pay the bills!). Come join us as we tackle trying to do and have it all.
Saturday	12	4:30 PM	WS/P	VCC 1st	7	God and the Game: Religious inclusion and Accommodation in Gaming Panel	Day: Saturday Time: 4:30 pm to 6:00 pm Panelists: Emily Jarrett, Eric Gauf, Tally Heike Petters, and Jules Sherred As issues around misogyny, and GLTBQ gamers come to the forefront, and gamers stand up for their friends and colleagues, we, as gamers have a lot to be proud about. The majority of gamers want inclusive gaming groups. They want to be accepting but somehow one category seems to be forgotten, or even open for antagonism - religion. It is very difficult to practice a faith in this world where militant atheism is the norm, and faith leaves one open for ridicule. Yet included in the world of gamers are Jews, Muslims, atheists, Buddhists, Sikhs, and believers and non-believers of all stripes. In this panel we will discuss the experiences of persons of faith within gaming, and how to create inclusive environments for gaming across faiths. (Hint: If a member of your group is Jewish, don't schedule your raids for Saturday morning...)
Saturday	12	5:00 PM	EG	VCC 2nd	LAN HQ	Hearthstone GottaCon Championship Tournament	By: GottaCon Sponsored by: HyperX Day: Saturday Time: 5:00pm Minimum Number of Players: 8 Player Registration: http://www.gottacon.com/hearthstone-events-at-gottacon/#hearthstone Tournament Prizes: 1st place: Over \$400 in prizes 2nd place: Over \$150 in prizes 3rd place: Over \$100 in prizes 4th place: Over \$100 in prizes Players will face off in a round robin style format (group stage) with top 8 single elimination bracket finals. The Group stage rounds will be 3 deck, best of 5 games. The finals bracket will be 3 decks, best of 5. Please visit our website for deck and match rules: http://www.gottacon.com/hearthstone-events-at-gottacon/
Saturday	12	5:30 PM	Special	VCC 1st	5	Costume Contest Deliberation and Awards	Sponsored by Zotac, Nvidia, and Dragon Impact Day: Saturday Time: 5:30 pm to 8:00 pm Judges: Andy Rae, Janyan Mercado, Shantel Knight, Ashley O'Neill, and Scott Hurr Whether you're a beginner or a veteran, you're welcome to strut your stuff at the GottaCon Costume Contest, sponsored by ZOTAC, Nvidia and Dragon Impact. Compete with others to win a prize in one of several categories. Judging will be based on individual costumes. Skits will not be performed (sorry). Read more information on the format and process here: http://www.gottacon.com/costume-contest

Saturday	13	6:00 PM	BG	Crystal Gardens	BG1-BG2	Coup	<p>By: Interactivity Board Game Cafe Day: Saturday Time: 6:00pm to 8:00pm Players: 5 to 15</p> <p>Coup. Lying is lots of fun, which is why everyone loves this game. Plus the people in it look like extra's from the Hunger Games.</p>
Saturday	13	6:00 PM	BG	Crystal Gardens	BG6-BG7	Krosmaster: Arena Season 2 1/2 Draft Tournament	<p>By: Japanime Games Sponsored By: Japanime Games Day: Saturday Start Time: 6:00pm Maximum number of participants: 8 Prizes: awarded to all participants Price: \$15</p> <p>Players will bring 6 Levels of Characters (or borrow some of ours) and draft the remaining 6 from Season 2 Blind Boosters. Prizes will be awarded to all who participate. Entry is \$15</p>
Saturday	13	6:00 PM	BG	Crystal Gardens	BG11-BG13 BG15-BG17	Pandemic Survival Preliminary	<p>By: GottaCon Sponsored By: Z-Man Games Day: Saturday Time: 6:00PM to 7:00PM PLEASE CHECK IN 15 MINUTES PRIOR TO EVENT START TIME Maximum number of participants: 24 Prizes: The winning team will receive an invite to the National Championships (travel and accommodation not included) as well as Pandemic swag</p> <p>Pandemic Survival is an "extreme" version of Pandemic where 6 to 12 teams of 2 will face each other in an epic battle to save the world. Their goal: to be the first team to find all four cures, or to be the last team still alive at the end of the game. To make things even more difficult, the rounds are timed so players will have to act fast!</p>
Saturday	13	6:00 PM	EG	VCC 2nd	18	PC - League of Legends ARAM 5v5 Single Elimination Tournament	<p>By: GottaCon Sponsored by: In Win Day: Saturday Start Time: 6:00pm Price: A BYOC seat and access to a BYOC computer that no one else is using during the tournament. Registration: LAN HQ</p> <p>Team will battle in a single elimination ARAM tournament (max 8 teams, 3 rounds, teams will be randomized/assigned) to determine the winner. 5v5 on the Howling Abyss following ARAM rules (swapping allowed, no re-rolls). Prizes for first place courtesy In Win USA.</p>
Saturday	13	6:00 PM	EG	VCC 2nd	LAN HQ	PC - NVIDIA Last Titan Standing Team Challenge	<p>Sponsored by: NVIDIA Day: Saturday Time: 6:00pm Price: Free with valid convention pass, while seating is available Capacity: Maximum of 8 teams of 5 players Prizes: SHIELD Portables for Winner Team Location: BYOC LAN Stage 2, Register at the LAN HQ</p> <p>Grab four friends or four strangers and strap into one of our amazing NVIDIA tournament systems for a chance to win a SHIELD Portable! This event is open to all, no need for a BYOC LAN pass. Battle it out in a single elimination, best of 5 games that will be streamed out to our Twitch.tv channel and our public viewing area. The last team standing takes home the loot provided by NVIDIA!</p>
Saturday	13	6:00 PM	EG	VCC 2nd	22	Xbox 360 - Ultra Street Fighter 4 Teams Tournament	<p>By: Victoria, BC, Canada's Fighting Game Scene Day: Saturday Time: 6:00pm Price: \$5.00 Prizes: Pot awarded to winning team Location: Console Area (Carson Hall A)</p> <p>Join the Victoria's Fighting Game Scene at their booth in Carson Hall A for 3v3 team battles in Ultra Street Fighter 4 on Xbox 360. Teams will be picked at random. Best 3 out of 5 games for a match set in pools and semis. After a game has concluded, winner must stick with same team and order for the next game. Loser has option of switching team and order and also taking player side of choice. Turbo button features are NOT allowed. Pausing a game will result in forfeit of that round unless the opponent chooses to waive this option. \$5 entrance fee for prize pot, winning team splits 3 ways. Don't have a fight stick, no problem, one can be supplied</p>

Saturday	13	6:00 PM	Special	VCC 2nd	20	Video Game Music Bingo	<p>By: BC Gamer Day: Saturday Time: 6:00pm to 7:30pm</p> <p>On Saturday at 6:00pm, BC Gamer will be hosting the inaugural version of Video Game Music Bingo! It's your standard bingo setup, but with a twist; instead of boring old numbers, your card will be filled with iconic songs from video games! Bingo meets trivia in this fun-filled event, as old-school chiptunes from the NES meets modern orchestral masterpieces! Co-operation among attendees is encouraged! No advanced purchase necessary, bingo cards (1 per attendee) and pens will be provided. Join host Henry Skey for three rounds covering generations, upon generations of amazing video game soundtracks.</p>
Saturday	14	7:00 PM	BG	Crystal Gardens	BG26	Cosmic Encounter	<p>By: Alison Yale Day: Saturday Time: 7:00pm to 11:00pm Players: 3 to 5</p> <p>Hope you brought your power to negotiate... A negotiation style domination game with a cult following. Make or break alliances, take over planets, and don't trust anybody.</p>
Saturday	14	7:00 PM	BG	Crystal Gardens	BG22	Die Macher	<p>By: Michael Poplawski Day: Saturday Time: 7:00pm to 2:00am Players: 3 to 5</p> <p>Die Macher is a game about seven sequential political races in different regions of Germany. Players are in charge of national political parties, and must manage limited resources to help their party to victory. The 1997 edition supports up to 5 players in the re-united Germany and updated several features of the rules as well.</p>
Saturday	14	7:00 PM	BG	Crystal Gardens	BG19-BG20	Firefly Clue	<p>By: M3 Gamers Day: Saturday Time: 7:00pm to 9:00pm Players: 3 to 6</p> <p>River has been betrayed to the Alliance! Now with CLUE: Firefly Edition, help the Serenity crew to discover who is working with the Alliance, what they used to betray River and where on Serenity the kidnapping took place. Was it Inara with the Med Kit in the Engine Room? Or Mal with the Leather Necklace in the passenger dorm? Solve the mystery and save River!</p>
Saturday	14	7:00 PM	BG	Crystal Gardens	BG14	Karate Killer	<p>By: Tyler Reeves Day: Saturday Time: 7:00pm to 11:00pm Players: 4</p> <p>Karate Killer is about a guy who wants to buy a Sega Genesis off of craigslist but doesn't have enough cash. So he plans to break into a bottle depot. In order to get to the depot, he must jump through back yards and fight whoever is in the yard. From bikers to hipsters or jocks to crack heads, no one is safe from karate killer's fists. Along the way you pick up weapons to help you knock down your enemies and loot yards for extra stuff to sell on your way to owning an original Sega genesis! But if you don't get out in time and escape, you'll get busted by the pigs and lose everything.</p>
Saturday	14	7:00 PM	BG	Crystal Gardens	BG18	Level 7: Invasion	<p>By: Paul Puhallo Day: Saturday Time: 7:00pm to 11:00pm Players: 1 to 5</p> <p>LEVEL 7 [INVASION] is a game of global conflict in which the nations of Earth battle an overwhelming alien invasion force. Players take on the roles of hastily assembled coalitions of Earth's governments in a desperate struggle against the Hydra invaders.</p>
Saturday	14	7:00 PM	BG	Crystal Gardens	BG19-BG20	Lords of Waterdeep	<p>By: M3 Gamers Day: Saturday Time: 7:00pm to 9:00pm Players: 2 to 6</p> <p>Waterdeep, the City of Splendors—the most resplendent jewel in the Forgotten Realms, and a den of political intrigue and shady back-alley dealings. In this game, the players are powerful lords vying for control of this great city. Its treasures and resources are ripe for the taking, and that which cannot be gained through trickery and negotiation must be taken by force. Lords of Waterdeep is a strategy board game for 2-5 players. You take on the role of one of the masked Lords of Waterdeep, secret rulers of the city. Through your agents, you recruit adventurers to go on quests on your behalf, earning rewards and increasing your influence over the city. Expand the city by purchasing new buildings that open up new actions on the board, and hinder—or help—the other lords by playing Intrigue cards to enact your carefully laid plans.</p>

Saturday	14	7:00 PM	BG	Crystal Gardens	FP17	Mud Eagle One	By: Kevin Brown Day: Saturday Time: 7:00pm to 9:00pm Players: 2 This is a 2 player cooperative board game involving fictional modern armored warfare.
Saturday	14	7:00 PM	BG	Crystal Gardens	BG21	Star Trek Attack Wing	By: Aldo Santolla Day: Saturday Time: 7:00pm to 9:00pm Players: 1 to 3 Star Trek: Attack Wing is a tactical space combat miniatures game, featuring pre-painted ships from the Star Trek Universe. The main timeline is during STTNG and STDS9.
Saturday	14	7:00 PM	EG	VCC 2nd	18	PC - DOTA 2 Reverse Captains Mode Tournament	By: GottaCon Sponsored by: Sound Blaster Day: Saturday Start Time: 7:00pm Format: Reverse Captain's Mode, 5v5, single elimination Price: A BYOC seat and access to a BYOC computer that no one else is using during the tournament. Registration: LAN HQ Players: 40 players max. Saturday night we will host a casual Reserve Captains Mode event. In this mode Captain's pick the heroes they want the other team to play, resulting in either hilarious or painful games. Max of 8 teams, single elimination bracket. Prizes for first place courtesy Sound Blaster. Please visit our website for full rules: http://www.gottacon.com/dota-2-side-events-at-gottacon/
Saturday	14	7:00 PM	EG	VCC 2nd	24	Wii U - Super Smash Bros. Tournament	By: UVic Games Club Day: Saturday Time: 7:00pm Price: \$5.00 Location: Console Area (Carson Hall A) Prizes: Pot awarded to 1st 2nd and 3rd place 70/20/10 The newest installment to the classic fighter series Super Smash Bros. is coming to GottaCon and we're looking to find the best smasher! Standard tournament rules are in place and full list of possible stages will be available at the convention. Please visit our site for tournament rules: http://www.gottacon.com/console-casual-free-play-events/#smash
Saturday	14	7:00 PM	Minis	Crystal Gardens	26	Comrades & Cossacks - A Russian Civil War Skirmish Game	Day: Saturday Time: 7:00pm to 11:00pm Number of Players: 4 to 6 Comrades & Cossacks - A Russian Civil War Skirmish. The Reds and the Whites battle for the soul of Mother Russia sometime during the vicious Russian Civil War. System is Chain of Command from TFL + house rules; all figures supplied; no experience necessary.
Saturday	14	7:00 PM	Minis	Crystal Gardens	M3 - M5	Dreadball Tournament	By: GottaCon Sponsored by: Mantic Games Day: Saturday Time: 7:00pm Maximum Number of Players: 12 Rules: http://www.manticgames.com/SiteData/Root/File/Tournament/DreadBall%20Tournament%20Rules%202014.pdf Price: Free with full weekend convention pass DreadBall, the Action-Packed Futuristic Sports Game is coming to GottaCon! Who will come out on top and possibly earn their spot in the World Finals?!?. For this Event players are requested to bring their own teams and dice, boards will be provided.
Saturday	14	7:00 PM	Minis	Crystal Gardens	27	Star Trek: The Dominion War: Attack On Earth	By: GottaCon Sponsored By: Pastime Sports & Games Day: Saturday Time: 7:00pm Maximum Number of Players: 16 Rules: http://www.gottacon.com/major-miniature-events/#staw This Event will use the Rules for Dominion War Storyline Event Month 4: Attack on Earth. For this Event Players will use Squadrons of 100 squadron points. For each Ships in a players' fleet, the Ship and that Ships' Captain must be of the Same Faction. The Fleet as a whole does not need to be of a single faction, however. The Full rules document for the scenario to be played during this Event can be found here: http://wizkidsgames.com/wp-content/uploads/2013/07/71261-Instruction-Sheet_PDF.pdf

Saturday	14	7:00 PM	Minis	Crystal Gardens	26	Warhammer Fantasy Storm of Magic Prize Battle	<p>By: GottaCon Sponsors: Dice Bag Games Day: Saturday Time: 7:00pm Seating limit: 8 Price: Free (signups for this event can be done in advance on our Warhorn site or once you arrive at the convention) Questions: Send to Paul Puhallo ppuhallo@gottacon.com</p> <p>Each Player will have a 1000 point Army created using the Storm of Magic Rules. At the end of the Game, Prizes will be awarded For Control of Arcane Fulcrums, with a special prize for the winner; whichever player controls the most Arcane Fulcrums.</p>
Saturday	14	7:00 PM	Minis	Crystal Gardens	31	Warmachine/Hordes Doubles Tournament	<p>By: GottaCon Sponsors: Magic Stronghold and Privateer Press Day: Saturday Time: 7:00pm Seating limit: 16 players (8 teams) Questions: Send to Paul Puhallo ppuhallo@gottacon.com</p> <p>Teams of two will face off against other teams battling it out for first overall in this four round event. Rules and restrictions as per the official doubles tournament format. The player limit is 16 players (8 teams) and will be on a first come first serve basis. The point limit is 25 per team member. Please visit our website for full rules: www.gottacon.com/major-miniature-events/</p>
Saturday	14	7:00 PM	Minis	Crystal Gardens	28	Wings of Glory WWI - The Dogfight Challenge	<p>Day: Saturday Time: 7:00pm to 11:00pm Maximum number of players: 12</p> <p>In Head-to-head combat, flying identical planes against an opponent this will be a Swiss system competition, with a minimum of three matches. Win matches by shooting down your opponent or scoring the most damage. Standard Rules, and the Explosion Card counts as 18 points for damage calculations. Prize support will be provided by Ares Games. Prizes proposed for: Most Matches Won; Most Spectacular Flying (unusual damage draw, collision, weird event during a match); and the Bullet Magnet Award (most damage received in two rounds!)</p>
Saturday	14	7:00 PM	RPG	VCC 2nd	RPG05	Advanced Dungeons & Dragons 2nd Edition - Saturday Night 2nd Edition	<p>By Patrick Klassen of The Froth Barrel Sodality Day: Saturday Time: 7:00pm to 11:00pm Players: 4 to 6</p> <p>In a world plagued by desert only a few Oasis remain. These are protected by Just men and women keeping nature green and propagating it for future generations. You are not one of the Just. This year, can you conquer nature and put it in it's place? That's right, under your heels!! Dark Sun returns 2015-02-28.</p>
Saturday	14	7:00 PM	RPG	VCC 2nd	RPG09	Chill's Cryptworld - Adventures into the Unexplained	<p>By Wendy Kennedy Day: Saturday Time: 7:00pm to 11:00pm Players: 2 to 6</p> <p>On a lonely spit of sand stands an abandoned house, and there are always rumors of strange sightings and sounds, especially from the other kids around town. As seniors of the local highschoolers, you decide to have a party out on the spit. Just you and your friends, but when the truck dies, and the fog rolls in...</p>
Saturday	14	7:00 PM	RPG	VCC 2nd	RPG02	Conan d20 - Escape from the Haunted Black Kingdom	<p>By Ash Chandler-Pease Day: Saturday Time: 7:00pm to 11:00pm Players: 3 to 5</p> <p>Legend of a temple, deep within the thick jungles of the primordial black-kingdoms, draws adventurers and brigands alike. However, the depths of the humid forests may hide horrifying secrets of eldritch origin... Only the bravest and most stout might have hope of escaping from the haunted Black-Kingdoms!</p>
Saturday	14	7:00 PM	RPG	VCC 2nd	RPG14	Dungeons & Dragons - Adventurers League DDEX1-14 Escape from Phlan (levels 5-10)	<p>Day: Friday Time: 7:00pm to 11:00pm Day: Saturday Time: 7:00pm to 11:00pm Day: Sunday Time: 2:00pm to 6:00pm Players: 3 to 7</p> <p>GottaCon Premier Adventure! Three important citizens of Phlan, who stand against the tyrannical dragon that rules, seek to escape and find refuge across the Moonsea. Can you extricate those that are vital to the factions before it's too late? An adventure for 5th-10th level characters. Don't have a high enough level character? No problem, sign up and take part as the monsters the players have to fight or act as the NPCs that they interact with. Designed by Chris Lindsey</p>

Saturday	14	7:00 PM	RPG	VCC 2nd	RPG12	<p>Dungeons & Dragons - Adventurers League DDEX1-8 Tales Trees Tell (levels 1-4)</p> <p>Day: Saturday Time: 9:00am to 1:00pm and 7:00pm to 11:00pm Day: Sunday Time: 2:00pm to 6:00pm Players: 3 to 7</p> <p>Despite the shaky alliance that exists with the elves of the Quivering Forest, they do not suffer trespass in their realm lightly, especially from common folk from nearby Phlan. A woodworker's recent blunder into the forest might set off a diplomatic incident. Can you help find him and mollify the aggravated elves? A four-hour adventure for levels 1-4. Designed by Thomas Reid</p>
Saturday	14	7:00 PM	RPG	VCC 2nd	RPG13	<p>Dungeons & Dragons - Adventurers League DDEX1-9 Outlaws of the Iron Route (levels 1-4)</p> <p>Day: Saturday Time: 9:00am to 1:00pm and 7:00pm to 11:00pm Day: Sunday Time: 2:00pm to 6:00pm Players: 3 to 7</p> <p>The Iron Route, an important trade road east of Phlan, is beset by competing bandits. An exiled Black Fist officer leads his band of mercenaries turned cloaked ruffians, while a mysterious dragonborn sorcerer commands screaming savages from the north. In this war for supremacy over the trade route, the beleaguered merchants are the victims, and Phlan suffers from a lack of important supplies. It's up to adventurers to strike out and reopen this vital route to the town. A four-hour adventure for levels 1-4. Designed by Will Doyle</p>
Saturday	14	7:00 PM	RPG	VCC 2nd	RPG16	<p>Dungeons & Dragons v3.5 - The Stormroads</p> <p>By Joshua Treleaven of The Simulationist Podcast Day: Friday Time: 7:00pm to 11:00pm Day: Saturday Time: 2:00pm to 6:00pm and 7:00pm to 11:00pm Day: Sunday Time: 2:00pm to 6:00pm Players: 3 to 6</p> <p>Join Dungeon Master Josh Treleaven of the Simulationist Podcast for an outdoor dungeon crawl experience. The stormroads are the only safe haven in a world of terrible evil. Keep them safe, and great fortunes may be yours. Fail, and death is assured. A D&D 3.5 special convention event. Pre-generated characters are provided.</p>
Saturday	14	7:00 PM	RPG	VCC 2nd	RPG06	<p>Fate Core - Star Trek TOS</p> <p>By Jon Woodland Day: Saturday Time: 7:00pm to 11:00pm Players: 3 to 5</p> <p>When the old light cruiser U.S.S. Kensington goes missing, the crew of the U.S.S. Repluse is sent to investigate.</p>
Saturday	14	7:00 PM	RPG	VCC 2nd	RPG01	<p>Fiasco! - Down the Rabbit Hole</p> <p>By Dame Saf of The Froth Barrel Sodality Day: Saturday Time: 7:00pm to 11:00pm Players: 2 to 5</p> <p>You're late, you're late, and the Jabberwock is just behind you! Did you forget your meds, or has the Red Queen stolen the letter your father gave you? An Alice in Wonderland themed Fiasco - will we go as light as Disney or as dark as America McGee?</p>
Saturday	14	7:00 PM	RPG	VCC 2nd	RPG17	<p>Pathfinder RPG - Pathfinder Society: #6-10 The Wounded Wisp</p> <p>Day: Saturday Time: 9:00am to 1:00pm and 7:00pm to 11:00pm Day: Sunday Time: 2:00pm to 6:00pm Players: 4 to 6</p> <p>A Pathfinder Society Scenario designed for levels 1–2. More than 400 years have transpired since the Pathfinder Society began in a humble tavern that has quietly weathered the centuries without incident. When a routine errand there uncovers a clue left behind by one of the founding Pathfinders, it's up to the PCs to solve a puzzle whose pieces are scattered across Absalom—and whose prize dates back to the Society's darkest years.</p>
Saturday	14	7:00 PM	RPG	VCC 2nd	RPG19	<p>Pathfinder RPG - Pathfinder Society: #6-11 The Slave Master's Mirror</p> <p>Day: Saturday Time: 9:00am to 1:00pm and 7:00pm to 11:00pm Day: Sunday Time: 2:00pm to 6:00pm Players: 4 to 6</p> <p>A Pathfinder Society Scenario designed for levels 3–7. An elusive enemy of the Society has launched a campaign of espionage and intrigue from Stonespine Island, the homeport of the infamous Okeno pirates. The Society must sneak a team of agents through one of the largest slave markets on the Inner Sea and track the slippery mastermind to her base if they are to successfully capture the villain, and Venture-Captain Ambrus Valsin has just the team of Pathfinders in mind for the task. Can the PCs defeat this remote slave ring without becoming slaves themselves?</p>

Saturday	14	7:00 PM	RPG	VCC 2nd	RPG18	<p>Pathfinder RPG - Pathfinder Society: #6-12 Scions of the Sky Key Part 1: On Sharrowsmith's Trail</p> <p>Day: Saturday Time: 9:00am to 1:00pm and 7:00pm to 11:00pm Day: Sunday Time: 2:00pm to 6:00pm Players: 4 to 6</p> <p>A Pathfinder Society Scenario designed for levels 1–5. Weeks have passed since Venture-Captain Nieford Sharrowsmith departed for the Bandu Hills, and having not heard from him since but learned of an Aspis Consortium expedition bound for the same destination, the Society and local allies have grown worried for the aging explorer's safety. As the PCs travel south on Sharrowsmith's trail, they must track the venture-captain to the ruins he sought while also dealing with the aftermath of his actions.</p>
Saturday	14	7:00 PM	RPG	VCC 2nd	RPG20	<p>Pathfinder RPG - Pathfinder Society: #6-13 Of Kirin and Kraken</p> <p>Day: Saturday Time: 7:00pm to 11:00pm Players: 4 to 6</p> <p>A Pathfinder Society Scenario designed for levels 7–11. When imperial Lung Wa collapsed over a century ago, it shattered not only the political ties that united the successor states but also the philanthropic order known as the Way of the Kirin. Today, despite having allied itself with Venture-Captain Amara Li's thriving Lantern Lodge and funded the Pathfinder Society's endeavors in Tian Xia, the Way controls only a handful of its once-extensive web of strongholds. One of its leaders in Kwanlai has decided that it is time for Amara Li to demonstrate her dedication to her allies: by recovering one of the order's most treasured relics lost in the swamps of Wanshou. It is up to the PCs to brave the realm of a kraken god-king in order to keep the Society's alliance intact.</p>
Saturday	14	7:00 PM	RPG	VCC 2nd	RPG08	<p>By Alex Flagg of Crafty Games Day: Saturday Time: 7:00pm to 9:00pm Players: 3 to 6</p> <p>Spycraft Third Edition Preview with Alex Flagg - Countdown</p> <p>The hunt for Sir Simeon Smith and S.A.B.R.E. has led you here - to a Hercules supertanker anchored at the mouth of the Thames...with a nuclear warhead on board. It's go time! Grab your gear and get ready for war in this adrenaline-fueled Spycraft Third Edition preview (no experience required).</p>
Saturday	14	7:00 PM	RPG	VCC 2nd	RPG07	<p>By Tim Mottishaw Day: Saturday Time: 7:00pm to 11:00pm Players: 3 to 6</p> <p>Star Wars: Edge of the Empire - Escape from Smugglers Hold</p> <p>Hidden in the fringe of the galaxy, far from the grip of the Empire, shadowports give haven to smugglers and criminals looking to lay low...</p>
Saturday	14	7:00 PM	RPG	VCC 2nd	RPG10	<p>By Tao Breese of Wyrld Day: Saturday Time: 7:00pm to 11:00pm Players: 1 to 6</p> <p>Through the Breach - Through the Breach</p> <p>Through the Breach is a tabletop roleplaying game set in the world of Malifaux. Players take on the roles of various citizens, such as Gunfighters, Drudges, Dabblers, and Entertainers. Each of these characters is as unique as the players themselves. These are the Fated. As a Fated, you know your future, it has been told to you, as cryptic as the sparrow on a moonless night. It is your task to rush headlong into the arms of destiny, or to carve your own future.</p>
Saturday	14	7:00 PM	Special	Empress	Library Room	<p>By: Independent Group Day: Saturday Time: 7pm to 11pm Price: \$65 Questions: Please contact Kevin Lorenz: kmlorenz@gmail.com You much purchase a ticket from the GottaCon website to attend this event: http://www.gottacon.com/event-registration/?ee=47</p> <p>Cosplay Soiree</p> <p>Come join us for an elegant evening of dining, drinking, and social gaming. The evening will start with a catered dinner paired with thematic selections from some of BC's best local meaderies. Throughout the evening we will be hosting a selection of games for larger groups, including the surprise hit from Gen Con "two rooms and a boom". Semi-formal period dress and/or steampunk cosplay is encouraged but not required. Bring your ticket confirmations to the Library Room in the Empress and turn them in at the door</p>
Saturday	14	7:00 PM	Special	VCC 2nd	21	<p>By: VicLug Event 1 Day: Friday Time: 7:00pm to 9:00pm Event 2 Day: Saturday Time: 2:00pm to 4:00pm Event 3 Day: Saturday Time: 7:00pm to 9:00pm Event 4 Day: Sunday Time: 2:00pm to 4:00pm Please note there may be small adjustments to start times on site and are dependent on available GMs.</p> <p>VicWars</p> <p>The Victoria Lego Users Group, or VicLUG, is happy to run our home cooked table top minifig game, VicWars for the 6th year running. It was developed for GottaCon, based very loosely on BrikWars, and is an easy pickup game for any age. We ask that you don't bring any of your own Lego or other bricks to the game, we will supply all necessary game material. Returning players should expect some interesting changes this year to the gameplay and schedule as we try some new mechanics out. Game sessions will run for 2 hours and are drop in/out, very easy to pick up. Appropriate for any age but parents need to attend their children.</p>

Saturday	14	7:00 PM	TCG	VCC 1st	9	Magic: The Gathering - Massive Mini Master Event	<p>By: GottaCon Conventions, Wizards of the Coast and Yellowjacket Comics and Toys Day: Saturday Time: 7:00pm Player Cap: 200 Price: Free with MTG weekend pass or \$10 at the Yellowjacket tournament reporting centre. Prizes: To be determined, based on attendance.</p> <p>Similar to what MTG fans experienced on Magic Celebration day and just like we did at GottaCon 2013 and 2014, this format is a fast fun way to play Magic! Each participant will received two boosters and have 15 minutes to construct a 25 card minimum deck. Participants will then be paired in a single elimination format with 50 minute rounds. The winner of each round will receive an additional booster and will have 10 minutes to modify their decks with these new cards. After round three deck size must be a minimum of 40 cards. Participants will then be paired for the next round. This pattern will continue until there is one overall winner.</p>
Saturday	14	7:30 PM	Special	VCC 2nd	20	Walk & Talk with Jonathan Tweet	<p>By award-winning RPG designer Jonathan Tweet Day: Saturday Time: 7:30pm to 8:30pm Number of Participants: 6 to 60</p> <p>Stand and be counted with your people! Everyone stands in a group. The leader presents the group with binary choices such as, "If you like pirates better than ninjas, move left. If you like ninjas better than pirates, move right." Everybody gets to see how everyone else in the group answers each question. Opinionated people on either side can explain their choices. Periodically we stop and discuss, and then move on to new questions. Topics are games, science fiction, fantasy, geeky interests, and conventions; or pose your own questions to the group. Originally a Burning Man event.</p>
Saturday	14	8:00 PM	BG	Crystal Gardens	BG11-BG13 BG15-BG17	Dominion Tournament	<p>By: Starlit Citadel Sponsored By: Starlit Citadel Day: Saturday Start Time: 8:00PM Price: \$5 Maximum number of participants: 24 (Minimum of 8 players) Prizes: See description below</p> <p>Starlit Citadel is sponsoring and hosting a Dominion tournament. A minimum of 8 participants is required. First overall will receive a \$25 gift certificate from Starlit Citadel, the second place prize will be a \$20 certificate and third place prize a \$10 certificate to Starlit Citadel. The format will be that of a 7 round, round-robin series with winners being judged based on total number of wins. In a case of a tie, total points will be used to judge the winner.</p>
Saturday	14	8:00 PM	BG	Crystal Gardens	BG1-BG2	Geek Out	<p>By: Interactivity Board Game Cafe Day: Saturday Time: 8:00pm to 9:00pm Players: 5 to 10</p> <p>Geek out. It is a quiz game where you make a bet on how many Hobbits you can name or how many side scrolling shoot 'em ups you can think of. Out geek your peeps and claim victory.</p>
Saturday	14	8:30 PM	EG	VCC 2nd	18	PC - Counter-Strike: Global Offense Prime Tournament Quarter and Semi Finals	<p>By: GottaCon Sponsored by: Astro Day: Saturday Time: Quarter Finals – 8:30pm, Semi Finals – 11:00pm Day: Sunday Time: Finals- 10:00am (tentative) Format: 5v5 Tournament Minimum Number of Teams: 8 Prime Tournament Prizes: 1st place: \$1500 cash for the team and over \$250 in product each! 2nd place: \$1000 cash for the team and over \$250 in product each! 3rd place: \$500 cash for the team and over \$150 in product each! 4th place: Over \$100 in product each!</p> <p>All matches in Quarter, semi, and finals bracket play are best of three, with the higher seeded team getting to pick map side for game one and loser having pick for game two and three. Please visit our site for tournament rules and maps pools: http://www.gottacon.com/counter-strike-global-offense-events-at-gottacon/</p>

Saturday	15	9:00 PM	BG	Crystal Gardens	BG19-BG20	Agricola	<p>By: M3 Gamers Day: Saturday Time: 9:00pm to 2:00am Players: 2 to 5</p> <p>In Agricola you're a farmer in a wooden shack with your spouse and little else. On a turn, you get to take only two actions, one for you and one for the spouse, from all the possibilities you'll find on a farm: collecting clay, wood or stone; building fences; and so on. You might think about having kids in order to get more work accomplished, but first you need to expand your house. And what are you going to feed all the little rugrats?</p>
Saturday	15	9:00 PM	BG	Crystal Gardens	BG19-BG20	Firefly	<p>By: M3 Gamers Day: Saturday Time: 9:00pm to 2:00am Players: 2 to 6</p> <p>In Firefly: The Game players captain their own Firefly-class transport ship, traveling the 'Verse with a handpicked crew of fighters, mechanics and other travelers. As a captain desperate for work, players are compelled to take on any job - so long as it pays. Double-dealing employers, heavy-handed Alliance patrols and marauding Reavers are all in a day's work for a ship's captain at the edge of the 'Verse.</p>
Saturday	15	9:00 PM	BG	Crystal Gardens	BG21	Firefly with Blue Sun Expansion	<p>By: Aldo Santolla Day: Friday and Saturday Time: 9:00pm to 11:30pm Players: 3</p> <p>Based on the popular Firefly television series created by Joss Whedon – players captain their own Firefly-class transport ship, traveling the 'Verse with a handpicked crew of fighters, mechanics and other travelers. As a captain desperate for work, players are compelled to take on any job — so long as it pays. Double-dealing employers, heavy-handed Alliance patrols, and marauding Reavers are all in a day's work for a ship's captain at the edge of the 'Verse. Find a Crew. Find a Job. Keep Flying</p>
Saturday	15	9:00 PM	BG	Crystal Gardens	BG25	For Greed or Glory Playtest	<p>By: Marcel Perro Days and times: Friday 5:00pm to 9:00pm, Saturday 4:00pm to 7:00pm, Saturday 9:00pm to 11:00pm, Sunday 11:00am to 2:00pm Players: 2 to 4</p> <p>For Greed or Glory is a 2-4 player strategy game that puts players behind the scenes of world events as they manipulate the world's media, economic, military and religious interests to achieve their nefarious agendas. The first player to complete 3 objectives wins the game.</p>
Saturday	15	9:00 PM	RPG	VCC 2nd	RPG08	Crafty GameLab with Alex Flagg - Try a New Game!	<p>By: Alex Flagg of Crafty Games Day: Saturday Time: 11:00am to 1:00pm & 9:00pm to 11:00pm Players: 2 to 8</p> <p>Crafty Games has a raft of new card and board games in the works, and we've brought an armload with us to GottaCon! Come try out one (or more) of these new works-in-progress, and give us your feedback! An open mind and honest opinion are all you need.</p>
Saturday	15	9:00 PM	Special	Crystal Gardens	20	Two Rooms and a Boom	<p>By: Geoff Conn Day: Friday Time: 9:00 pm - 12:00pm (Midnight) Players: 6 to 30</p> <p>There are two teams: the Red Team and the Blue Team. The Blue Team has a President. The Red Team has a Bomber. Players from either team are randomly distributed between two rooms (i.e., separate playing areas). The game consists of five timed rounds, during which the players attempt to figure out where their team and the principal roles are (possibly by revealing part or all of their rolecard). At the end of each round, the Leader of each room selects some players to be hostages, who will be swapped into opposing rooms. If the Red Team's Bomber is in the same room as the President at the end of the game, the Red Team wins; otherwise the Blue Team wins! Drop in or out anytime; each game lasts 7-20 minutes based on the number of players.</p>

Saturday	15	9:30 PM	Special	VCC 1st	5	Portal 2: The (Unauthorized) Musical	<p>By: Geekenders Day: Saturday Time: Theatre opens for seating at 9:30pm, show start/end 10:00pm to midnight Price: \$10 with valid Saturday convention pass, Starting at 8pm you can purchase a ticket for \$20 which grants you access to the burlesque show and the rest of the convention for the remainder of Saturday. Maximum seats: 300 All ages event.</p> <p>Join us Saturday night for Portal 2: The (Unauthorized) Musical Comedy by Geekenders. This BC based Nerdlesque and theatre Production company runs events by geeks, for geeks.</p> <p>Geekenders audiences are in for science and adventure when GLaDOS returns from the dead to take revenge on the silent girl in the orange jumpsuit! So take a ride on the Aperture Science elevator and get ready to test in this new musical adventure! Featuring all your favourite characters from the Portal games, including Wheatley, the Space Core, and Cave Johnson.</p>
Saturday	15	10:00 PM	EG	VCC 2nd	23	PC - TrackMania: Canyon Tournament	<p>By: GottaCon Conventions and BC Gamer Day: Saturday Time: 10:00pm Price: Free with valid convention pass, while seating is available Prizes: Based on attendance and fun levels Maximum Players: 10 per Heat, Max of 4 heats Location: Alienware Public Play PC area</p> <p>Players will compete to set a better time than their opponents on a variety of tracks. 10 players at a time will race together on a LAN server using our Public-Play PCs. Winners will be determined by an elimination-style progression.</p>
Saturday	17	11:30 PM	RPG	VCC 2nd	RPG09	Dread - Dread Cthulhu	<p>By Riley Vandall Day: Saturday Time: 11:30pm to 2:00am Players: 3 to 5</p> <p>A small group is travelling south from Ipswich to Arkham via motor coach with a furious nor'easter following. Already cold, tired, and wet from the journey, things are about to get much worse for these travellers...</p>
Saturday	17	11:30 PM	RPG	VCC 2nd	RPG10	Masque of the Red Death d20 - The Darkness of Bromhead Manor	<p>By Nathan Patten Day: Saturday Time: 11:30pm to 2:00am Players: 3 to 6</p> <p>The Maxwell children have come with their deathly ill mother to Bromhead Manor. It was hoped their mother's estranged half-brother could do something to alleviate their mother's condition and bring her back to health. But instead of a caring, kindly old man, they found their uncle to be a snarling, reclusive man, who locks himself in the western wing of the manor, a place he has forbidden the children to explore. Strange things have started happening in the house, things that have the guests talking in hushed tones and refusing to elaborate. For the children the house has become a place of fear as they</p>
Saturday	17	11:30 PM	RPG	VCC 2nd	RPG11 RPG12 RPG13 RPG14 RPG15	Werewolf, the Social Game of Intrigue, Murder, Suspicion, and Betrayal!	<p>By: Knoll Stevenson Day: Saturday Time: 11:30pm to 2:00am Number of Participants: 5 to 30</p> <p>Join Knoll for an opportunity to play the classic Werewolf game, where the werewolves murder by night, but are hunted by day. Each player is randomly assigned a role, that of villager or werewolf. There are also special roles that will be introduced as the game progresses. Each night, the werewolves secretly select a villager to murder. If all the villagers die, the werewolves win the game. Each day, the villagers have an opportunity to gang up on the werewolves and hang one. Getting a majority of people to support the hanging will allow the villagers to kill one player, hopefully it's a werewolf, but nothing is certain until they are dead. As time passes, numbers dwindle, and if the werewolves aren't killed, then they will murder the entire village, and move on to the next one.</p>
Sunday	19	9:00 AM	BG	Crystal Gardens	BG19-BG20	Dice Town	<p>By: M3 Gamers Day: Sunday Time: 9:00am to 11:00am Players: 2 to 5</p> <p>Welcome to Dice Town the city of luck and prosperity. Here we admire the Brave and Love Winners, especially those willing to bet their future on a roll of a dice. But you'll find that being clever also pays well if you know how to adapt and bring your own luck to the table. Opportunities are everywhere in our proud town: gold nuggets are knee deep in the mine the bank has too many dollars and the mayor is a quick dealer when it comes to handing out Property Claims. Unless you fancy a Sheriff's badge or just want to hang out in the Saloon? In Dice town you're the boss and anything can happen.</p>

Sunday	19	9:00 AM	BG	Crystal Gardens	BG13	Eldritch Horror (Sunday)	<p>By: Craig Black Day: Sunday Time: 9:00am to 1:00pm Players: 3 to 5</p> <p>Eldritch Horror is a cooperative game of terror and adventure in which one to six players take the roles of globetrotting investigators working to solve mysteries, gather clues, and protect the world from an Ancient One – that is, an elder being intent on destroying our world.</p>
Sunday	19	9:00 AM	BG	Crystal Gardens	BG16	Glass Road	<p>By: Randy Ward Day: Sunday Time: 9:00am to 11:00am Players: 2 to 4</p> <p>Glass Road is a game that commemorates the 700-year-old tradition of glass-making in the Bavarian Forest. You must skillfully manage your glass and brick production in order to build the right structures that help you to keep your business flowing. Cut the forest to keep the fires burning in the ovens, and spread and remove ponds, pits and groves to supply yourself with the items you need. Fifteen specialists are there at your side to carry out your orders.</p>
Sunday	19	9:00 AM	BG	Crystal Gardens	BG19-BG20	Miskatonic School For Girls	<p>By: M3 Gamers Day: Sunday Time: 9:00am to 11:00am Players: 2 to 4</p> <p>The Miskatonic School for Girls is the first deck-building game where you get to build your opponent's deck. This unique feature creates a totally different play dynamic from other deck-building games. If you haven't already guessed, Miskatonic School for Girl's setting and themes are rooted in the Cthulhu Mythos. While H.P. Lovecraft may have written his stories with a far more sinister tone, this game is lighthearted and cheery. Play as a house of students at Miskatonic as they try to survive with their sanity intact. This is going to be a challenge, as the entire faculty consists of mind-rending creatures and insane cultists! Gather friends to help stave off these wretches, and while you're at it, why not send a few to the other houses... Hey, nobody likes a tattletale, but when your sanity is on the line, you'd start snitching too! If you can manage to be the last house with any sanity left, you win!</p>
Sunday	19	9:00 AM	BG	Crystal Gardens	BG15	Playtest Some Local Games	<p>By: Ben Hesketh Day: Sunday Time: 9:00am to 1:00pm Players: 2 to 4</p> <p>Ben Hesketh is a local aspiring game design with several games in advanced stages of testing. Come and try and them and help shape these new games.</p>
Sunday	19	9:00 AM	BG	Crystal Gardens	BG12	Splendor	<p>By: Matthew Williamson Day: Sunday Time: 9:00am to 11:00am Players: 2 to 4</p> <p>Splendor is a fast-paced game of chip-collecting and card development. Players are merchants of the Renaissance trying to buy gem mines, means of transportation, shops—all in order to acquire the most prestige points. If you're wealthy enough, you might even receive a visit from a noble at some point, which of course will further increase your prestige.</p>
Sunday	19	9:00 AM	BG	Crystal Gardens	BG17	The Speicherstadt	<p>By: Michael Poplawski Day: Sunday Time: 9:00am to 11:00am Players: 2 to 5</p> <p>The Speicherstadt is an auction card game. Players compete for victory points, which come mainly from contracts (sets of resources) and special cards (like a collected set of 1-4 identical "counting offices", the port rewarding collected ship cards etc.).</p>

Sunday	19	9:00 AM	EG	VCC 2nd	18	PC - GottaCon StarCraft 2 Tournament Day 2 - Losers Bracker	<p>By: GottaCon Sponsored by: Sound Blaster</p> <p>Day: Sunday Time: Player's Meeting – 9:00am, Round 6 – 9:15am, Round 7 – 10:30am, Finals – 11:45pm Prizes: 1st place: \$250 in prizes! 2nd place: \$200 in prizes! 3rd place: \$150 4th place: \$100</p> <p>All matches will be best of three. Maps for each round will be predetermined except for Winner's Final, Loser's Final and Grand Final, which will use a map elimination system. Players are not required to select a race before a match, but must use the race they used in game one throughout each match (random counts as a separate race).</p> <p>For map pool and additional rules please visit our website: http://www.gottacon.com/starcraft-2-events-at-gottacon/</p>
Sunday	19	9:00 AM	Minis	Crystal Gardens	M3	DEMO - Infinity Demo Games	<p>Day: Friday, Saturday, and Sunday Time: Friday 5:00pm to 11:00pm, Saturday and Sunday 9:00am to 1:00pm, Maximum number of participants: As seating allows</p> <p>One hundred and seventy-five years into the future Humanity has managed to survive despite itself, but for how much longer? Infinity is a game with 28mm highly detailed metal miniatures that simulates combat and special operations in a science fiction environment with Manga aesthetics. No experience is necessary. Miniatures will be provided, no experience necessary.</p>
Sunday	19	9:00 AM	Minis	Crystal Gardens	M4	DEMO - Wings of War Games	<p>Day: Sunday Time: 9:00am to 11:00am Number of Players: 4</p> <p>The Year is 1917. All across Europe, while men face a last-ditch battle in the mud of the trenches, colorful biplanes fly in the foggy sky, gallantly fighting each other as true "knights of the air". Take the commands of one of the early flying machines to shoot down your enemy, complete recon missions, and become an ace! The WW1 series of Wings of Glory is an easy, fun to play, fast and furious system which you will be able to start playing minutes after opening the box! Innovative game mechanics encompass planes with very different flight capabilities and firepower, while still keeping the flow of the combat simple and fun. With an original maneuver and combat system, Wings of Glory delivers fun and historical accuracy with no headaches to the players!</p>
Sunday	19	9:00 AM	Minis	Crystal Gardens	27	GottaCon Blood Bowl Championship Day 2	<p>By: GottaCon Sponsors: Wiser's Collectibles Day: Saturday and Sunday Time: 9:00am Seating limit: 24 Price: \$60 GST included (advance ticket price, includes entry to convention and automatic registration) Rules can be found here: http://www.gottacon.com/components/tournaments/2015bloodbowlrules.pdf Questions: Send to Paul Puhallo ppuhallo@gottacon.com Seating limit: 24</p> <p>BLOOD BOWL is BACK and BIGGER and BETTER at GottaCon 2015! Registration/Check in begins at Saturday at 8:30AM, and the first Game will Kick off at 9am, with three games played that day. The action will continue with two further games to be played on Sunday starting at 9am. For a complete schedule as well as the rules for this event, please review the full rules package. Prizes will be awarded for The Tournament Champion, Disturbing Presence Award, Glory Hog Award, Outstanding Sportsmanship, Best in Uniform Award, Killer Contract Award, and Bottom Feeder Award.</p>
Sunday	19	9:00 AM	Minis	Crystal Gardens	31	Warmachine/Hordes Speedmachine Tournament	<p>By: GottaCon Sponsors: Magic Stronghold and Privateer Press Day: Sunday Time: 9:00AM Seating limit: 32 players Registration: Can be done on our Warhorn site or at the convention. Seating based on availability. Questions: Send to Paul Puhallo</p> <p>Lightning-fast play is the name of the game in Speedmachine, where beating the clock will be just as tough as beating your opponent. Please visit our website for full rules: www.gottacon.com/major-miniature-events/</p>

Sunday	19	9:00 AM	Minis	Crystal Gardens	28	Wings of Glory WWII - HMS Glorious, Norway 1940	Day: Sunday Time: 9:00am to 1:00pm Maximum Number of Players: 8 Hurricanes are being delivered to Norway to aid in its defence. The Luftwaffe is trying to sink the HMS Glorious (a huge 1/200 scale aircraft carrier!) before it can get all the planes away. Can 1930 biplanes (Sea Gladiators) keep the bombers (He-111s and Ju-87 Stukas) away? An authentic mission for 1940 Royal Navy and Royal Air Force forces recreated as a flyer challenge. Must bring a bag of horseshoes, or equivalent.
Sunday	19	9:00 AM	RPG	VCC 2nd	RPG12	Dungeons & Dragons - Adventurers League DDEX1-6 The Scroll Thief (levels 1-4)	Day: Friday Time: 7:00pm to 11:00pm Day: Saturday Time: 2:00pm to 6:00pm Day: Sunday Time: 9:00am to 1:00pm Players: 3 to 7 Scholars Square is a relatively quiet corner of Phlan, but a series of odd thefts have the headmasters of various schools in the area concerned. The headmasters' pleas for help have gone unanswered by the Black Fist, and the Lord Sage of Phlan decides to reach out to you and your kind to bring those responsible to justice. A four-hour adventure for levels 1-4. Designed by Daniel Helmick
Sunday	19	9:00 AM	RPG	VCC 2nd	RPG14	Dungeons & Dragons - Adventurers League DDEX1-13 Pool of Radiance Resurgent (levels 5-10)	Day: Saturday Time: 2:00pm to 6:00pm Day: Sunday Time: 9:00am to 1:00pm Players: 3 to 7 Vorgansharax rules Phlan, using the Cult of the Dragon to extend his noxious gaze. But the green dragon seeks far more than control of the beleaguered town – ultimate power is nearly within reach. Will he reactivate the Pool of Radiance and ascend to greater prominence amongst his kind? Part Two of Under Emerald Claws. An adventure for 5th-10th level characters. Don't have a high enough level character? No problem, sign up and take part as the monsters the players have to fight or act as the NPCs that they interact with. Designed by Chris Tulach
Sunday	19	9:00 AM	RPG	VCC 2nd	RPG13	Dungeons & Dragons - Adventurers League DDEX1-7 Drums in the Marsh (levels 1-4)	Day: Friday Time: 7:00pm to 11:00pm Day: Saturday Time: 2:00pm to 6:00pm Day: Sunday Time: 9:00am to 1:00pm Players: 3 to 7 For the past several nights, drums have been heard on the wind, coming from the Twilight Marsh. Each morning, more turn up missing from the nearby farms, leaving only muddy, clawed footprints heading towards the marsh. Can you help the find the lost and bring justice to the abductors? A four-hour adventure for levels 1-4. Designed by Sterling Hershey
Sunday	19	9:00 AM	RPG	VCC 2nd	RPG02	Future Worlds - End Worlds	By: Stacy Armstrong Day: Sunday Time: 9:00am to 1:00pm Players: 3 to 6 The world has ended. Not by any one factor, but through pandemics, wars, famine, drought and just plain lack of foresight. Your group is tasked with finding a lost complex with the secret to survival in this dying world. Players will have the choice of pregenerated characters with multiple choices in skill sets and equipment. This game uses the Future Worlds system
Sunday	19	9:00 AM	RPG	VCC 2nd	20	Games on Demand in the Diversity Lounge	Day: Friday Time: 7:00pm to 9:00pm Day: Saturday Time: 9:00am to 11:00am Day: Sunday Time: 9:00am to 11:00am & 2:00pm to 4:00pm Players: 2 to 6 Drop by and learn-to-play new and interesting games from the most exciting independent and small press tabletop role-playing games available. Just show up before each available slot and we'll help you match your interests to a game that is prepped and ready to go. There is no need to register for these learn-to-play events.

Sunday	19	9:00 AM	RPG	VCC 2nd	RPG16	Pathfinder RPG - Pathfinder Society Quest: The Silverhex Chronicles	Days: Saturday & Sunday Times: 9:00am, 10:00am, 11:00am, 12 noon (1-Hour Adventures) Players: 4 to 6 A series of six Quests designed for 1st-level characters. When the daring half-orc scholar Ulisha enrages a noble family in the River Kingdoms, she contacts the PCs with a special deal: she will sell them a unique and ancient druidic relic at a steep discount to secure the gold she needs to pay off her bounty. By the time the PCs arrive to meet her, she has gone into hiding. However, she has left behind a journal full of profitable leads as a sign of good faith. Can the PCs recover this hidden wealth and claim the powerful Silverhex before an assassin finds their friend?
Sunday	19	9:00 AM	RPG	VCC 2nd	RPG19	Pathfinder RPG - Pathfinder Society: #6-02 The Silver Mount Collection	Day: Friday Time: 7:00pm to 11:00pm Day: Saturday Time: 2:00pm to 6:00pm Day: Sunday Time: 9:00am to 1:00pm Players: 4 to 6
Sunday	19	9:00 AM	RPG	VCC 2nd	RPG17	Pathfinder RPG - Pathfinder Society: #6-06 Hall of the Flesh Eaters	Day: Friday Time: 7:00pm to 11:00pm Day: Saturday Time: 2:00pm to 6:00pm Day: Sunday Time: 9:00am to 1:00pm Players: 4 to 6 A Pathfinder Society Scenario designed for levels 1-5. Shrouded in thick fog, the shifting Gloomspires north of the Shackles have long frustrated explorers. However, a recent discovery by the Pathfinder Society has revealed a brief opportunity to navigate the columns safely and search for the lost treasure of the legendary pirate Sevenfingers. The only problem is that the Pathfinders are not the only visitors to the Gloomspires.
Sunday	19	9:00 AM	RPG	VCC 2nd	RPG18	Pathfinder RPG - Pathfinder Society: #6-08 The Segang Expedition	Day: Friday Time: 7:00pm to 11:00pm Day: Saturday Time: 2:00pm to 6:00pm Day: Sunday Time: 9:00am to 1:00pm Players: 4 to 6 A Pathfinder Society Scenario designed for levels 1–5. Rumors of a lost shrine in the Segang Jungle draw the Pathfinder Society's attention, but the prohibitive cost of sending a team into the wilds of Jalmeray threatens to shut down the expedition before it even begins. Fortunately, a wealthy patron has offered to fund the PCs travel expenses in return for their help in his decades-old quest. Can the Pathfinders balance this new obligation with their exploration of the archaeological site?
Sunday	19	9:00 AM	RPG	VCC 2nd	RPG20	Pathfinder RPG - Pathfinder Society: #6-09 By Way of Bloodcove	Day: Friday Time: 7:00pm to 11:00pm Day: Saturday Time: 2:00pm to 6:00pm Day: Sunday Time: 9:00am to 1:00pm Players: 4 to 6 A Pathfinder Society Scenario designed for levels 3–7. For centuries the city of Bloodcove has controlled access to the invaluable Vanji River, and for nearly as long, the Aspis Consortium has controlled Bloodcove. If the Pathfinder Society is to move the equipment and personnel it needs into the Mwangi Expanse, it needs a reliable means of smuggling resources through this unforgiving settlement operated by its enemies. It's up to the PCs to establish a backdoor through Bloodcove—all without being caught by Aspis agents.
Sunday	19	9:00 AM	RPG	VCC 2nd	RPG03	Savage Worlds - Crash Landing	By Duncan MacRae Day: Sunday Time: 9:00am to 1:00pm Players: 1 to 5 The interstellar cargo ship 'Restless Tortoise' has made an emergency landing on a planet with an abandoned colony. Can the crew repair the ship, or will they be stranded? And what happened to the abandoned colony on the planet?
Sunday	19	9:00 AM	RPG	VCC 2nd	RPG05	Savage Worlds - Chickens in the Mist	By Jeff Wike Day: Sunday Time: 9:00am to 1:00pm Players: 2 to 6 When a rural Texan chicken farm tries to inject a little gene-manipulation into its illegal cockfighting operation, the feathers fly in this tale of murder most fowl.

Sunday	19	9:00 AM	RPG	VCC 2nd	RPG07	Star Wars: Edge of the Empire When the Hutt's Away: The Unwelcome Guests	By Larry B Day: Sunday Time: 9:00am to 1:00pm Players: 2 to 4 Following the destruction of the DEATH STAR space station, and a distracted GALACTIC EMPIRE has been ravaging those might hide dissidents in the galaxy. Meanwhile, criminal scum have used the distraction, building empires in the shadows. The orbital station of the criminal Hutt POOTWA, and her illegal tibanna mining operation, have become a prime target her many enemies. * * * The Hutt bested you before, but perhaps it is not over yet. The energy shield of your cell has mysteriously flickered off..
Sunday	19	9:00 AM	RPG	VCC 2nd	RPG06	Star Wars: Edge of the Empire When the Hutt's Away: Unexpected Visitors	By Riley Vandall Day: Sunday Time: 9:00am to 1:00pm Players: 2 to 4 Following the destruction of the DEATH STAR space station, and a distracted GALACTIC EMPIRE has been ravaging those might hide dissidents in the galaxy. Meanwhile, criminal scum have used the distraction, building empires in the shadows. The orbital station of the criminal Hutt POOTWA, and her illegal tibanna mining operation, have become a prime target her many enemies. * * * You've just arrived at the Hutt's palace seeking fortune, with scores to settle, and obligations to meet.
Sunday	19	9:00 AM	TCG	VCC 1st	Magic Stronghold Booth	Android: Netrunner - Netrunner Sunday Tournament	By: GottaCon Conventions and Day: Sunday Registration: 9:00am at the Magic Stronghold TCG booth Start Time: 10:00am Format: Swiss Rounds Price: \$5 including tax Prizes: Based on attendance This event will follow official tournament rules found here: http://www.fantasyflightgames.com/ffg_content/android-netrunner/support/FAQ/Android-Netrunner%20Tournament%20Rules.pdf
Sunday	19	9:00 AM	TCG	VCC 1st	9	Magic: The Gathering - GottaCon \$2K PPTQ Open Sealed Tournament	By: GottaCon Conventions and Yellowjacket Comics Day: Sunday Registration Start Time: 8:30am to 9:30am First Round Start Time: 10:00am Top 8 Playoff Start Time: immediately following round completion Top 8 Format: Draft, single elimination, best of 3 Player Cap: 200+ Format: Sealed deck, swiss rounds by attendance (likely 7 or 8) followed by cut to top 8 playoff. Price: This event is included if you purchase the Magic: the Gathering weekend pass. The cost to participate in the GottaCon \$2K PPTQ Open Tournament is \$40, with any other valid convention pass, at the MTG tournament desk at the convention. Welcome to the first ever GottaCon \$2K Open Tournament, sealed format and Preliminary Pro Tour Qualifier (courtesy Skyhaven Games)! This year MTG players of all shapes and sizes will face off for a \$2000 prize pool that will be split between the top 8 players. Additional product based prizes will reach down to 64th position based on a 200 person event. Each participant will be provided with six (6) boosters to construct a deck consisting of no less than 40 cards. Participants are given 20 minutes to register the sealed pool and 30 minutes to construct their deck using the sealed pool they are given. The tournament will consist of swiss style rounds with a cut to top 8 after final round. Top 8 will draft and face off in a single elimination finals
Sunday	19	9:00 AM	TCG	VCC 1st	9	Magic: The Gathering - TJ Silver Power 9 Legacy Series (Blue Blind Pick)	By: GottaCon and Yellowjacket. Day: Sunday Start Time: Registration at 9:00am to 10:45am, event starts at 11:00am Format: Legacy Price: \$10 (access to the convention required) Prizes: Based on attendance At GottaCon 2015, we will host the second of nine exciting tournaments which will each feature a first place prize of one "power 9" card. Each year, for a total of nine years, (first year was 2014), we will host one of these events. At this year's event we will host a Legacy tournament with the winner blind picking one of three cards; Ancestral Recall, Time Walk or Timetwister. Prizes for additional placements will be announced later along with more details. On the 10th anniversary of GottaCon (2018) a Beta Black Lotus will be up for grabs! This event will only continue if participation by the players/communities of Magic: The Gathering support it. These cards have been generously donated by one of our very own Magic community players. GottaCon would like to thank, from the bottom of our collective heart, the wonderful TJ Silver for supplying the cards which will be available to be won. Conditions by the Founder of this Event:

Sunday	19	9:30 AM	BG	Crystal Gardens	BG3-BG5 BG8-BG10 BG14	Great Canadian Board Game Blitz	<p>By: GottaCon Sponsored By: GottaCon Day: Sunday Start Time: Registration at 9:30am games start at 10:00am Maximum number of participants: 28 Prizes: Based off of attendance</p> <p>This epic board game tournament will have four rounds and a maximum of 28 players. Each round players will have to choose one of 7 board games to play, based on their ranking from the previous round (the first round will be determined randomly, and the second round will be the opposite order of the first round). Players earn points based on their ranking in each game, and at the end of the four rounds, the player with the most points will be crowned champion of the Blitz and invited to the finals held in Toronto at FanExpo. The possible games for each round are as follows:</p> <p>Round 1: 1. Dominion 2. Citadels 3. Courtier 4. Ticket to Ride USA 5. Dominion Intrigue 6. San Juan 7. Race for the Galaxy Round 2: 1. 7 wonders 2. Love Letter 3. King of Tokyo 4. King of New York 5. Guillotine 6. Blueprints 7. Bohnanza Round 3: 1. Carcassonne 2. Lords of Waterdeep 3. Eminent Domain 4. Ticket to Ride Europe 5. Discworld: Ankh Morpork 6. Relic Runner 7. Cinque Terre Round 4: 1. Stone Age 2. Alien Frontiers 3. Puerto Rico 4. Settlers of Catan 5. Star Trek Catan 6. Small Eorld 7. Dungeon Petz</p> <p>For full details visit our website: http://http://www.gottacon.com/major-board-game-events/#gcbgb</p>
Sunday	19	9:30 AM	Minis	Crystal Gardens	28	Flames of War GottaCon Championship Day 2	<p>By: GottaCon Sponsors: Strategies Games & Hobbies and Imperial Hobbies Day: Saturday & Sunday Time: 9:30AM each day Price: \$60 HST included (advance ticket price, includes entry to convention and automatic registration into the FOW Championship) Questions: Send to Bojan Zimonja bojanz@mac.com</p> <p>GottaCon will host a two day five round Flames of War tournament starting at 9:30AM Saturday. Three rounds will be played on Saturday and two rounds will be played on Sunday. Rounds will be 2.5 hours each. The Point value will be 1750 and the period will be late war June-August '44. You are allowed two versions of your army list that can differ by up to 300 points. You and your opponent will reveal which list you will use after the mission and attacker/defender have been determined. Both lists have to be the same type (e.g. the change can't turn your Infantry Company into Fortified Company). If you wish to use a list that grants your Company Always Attack keyword, you must reveal it to your opponent first. Allowed Books: Atlantik Wall, Overlord, Grey Wolf, Red Bear. If you wish to run a list from Road to Rome or Fortress Italy, please contact the organizer with the list ahead of time. If you wish to field a Fortified Company, you must have at least two Fortified Platoons. Please visit our website for full details: http://www.gottacon.com/major-miniature-events/#fow</p>
Sunday	19	9:30 AM	Minis	Crystal Gardens	31	GottaCon Warmachine/Hordes Masters Tournament Day 2	<p>By: GottaCon Sponsors: Magic Stronghold and Privateer Press Day: Saturday & Sunday Start Time: 9:30am each day Price: \$60 HST included (advance ticket price, includes entry to convention and GottaCon Conventions miniature based events) Army Lists *MUST * be submitted by February 25, 2015 to: pgnemissis301@gmail.com</p> <p>Starting Saturday morning at 9:30am our first feature GottaCon Warmachine/Hordes Masters Championship Tournament begins. Day one will see three rounds of play and day two will see the top 8 players from day 1 battle it out in a final three rounds of play. Army point limit is 50. Prizes will be awarded in the following categories; first, second, and third overall score as well as best painted army. Rules and restrictions as per the official Masters Tournament format. Players are requested to please consider the following points: 1) There will be Prizes for 1st, 2nd, 3rd, and Best Painted 2) Must email your name and Faction choice to pgnemissis301@gmail.com 3) Any questions or concerns can be sent to pgnemissis301@gmail.com 4) We will be using the Privateer Press 2015 Master Rules found Here 5) The rounds will be done with Death Clock (60 Min). Player are required to have/bring an accurate timing device for this purpose.</p>
Sunday	19	9:30 AM	Minis	Crystal Gardens	25	Warhammer 40K GottaCon Championships Tournament Day 2	<p>By: GottaCon Sponsors: Pastime Sports & Games and Advance Deployment Day: Saturday & Sunday Start Time: 9:30am Price: \$60 HST included (advance ticket price, includes entry to convention and GottaCon Conventions miniature based events) Rules and scenarios can be found here: http://www.gottacon.com/components/tournaments/2015warhammerrules.pdf Questions: Send to Paul Puhallo: ppuhallo@gottacon.com</p> <p>GottaCon will host a two day five round Warhammer 40K tournament starting at 9:30AM Saturday. Three rounds will be played on Saturday and two rounds will be played on Sunday. Armies will be limited to 1750 points. Prizes will be awarded in the following categories; first, second and third overall score, best painted army, best sportsmanship and best general. Armies will be formed according to the standard points costs, restrictions and rules presented in current Games Workshop army books and codexes. Please visit our website for a full round schedule: http://www.gottacon.com/major-miniature-events/#40k</p>

Sunday	19	9:30 AM	Minis	Crystal Gardens	26	Warhammer Fantasy GottaCon Championships Tournament Day 2	<p>By: GottaCon Sponsors: Wiser's Collectibles & Games and Advance Deployment Day: Saturday & Sunday Start Time: 9:30am Price: \$60 HST included (advance ticket price, includes entry to convention and GottaCon Conventions miniature based events) Rules and scenarios can be found here: http://www.gottacon.com/components/tournaments/2015warhammerrules.pdf Questions: Send to Paul Puhallo: ppuhallo@gottacon.com</p> <p>GottaCon will host a two day five round Warhammer 40K tournament starting at 9:30AM Saturday. Three rounds will be played on Saturday and two rounds will be played on Sunday. Armies will be limited to 1750 points. Prizes will be awarded in the following categories; first, second and third overall score, best painted army, best sportsmanship and best general. Armies will be formed according to the standard points costs, restrictions and rules presented in current Games Workshop army books and codexes. Please visit our website for a full round schedule: http://www.gottacon.com/major-miniature-events/#fantasy</p>
Sunday	19	9:45 AM	EG	VCC 2nd	18	PC - GottaCon StarCraft 2 Tournament Day 2 - Winners Bracker Semi-Finals	<p>By: GottaCon Sponsored by: Sound Blaster</p> <p>Day: Sunday Time: Captain's Meeting – 9:30am, Semi Finals – 9:45am, Finals – 11:45pm Prizes: 1st place: \$250 in prizes! 2nd place: \$200 in prizes! 3rd place: \$150 4th place: \$100</p> <p>All matches will be best of three. Maps for each round will be predetermined except for Winner's Final, Loser's Final and Grand Final, which will use a map elimination system. Players are not required to select a race before a match, but must use the race they used in game one throughout each match (random counts as a separate race).</p> <p>For map pool and additional rules please visit our website: http://www.gottacon.com/starcraft-2-events-at-gottacon/</p>
Sunday	19	9:45 AM	EG	VCC 2nd	18	PC - League of Legends Intermediate Level Tournament (Group Stage)	<p>By: GottaCon Sponsored by: Logitech Day: Friday Time: Captain's Meeting – 7:30pm, Round 1 – 8:15pm, Round 2 – 9:30pm Day: Saturday Time: Round 3 – 9:45am Please note that if more than 3 rounds are required, round 3 will be moved to Friday night at 10:00pm and rounds 4 and 5 will take place starting at 9:45am Saturday. Format: 5v5 Tournament Draft, Summoner's Rift Minimum Number of Teams: 8 Prizes: 1st place: \$300 in product per player. Riot based RP support will be awarded as well. 2nd place: \$200 in product per player. Riot based RP support will be awarded as well. 3rd place: \$150 in product per player. Riot based RP support will be awarded as well. 4th place: \$100 in product per player. Riot based RP support will be awarded as well.</p> <p>Teams will be randomly assigned to groups and will play a round robin. All matches in group stage are best of one. The 1st and 2nd place team from each group will move on to the Intermediate Level bracket stage. Please visit our site for tournament rules: http://www.gottacon.com/league-of-legends-consolation-tournament/</p>
Sunday	19	10:00 AM	BG	Crystal Gardens	BG11	Shadowrun Crossfire	<p>By: Alex Balmer of the Catalyst Demo Team Session 5: Sunday 10:00am to noon Session 6: Sunday noon to 2:00pm Number of Players: 2 - 4</p> <p>Shadowrun: Crossfire is a cooperative deck-building card game for two to four players set in the gritty, cyberpunk fantasy world of Shadowrun. Play a shadowrunner team and take on tough jobs such as protecting a client who's marked for death, shooting your way out of downtown when a run goes sour, or facing down a dragon. In each game you'll improve your deck with a mix of strategies, while earning Karma to give your character cyber upgrades, physical augmentations, magical initiations, weapons training and Edge.</p>

Sunday	19	10:00 AM	EG	VCC 2nd	18	PC - Counter-Strike: Global Offense Prime Tournament Finals	<p>By: GottaCon Sponsored by: Astro Day: Saturday Time: Quarter Finals – 8:30pm, Semi Finals – 11:00pm Day: Sunday Time: Finals- 10:00am (tentative) Format: 5v5 Tournament Minimum Number of Teams: 8 Prime Tournament Prizes: 1st place: \$1500 cash for the team and over \$250 in product each! 2nd place: \$1000 cash for the team and over \$250 in product each! 3rd place: \$500 cash for the team and over \$150 in product each! 4th place: Over \$100 in product each!</p> <p>All matches in Quarter, semi, and finals bracket play are best of three, with the higher seeded team getting to pick map side for game one and loser having pick for game two and three. Please visit our site for tournament rules and maps pools: http://www.gottacon.com/counter-strike-global-offense-events-at-gottacon/</p>
Sunday	19	10:00 AM	EG	VCC 2nd	18	PC - DOTA 2 Ability Draft Tournament	<p>By: GottaCon Sponsored by: Sound Blaster Day: Sunday Start Time: 10:00am Format: Ability Draft, 5v5, single elimination Price: A BYOC seat and access to a BYOC computer that no one else is using during the tournament. Registration: LAN HQ Players: 40 players max.</p> <p>Didn't make the finals of the DOTA 2 tournaments and still want a chance at some awesome prizes? Join us Sunday morning at 10am and take a different look at Dote 2 with Ability draft mode. Teams will be assigned or drafted based on number of signups. The teams will battle through a single elimination bracket to determine the winner. Max of 8 teams. Prizes for first place courtesy Sound Blaster. Please visit our website for full rules: http://www.gottacon.com/dota-2-side-events-at-gottacon/</p>
Sunday	19	10:00 AM	EG	VCC 2nd	18	PC - League of Legends Draft Tournament	<p>By: GottaCon Sponsored by: In Win Day: Sunday Time: 10:00am Format: 5v5 Tournament Draft, Summoner's Rift, single elimination Price: A BYOC seat and access to a BYOC computer that no one else is using during the tournament. Registration: LAN HQ</p>
Sunday	19	10:00 AM	Minis	Crystal Gardens	27	Malifaux Story Encounter Event	<p>Day: Sunday Time: 10:00am to 4:00pm Maximum Number of Players: 12 Questions: Paul Puhallo: ppuhallo@gottacon.com</p> <p>This will be a 3 round Story Encounter Event for Malifaux, fill details to be posted soon!</p>
Sunday	19	10:00 AM	Minis	Crystal Gardens	27	Star Trek: Attack Wing Suggested Tournament Format	<p>By: GottaCon Sponsored By: Pastime Sports & Games Day: Sunday Time: 10:00am Maximum Number of Players: 16 Rules: http://www.gottacon.com/major-miniature-events/#staw</p> <p>This Event will use The Official Attack Wing Suggested Tournament Format. Please visit our site for full details: http://www.gottacon.com/major-miniature-events/#staw</p>
Sunday	19	10:00 AM	Minis	Crystal Gardens	27	Star Wars: X-Wing Escalation Tournament	<p>By: GottaCon Sponsored by: Curious Comics Day: Sunday Time: 10:00am Maximum Number of Players: 24 Rules: http://www.fantasyflightgames.com/ffg_content/x-wing/support/faq/X-Wing-Tournament-Rules.pdf</p> <p>The X-Wing Miniatures action continues on Sunday! In the Escalation Tournament Format players will use a pre-built squad of point levels that will increase each round. For full details please review the Escalation Tournament Rules.</p>

Sunday	19	10:00 AM	WS/P	VCC 1st	6	World Building Panel	<p>Day: Sunday Time: 10:00 am to 11:30 am Panelists: Steve Saunders, Jonathan Tweet, Alex Flagg, Ryan Macklin, and Mike Whitaker</p> <p>Building a world to game in can be tough for many people out there. Whether you are a writer or a GM or whatever, it is no easy task. This panel focuses on gaming, but world-building tips can help anyone in a creative field or hobby. Learn the ins and outs of proper (and improper and insane) world-building from pros who do this sort of thing effectively on a near-daily basis.</p>
Sunday	19	10:30 AM	WS/P	VCC 1st	7	Women in Gaming Panel	<p>Day: Sunday Time: 10:30 am to 12:00pm (Noon) Panelists: SpaceHamster Cosplay, Kathleen De Vere, and Misha Amos</p> <p>There has been a lot of talk later, especially in light of #GamerGate about women and their various places in gaming. Join these panelists as they share their own perspectives of where women are in the gaming world.</p>
Sunday	20	11:00 AM	BG	Crystal Gardens	BG12	AEG Learn to Play	<p>By: Susie Dancer Day: Sunday Time: 11:00am to 2:00pm Players: 2 to 4</p> <p>Come and learn some great AEG games.</p>
Sunday	20	11:00 AM	BG	Crystal Gardens	BG16	For Greed or Glory Playtest	<p>By: Marcel Perro Days and times: Friday 5:00pm to 9:00pm, Saturday 4:00pm to 7:00pm, Saturday 9:00pm to 11:00pm, Sunday 11:00am to 2:00pm Players: 2 to 4</p> <p>For Greed or Glory is a 2-4 player strategy game that puts players behind the scenes of world events as they manipulate the world's media, economic, military and religious interests to achieve their nefarious agendas. The first player to complete 3 objectives wins the game.</p>
Sunday	20	11:00 AM	BG	Crystal Gardens	BG18	Galactic Emperor	<p>By: Aldo Santolla Day: Sunday Time: 11:00am to 1:00pm Players: 3 to 5</p> <p>Galactic Emperor is a fast paced empire-building game of exploration, conflict, and struggle for dominance. The last Galactic Emperor has met with a sudden and quite fatal accident. Each player controls a space sector with a home planet, and for a time, shares the power of the galactic throne. There are 7 different types of roles: Explorer, Steward, Merchant, Engineer, Warlord, Regent, and Scientist. All players get a turn to act during each role. Players discover planets, gain resources, build ships, and attack space fleets in a desperate effort to grind foes into cosmic dust!</p>
Sunday	20	11:00 AM	BG	Crystal Gardens	BG19-BG20	Last Night On Earth	<p>By: M3 Gamers Day: Sunday Time: 11:00am to 1:00pm Players: 2 to 6</p> <p>Last Night on Earth The Zombie Game is a fast-paced game of brain-eating zombies, small town heroes and horror movie action. Players take on the role of either the heroes, working together to make it through the night or the zombies, unending waves of undead spreading over the town like a plague. Featuring a modular board, eight heroes to choose from and several different scenarios to play that drastically change the game. Last Night on Earth is designed to create a cinematic feel as the story and game unfolds.</p>
Sunday	20	11:00 AM	BG	Crystal Gardens	BG1-BG2	Splendor	<p>By: Interactivity Board Game Cafe Day: Sunday Time: 11:00am to 1:00pm Players: 8 to 16</p> <p>Splendor. The hottest game at the Cafe's in its first glorious year. Come try it out and find out why?</p>
Sunday	20	11:00 AM	BG	Crystal Gardens	BG19-BG20	Terra Mystica	<p>By: M3 Gamers Day: Sunday Time: 11:00am to 1:00pm Players: 2-5</p> <p>Terra Mystica is a strategy game with a simple game principle and very little luck involved: You govern one of 14 factions trying to transform the landscape on the game board in your favor in order to build your structures. On the one hand, proximity to other players limits your options for further expansion, on the other hand though, it provides some benefits during the game. This conflict is the source of Terra Mystica's appeal. The 14 artfully designed factions, each having unique special abilities, as well as the exchangeable bonus cards allow for a large number of possible game plays that constantly keep this game entertaining.</p>

Sunday	20	11:00 AM	BG	Crystal Gardens	BG17	Tipp-Kick	<p>By: Michael Poplawski Day: Sunday Time: 11:00am to 1:00pm Players: 2 to 6</p> <p>Two player soccer game using metal miniatures. Players each have 1 field player and 1 goalie, and use a 14-sided black and white "ball" that determines the possession. The colour on the top of the ball determines who is next to kick. The kicker puts the field player next to the ball and releases its leg to kick the ball. The other player should try to block the kick with his or her goal keeper. After the kick the possession is once more decided and the same procedure starts all over again.</p>
Sunday	20	11:00 AM	EG	VCC 2nd	24	Omniarcade Battle	<p>By: UVic Games Club Day: Sunday Time: 11:00am Number of Players: 32 max</p> <p>So you want to be the very best, like no one ever was? For the gamer that likes a little bit of everything, we have some personal favourites set and ready to go. The OmniBattle is a five game mystery event rumble between 32 all-star console gamers. Game titles are kept a secret until the event but are all arcade themed. The tournament structure is set into four different games and overall point total will determine the placements for the finals</p>
Sunday	20	11:00 AM	EG	VCC 2nd	23	PC - Next Car Game	<p>By: GottaCon Conventions and BC Gamer Day: Sunday Time: 11:00am Price: Free with valid convention pass, while seating is available Prizes: Based on attendance and fun levels Location: Alienware Public Play PC area</p> <p>Bugbear Entertainment, the makers of the FlatOut series, is currently developing their next car game (aptly named). Players will enter demolition derbies using our Public Play PCs and the fastest and most destructive drivers will come out on top.</p>
Sunday	20	11:00 AM	Minis	Crystal Gardens	M5	DEMO - Deadzone Demo Game	<p>Day: Sunday Time: 11am to 1pm and 2pm to 4pm Maximum Number of Players: 4</p> <p>COMMAND THE MOST POWERFUL SOLDIERS IN THE GALAXY. In Deadzone, you control an elite squad of soldiers and engage your opponents in furious fire-fights within the cramped confines of an urban battlezone. Featuring stunningly detailed miniatures and fully modular scenery, Deadzone puts you in the centre of exciting battles with variable mission objectives: capture enemy intel, assassinate the enemy leader... eliminate the opposition! All Materials will be provided and no Experience is necessary.</p>
Sunday	20	11:00 AM	Minis	Crystal Gardens	M4	DEMO - Robotech RPG Tactics Game	<p>Day: Sunday Time: 11am to 1pm and 2pm to 4pm Number of Players: 2 per session</p> <p>Robotech RPG Tactics is a fast-paced, tabletop combat game that captures the action and adventure of the Robotech anime. Two or more players can engage in small squad skirmishes or scale up to massive battles. Relive the clashes of the First Robotech War, engage in stand-alone tactical games, or use the dynamic game pieces to enhance your Robotech® RPG experience. Mecha vs Mecha. Take command of the fighting forces of the United Earth Defense Force (UEDF) valiantly defending Earth from alien annihilation. Or lead the massive clone armies of the Zentraedi Armada to recover an alien artifact of immense power and enslave humankind</p>
Sunday	20	11:00 AM	RPG	VCC 2nd	RPG16	Pathfinder RPG - Pathfinder Society Quest: The Silverhex Chronicles	<p>Days: Saturday & Sunday Times: 9:00am, 10:00am, 11:00am, 12 noon (1-Hour Adventures) Players: 4 to 6</p> <p>A series of six Quests designed for 1st-level characters. When the daring half-orc scholar Ulisha enrages a noble family in the River Kingdoms, she contacts the PCs with a special deal: she will sell them a unique and ancient druidic relic at a steep discount to secure the gold she needs to pay off her bounty. By the time the PCs arrive to meet her, she has gone into hiding. However, she has left behind a journal full of profitable leads as a sign of good faith. Can the PCs recover this hidden wealth and claim the powerful Silverhex before an assassin finds their friend?</p>

Sunday	20	11:45 AM	EG	VCC 2nd	18	PC - GottaCon StarCraft 2 Tournament Day 2 - Winners Bracker Finals	<p>By: GottaCon Sponsored by: Sound Blaster</p> <p>Day: Sunday Time: Captain's Meeting – 9:30am, Semi Finals – 9:45am, Finals – 11:45pm Prizes: 1st place: \$250 in prizes! 2nd place: \$200 in prizes! 3rd place: \$150 4th place: \$100</p> <p>All matches will be best of three. Maps for each round will be predetermined except for Winner's Final, Loser's Final and Grand Final, which will use a map elimination system. Players are not required to select a race before a match, but must use the race they used in game one throughout each match (random counts as a separate race).</p> <p>For map pool and additional rules please visit our website: http://www.gottacon.com/starcraft-2-events-at-gottacon/</p>
Sunday	20	12:00 PM	BG	VCC 2nd	BG21-BG22 BG25-BG26	Krosmaster: Arena Constructed Tournament	<p>By: Japanime Games Sponsored By: Japanime Games Day: Sunday Start Time: Noon Maximum number of participants: 16 Prizes: awarded to all participants</p> <p>Players bring 12 Levels of characters and play in multiple round Swiss style tournament. Prizes will be awarded to all participants. Entry is FREE.</p>
Sunday	20	12:00 PM	EG	VCC 2nd	22	Mystery Game Event for Random Console	<p>By: Victoria, BC, Canada's Fighting Game Scene Day/Time: Saturday at Noon, and Sunday at Noon Prizes: Prize awarded to winner.</p> <p>Best 2 out of 3 games for a match set in pools and semis. Grand finals consist of 3 out of 5 games. After a game has concluded, winner must stick with same character for the next game. Loser has option of switching team and order and also taking player side of choice. Turbo button features are NOT allowed. Pausing a game will result in forfeit of that round unless the opponent chooses to waive this option. Prize awarded to winner.</p>
Sunday	20	12:00 PM	EG	VCC 2nd	18	PC - League of Legends Intermediate Level Tournament Finals	<p>By: GottaCon Sponsored by: Logitech Day: Saturday Time: Captain's Meeting – 2:00 pm, Semi Finals – 3:00 pm Day: Sunday Time: Finals – noon (tentative) Price: A BYOC seat and access to a BYOC computer that no one else is using during the tournament. Format: 5v5 Tournament Draft, Summoner's Rift Minimum Number of Teams: 8 Prizes: 1st place: \$300 in product per player. Riot based RP support will be awarded as well. 2nd place: \$200 in product per player. Riot based RP support will be awarded as well. 3rd place: \$150 in product per player. Riot based RP support will be awarded as well. 4th place: \$100 in product per player. Riot based RP support will be awarded as well.</p> <p>All matches in semi final bracket play are best of three, with the higher seeded team getting to pick map side for game one and loser having pick for game two and three. Please visit our site for tournament rules: http://www.gottacon.com/league-of-legends-consolation-tournament/</p>

Sunday	20	12:00 PM	EG	VCC 2nd	18	PC - League of Legends Starter Level Tournament Finals	<p>By: GottaCon Sponsored by: be quiet! Day: Saturday Time: Captain's Meeting – 1:15pm, Semi Finals – 1:45pm Day: Sunday Time: Finals – Noon (tentative) Price: A BYOC seat and access to a BYOC computer that no one else is using during the tournament. Format: 5v5 Tournament Draft, Summoner's Rift Minimum Number of Teams: 8 Prizes: 1st place: \$250 in product per player. Riot based RP support will be awarded as well. 2nd place: \$200 in product per player. Riot based RP support will be awarded as well. 3rd place: \$100 in product per player. Riot based RP support will be awarded as well. 4th place: \$100 in product per player. Riot based RP support will be awarded as well.</p> <p>All matches in semi final bracket play are best of three, with the higher seeded team getting to pick map side for game one and loser having pick for game two and three. Please visit our site for tournament rules: http://www.gottacon.com/starter-tournament/</p>
Sunday	20	12:00 PM	EG	VCC 2nd	24	PS4 - Super Mega Baseball Tournament (Main Event)	<p>By: Metalhead Software Day: Sunday Time: 12:00 pm (Noon) Prizes: A brand new PlayStation 4</p> <p>If you entered the feeder tournament on Saturday and are eligible for the Sunday main event then read on! Play the critically acclaimed Super Mega Baseball in a 32 player double elimination tournament to determine who the top slugger in town is! That person will take home a shiny new PS4! Players may play with any team, in any stadium as agreed upon by both players. If players cannot come to a consensus on the stadium, a random one will be chosen for them.</p> <p>For full rules please visit our website: http://www.gottacon.com/console-casual-free-play-events/#smb</p>
Sunday	20	12:00pm	TCG	VCC 1st	9	Magic: The Gathering - Commander Sunday Tournament	<p>By: GottaCon and Yellowjacket Comics. Day: Sunday Start Time: 12:00pm(noon) Format: Multiplayer free-for-all Price: \$10 Prizes: To be determined, based on attendance</p> <p>Please go here for details on how this event works and current ban lists: http://www.wizards.com/magic/tcg/resources.aspx?x=magic/rules/100cardsingleton-commander</p>
Sunday	20	12:30pm	WS/P	VCC 2nd	Viewing Area 2	Taking Your PC Building Skills to the Next Level (and Voiding Warranties in the Process)	<p>Day: Sunday Time: 12:30pm to 1:30pm Panelists: Shannon Robb - Thermaltake/Tt eSports, Bob Stewart - BS Mods, Rod Rosenberg - BS Mods, Eric Garay - Futurelooks.com</p> <p>So after last years panel, you' built your first custom PC. Now you're thinking, what's next? Let Futurelooks.com put you in front of world class PC modders, industry experts, and special guests, so you can find out for yourself what is beyond "stock settings". Find out what it takes to mod a PC case, setup your very first custom water cooling system, and most importantly, have fun asking questions in this 100% safe environment, where you won't get told to "do a search". When the questions are over, you'll also have an opportunity win some great prizes.</p>
Sunday	20	Noon	WS/P	VCC 1st	6	Kickstarter Workshop	<p>Day: Sunday Time: 12:00pm (Noon) to 1:30 pm Panelists: Jonathan Tweet, Jordan Stratford, Joanna Gaskell, Rob Heinsoo, and Kyle Elliott</p> <p>Join our expert instructors who've ran multiple success crowd funding campaigns. They will walk you through various aspects of running a successful campaign, including: how to work your existing network; running successive campaigns, good communication with your customers, reward levels, stretch goals, add-ons; third-party services, common errors; and the pros and cons of various crown funding platforms.</p>
Sunday	21	1:00 PM	BG	Crystal Gardens	BG1-BG2	Ghost Blitz	<p>By: Interactivity Board Game Cafe Day: Sunday Time: 1:00pm to 2:00pm Players: 8 to 16</p> <p>Trim those nails or blood will be drawn. How fast are your reactions. It is like Jungle Speed without all those finicky rules.</p>

Sunday	21	1:00 PM	BG	Crystal Gardens	BG18	Merchants and Marauders	<p>By: Richard Devlieger Day: Sunday Time: 1:00pm to 4:00pm Players: 2 to 4</p> <p>Learn to play Merchants and Marauders. Pick your captain and choose your ship. You can either be a merchant moving goods between ports while avoiding pirates or be a pirate and raid unsuspecting merchant vessels. Pirates beware as the various naval ships won't take kindly to their people being attacked and will attempt to track you down.</p>
Sunday	21	1:00 PM	BG	Crystal Gardens	BG15	Mud Eagle One	<p>By: Kevin Brown Day: Sunday Time: 1:00pm to 2:00pm Players: 2</p> <p>This is a 2 player cooperative board game involving fictional modern armored warfare.</p>
Sunday	22	1:30 PM	EG	VCC 2nd	18	PC - League of Legends Advanced Level Tournament Finals	<p>By: GottaCon Sponsored by: Logitech Day: Saturday Time: Captain's Meeting – 10:45pm Semi Finals – 11:00am Day: Sunday Time: Finals- 1:30 pm (tentative) Price: A BYOC seat and access to a BYOC computer that no one else is using during the tournament. Format: 5v5 Tournament Draft, Summoner's Rift Minimum Number of Teams: 8 Prizes: 1st place: \$1250 cash for the team and over \$300 in product each! Riot based RP support will be awarded as well. 2nd place: \$1000 cash for the team and over \$200 in product each! Riot based RP support will be awarded as well. 3rd place: \$500 cash for the team and over \$150 in product each! Riot based RP support will be awarded as well. 4th place: \$250 cash for the team and over \$100 in product each! Riot based RP support will be awarded as well.</p> <p>All matches in semi final bracket play are best of three, with the higher seeded team getting to pick map side for game one and loser having pick for game two and three. Please visit our site for tournament rules: http://www.gottacon.com/league-of-legends-championship-tournament/</p>
Sunday	22	2:00 PM	BG	VCC 2nd	20	Forbidden Island and Dixit	<p>By: Nick Bolingbroke Day: Sunday Time: 2:00 pm to 4:00 pm</p> <p>Forbidden Island - Players: 1 to 4 Forbidden Island is a cooperative board game. Instead of winning by competing with other players like most games, everyone must work together to win the game. Players take turns moving their pawns around the island which is built by arranging the many beautifully screen-printed tiles before play begins. As the game progresses, more and more island tiles sink, becoming unavailable, and the pace increases. Players use strategies to keep the island from sinking, while trying to collect treasures and items. As the water level rises, it gets more difficult- sacrifices must be made.</p> <p>Dixit - Players: 3 to 6 Using a deck of cards illustrated with dreamlike images, players select cards that match a title suggested by the storyteller, and attempt to guess which player selected which card.</p>
Sunday	22	2:00 PM	BG	Crystal Gardens	BG19-BG20	Robo Rally	<p>Board Game By: M3 Gamers Day: Sunday Time: 2:00pm to 4:00pm Players: 2 to 8</p> <p>As one of several supercomputers in a fully automated widget factory, you have it made. You are brilliant. You are powerful. You are sophisticated. You are bored. Time to enjoy a little fun at the factory's expense. With the other computers, program factory robots and pit them against each other in frantic, destructive races across the factory floors. Be the first to touch the flags, in order, and you win it all: the honor, the glory, the grudging respect of the other computers. But first you have to get your robot past obstacles like gaping pits, industrial lasers, moving conveyor belts and, of course, the other robots.</p>

Sunday	22	2:00 PM	BG	Crystal Gardens	BG19-BG20	Shadows Over Camelot	<p>By: M3 Gamers Day: Sunday Time: 2:00pm to 4:00pm Players: 3 to 7</p> <p>A lone swallow flies across the grey skies of Cornwall. The forces of evil are gathering around Camelot. The Black Knight was sighted atop a desolate ridge; a scheming Morgan plots her revenge; the Saxon troops are on the move; and acres of timber are being felled for the siege engines. And yet Lancelot has all but vanished, with Excalibur yet to be recovered. These are heavy times indeed. Will you, young squire, come forth and pledge allegiance to your fellow Knights of the Round Table? Is your heart of pure intent and ready to sacrifice for the good of all or will the dark promise of power seduce you into treason?</p>
Sunday	22	2:00 PM	BG	Crystal Gardens	BG17	Strasbourg	<p>By: Michael Poplawski Day: Sunday Time: 2:00pm to 4:00pm Players: 3 to 5</p> <p>Strasbourg in the 15th century; the political skills of the city are heavily influenced by the craftsmen guilds. \Players take on the lead of ascending families of the city and place family members in the different guilds. Strasbourg is a easy to learn strategy game with inventive mechanisms, that provide the player with lots of room for decisions.</p>
Sunday	22	2:00 PM	EG	VCC 2nd	18	PC - GottaCon DOTA 2 Prime Tournament Finals	<p>By: GottaCon Sponsored by: Tt eSPORTS and Sound Blaster Day: Saturday Time: Captain's Meeting – 12:15pm, Semi Finals – 12:30pm Day: Sunday Time: Finals - 2:00 pm (tentative) Format: 5v5 Tournament Draft, Captain's Mode Maximum Teams: No Team Limit (Times are Based on 8 Teams) Prizes: 1st place: \$1000 cash for the team and over \$300 in product each! 2nd place: \$750 cash for the team and over \$200 in product each! 3rd place: \$500 cash for the team and over \$150 in product each! 4th place: \$250 cash for the team and over \$100 in product each!</p> <p>1st place team from group A will play 2nd place of group B and vice versa. All matches in the bracket stage are best of three, with the higher seeded team getting to pick side for game one and loser having pick for game two and three. If teams with the same seed play each other a coin toss will determine who gets pick of side for game one. Please visit our site for tournament rules: http://www.gottacon.com/dota-2-events-at-gottacon/</p>
Sunday	22	2:00 PM	Minis	Crystal Gardens	M5	DEMO - Deadzone Demo Game	<p>Day: Sunday Time: 11am to 1pm and 2pm to 4pm Maximum Number of Players: 4</p> <p>COMMAND THE MOST POWERFUL SOLDIERS IN THE GALAXY. In Deadzone, you control an elite squad of soldiers and engage your opponents in furious fire-fights within the cramped confines of an urban battlezone. Featuring stunningly detailed miniatures and fully modular scenery, Deadzone puts you in the centre of exciting battles with variable mission objectives: capture enemy intel, assassinate the enemy leader... eliminate the opposition! All Materials will be provided and no Experience is necessary.</p>
Sunday	22	2:00 PM	Minis	Crystal Gardens	M4	DEMO - Robotech RPG Tactics Game	<p>Day: Sunday Time: 11am to 1pm and 2pm to 4pm Number of Players: 2 per session</p> <p>Robotech RPG Tactics is a fast-paced, tabletop combat game that captures the action and adventure of the Robotech anime. Two or more players can engage in small squad skirmishes or scale up to massive battles. Relive the clashes of the First Robotech War, engage in stand-alone tactical games, or use the dynamic game pieces to enhance your Robotech® RPG experience. Mecha vs Mecha. Take command of the fighting forces of the United Earth Defense Force (UEDF) valiantly defending Earth from alien annihilation. Or lead the massive clone armies of the Zentraedi Armada to recover an alien artifact of immense power and enslave humankind</p>
Sunday	22	2:00 PM	RPG	VCC 2nd	RPG14	Dungeons & Dragons - Adventurers League DDEX1-14 Escape from Phlan (levels 5-10)	<p>Day: Friday Time: 7:00pm to 11:00pm Day: Saturday Time: 7:00pm to 11:00pm Day: Sunday Time: 2:00pm to 6:00pm Players: 3 to 7</p> <p>GottaCon Premier Adventure! Three important citizens of Phlan, who stand against the tyrannical dragon that rules, seek to escape and find refuge across the Moonsea. Can you extricate those that are vital to the factions before it's too late? An adventure for 5th-10th level characters. Don't have a high enough level character? No problem, sign up and take part as the monsters the players have to fight or act as the NPCs that they interact with. Designed by Chris Lindsey</p>

Sunday	22	2:00 PM	RPG	VCC 2nd	RPG12	Dungeons & Dragons - Adventurers League DDEX1-8 Tales Trees Tell (levels 1-4)	Day: Saturday Time: 9:00am to 1:00pm and 7:00pm to 11:00pm Day: Sunday Time: 2:00pm to 6:00pm Players: 3 to 7 Despite the shaky alliance that exists with the elves of the Quivering Forest, they do not suffer trespass in their realm lightly, especially from common folk from nearby Phlan. A woodworker's recent blunder into the forest might set off a diplomatic incident. Can you help find him and mollify the aggravated elves? A four-hour adventure for levels 1-4. Designed by Thomas Reid
Sunday	22	2:00 PM	RPG	VCC 2nd	RPG13	Dungeons & Dragons - Adventurers League DDEX1-9 Outlaws of the Iron Route (levels 1-4)	Day: Saturday Time: 9:00am to 1:00pm and 7:00pm to 11:00pm Day: Sunday Time: 2:00pm to 6:00pm Players: 3 to 7 The Iron Route, an important trade road east of Phlan, is beset by competing bandits. An exiled Black Fist officer leads his band of mercenaries turned cloaked ruffians, while a mysterious dragonborn sorcerer commands screaming savages from the north. In this war for supremacy over the trade route, the beleaguered merchants are the victims, and Phlan suffers from a lack of important supplies. It's up to adventurers to strike out and reopen this vital route to the town. A four-hour adventure for levels 1-4. Designed by Will Doyle
Sunday	22	2:00 PM	RPG	VCC 2nd	RPG06	Dungeons & Dragons v3.5 - The Stormroads	By Joshua Treleaven of The Simulationist Podcast Day: Friday Time: 7:00pm to 11:00pm Day: Saturday Time: 2:00pm to 6:00pm and 7:00pm to 11:00pm Day: Sunday Time: 2:00pm to 6:00pm Players: 3 to 6 Join Dungeon Master Josh Treleaven of the Simulationist Podcast for an outdoor dungeon crawl experience. The stormroads are the only safe haven in a world of terrible evil. Keep them safe, and great fortunes may be yours. Fail, and death is assured. A D&D 3.5 special convention event. Pre-generated characters are provided.
Sunday	22	2:00 PM	RPG	VCC 2nd	RPG01	Feng Shui - Two Hour Two Fisted Tales of Shadowfist	By Nathan Patten Day: Sunday Time: 2:00pm to 4:00pm Players: 3 to 6 Eunuch sorcerers. Slick conspirators. Cyborg apes. Control freak monks. Armed with the secrets of Feng Shui, all aim to conquer the past, present, and future. Only you have the guts, guns, and flying feet to stop them! Join the fun. Kick Butt. Blow Things Up. Save the World.
Sunday	22	2:00 PM	RPG	VCC 2nd	20	Games on Demand in the Diversity Lounge	Day: Friday Time: 7:00pm to 9:00pm Day: Saturday Time: 9:00am to 11:00am Day: Sunday Time: 9:00am to 11:00am & 2:00pm to 4:00pm Players: 2 to 6 Drop by and learn-to-play new and interesting games from the most exciting independent and small press tabletop role-playing games available. Just show up before each available slot and we'll help you match your interests to a game that is prepped and ready to go. There is no need to register for these learn-to-play events.
Sunday	22	2:00 PM	RPG	VCC 2nd	RPG08	HackMaster - Learn to Play HackMaster	By Jon Woodland Day: Sunday Time: 2:00pm to 6:00pm Players: 3 to 6 This will be a short adventure that will focus on learning the HackMaster system. No experience is necessary, and pre-generated characters will be provided. HackMaster is a highly detailed Fantasy RPG of tough decisions. In most RPGs today you start as epic heroes on epic quests. HackMaster is different, your characters start just slightly better than the average peasant, and HackMaster helps tell the tale of their journey towards becoming heroes. If they survive.
Sunday	22	2:00 PM	RPG	VCC 2nd	RPG02	Kingdom - A Season of Little	By Corey Burger Day: Sunday Time: 2:00pm to 6:00pm Players: 2 to 5 The winter is ending and the food is scarce. It isn't yet fishing season yet, but a neighbouring village just might have some extra food you can loot (or trade). Players are Vikings deciding what to do in a tough season. Kingdom is a narrative dice-less roleplaying system that encourages roleplaying

Sunday	22	2:00 PM	RPG	VCC 2nd	RPG05	Lamentations of the Flame Princess - Hammers of the God	By Jeff Wike Day: Sunday Time: 2:00pm to 6:00pm Players: 3 to 6 Dwarves never forget a grudge. But what if they hold that grudge against themselves? Beware the god who has been discarded.
Sunday	22	2:00 PM	RPG	VCC 2nd	RPG06	Night's Black Agents - Assault on Castle Ravenloft	By GottaCon RPG Manager Mike Gruber Day: Sunday Time: 2:00pm to 6:00pm Players: 2 to 6 For a few years now, you have been part of Europe's shadowy underground of criminals, mercenaries, and deniable paramilitaries. Before that, you were on the rolls somewhere: MI5, DGSE, Stasi, perhaps even the CIA or Mossad. Someone recruited you out of the sunlight, and taught you to survive in the shadows... Experience the classic TSR adventure I6: Ravenloft reimagined as a modern vampire spy thriller!
Sunday	22	2:00 PM	RPG	VCC 2nd	RPG20	Pathfinder RPG - Pathfinder Society: #6-07 Valley of Veiled Flame	Day: Saturday Time: 9:00am to 1:00pm Day: Sunday Time: 2:00pm to 6:00pm Players: 4 to 6 A Pathfinder Society Scenario designed for levels 5–9. For years a Pathfinder team has surveyed Qadira's Zho Mountains in an attempt to reconcile its twisting valleys with a series of old maps recovered years ago on the Silken Way. When the team disappears soon after reporting a strange illusory effect in a mountain pass, the Society sends the PCs—funded by an unusual benefactor—to uncover whatever is hidden in those peaks and rescue the agents.
Sunday	22	2:00 PM	RPG	VCC 2nd	RPG17	Pathfinder RPG - Pathfinder Society: #6-10 The Wounded Wisp	Day: Saturday Time: 9:00am to 1:00pm and 7:00pm to 11:00pm Day: Sunday Time: 2:00pm to 6:00pm Players: 4 to 6 A Pathfinder Society Scenario designed for levels 1–2. More than 400 years have transpired since the Pathfinder Society began in a humble tavern that has quietly weathered the centuries without incident. When a routine errand there uncovers a clue left behind by one of the founding Pathfinders, it's up to the PCs to solve a puzzle whose pieces are scattered across Absalom—and whose prize dates back to the Society's darkest years.
Sunday	22	2:00 PM	RPG	VCC 2nd	RPG19	Pathfinder RPG - Pathfinder Society: #6-11 The Slave Master's Mirror	Day: Saturday Time: 9:00am to 1:00pm and 7:00pm to 11:00pm Day: Sunday Time: 2:00pm to 6:00pm Players: 4 to 6 A Pathfinder Society Scenario designed for levels 3–7. An elusive enemy of the Society has launched a campaign of espionage and intrigue from Stonespine Island, the homeport of the infamous Okeno pirates. The Society must sneak a team of agents through one of the largest slave markets on the Inner Sea and track the slippery mastermind to her base if they are to successfully capture the villain, and Venture-Captain Ambrus Valsin has just the team of Pathfinders in mind for the task. Can the PCs defeat this remote slave ring without becoming slaves themselves?
Sunday	22	2:00 PM	RPG	VCC 2nd	RPG18	Pathfinder RPG - Pathfinder Society: #6-12 Scions of the Sky Key Part 1: On Sharrowsmith's Trail	Day: Saturday Time: 9:00am to 1:00pm and 7:00pm to 11:00pm Day: Sunday Time: 2:00pm to 6:00pm Players: 4 to 6 A Pathfinder Society Scenario designed for levels 1–5. Weeks have passed since Venture-Captain Nieford Sharrowsmith departed for the Bandu Hills, and having not heard from him since but learned of an Aspis Consortium expedition bound for the same destination, the Society and local allies have grown worried for the aging explorer's safety. As the PCs travel south on Sharrowsmith's trail, they must track the venture-captain to the ruins he sought while also dealing with the aftermath of his actions.
Sunday	22	2:00 PM	RPG	VCC 2nd	RPG03	Savage Worlds - An Item of Some Consequence	By Duncan MacRae Day: Sunday Time: 2:00pm to 6:00pm Players: 1 to 5 It's 1938. The Society for Safekeeping needs your help. An ancient artifact of great import has gone missing while being transported through Europe. You must locate and retrieve it, or destroy it, if necessary, before it falls into the wrong hands!

Sunday	22	2:00 PM	RPG	VCC 2nd	RPG07	<p>Star Wars: Edge of the Empire - The Wreck of the Cannis Mor (Part 2)</p> <p>By Craig Black Day: Sunday Time: 2:00pm to 6:00pm Players: 4 to 5</p> <p>Lost in history, the treasure ship Cannis Mor vanished during the height of the Clone Wars. Now a survivor's log has come to light and a motley crew of independents is on the scent. But will they be able to outpace the forces of Teemo the Hutt or Agents of the dreaded Imperial Security Bureau? This is part 2 of a 2 part adventure, but players are not required to participate in both parts. Part 1 is scheduled for Saturday 9:00am to 1:00pm.</p>
Sunday	22	2:00 PM	Special	VCC 2nd	21	<p>VicWars</p> <p>By: VicLug Event 1 Day: Friday Time: 7:00pm to 9:00pm Event 2 Day: Saturday Time: 2:00pm to 4:00pm Event 3 Day: Saturday Time: 7:00pm to 9:00pm Event 4 Day: Sunday Time: 2:00pm to 4:00pm Please note there may be small adjustments to start times on site and are dependent on available GMs.</p> <p>The Victoria Lego Users Group, or VicLUG, is happy to run our home cooked table top minifig game, VicWars for the 6th year running. It was developed for GottaCon, based very loosely on BrikWars, and is an easy pickup game for any age. We ask that you don't bring any of your own Lego or other bricks to the game, we will supply all necessary game material. Returning players should expect some interesting changes this year to the gameplay and schedule as we try some new mechanics out. Game sessions will run for 2 hours and are drop in/out, very easy to pick up. Appropriate for any age but parents need to attend their children.</p>
Sunday	22	2:30 PM	WS/P	VCC 1st	7	<p>Invisible Gamers: Creating Diversity in Gaming Culture Panel</p> <p>Day: Sunday Time: 2:30 pm to 4:00 pm Panellists: Samuel Salvati, Billy Yu, Jules Sherred, Allison Medwin, Amber Campell, and James Bayes Price: Included with your regular GottaCon pass</p> <p>Now that the gaming world is an arguably larger culture engine than any other segment of the entertainment industry there have been growing calls for increased representation within game design and acceptance in the gaming community for diversity. Whether it be race, gender or sexual orientation, a diverse representation within the gaming world is not only inevitable, but a more accurate portrayal of gamers themselves. Join the panelists as they discuss the different ways in which they are currently invisible, not only in gaming but also in life, and what should be done to improve both games and the surrounding culture.</p>
Sunday	22	3:00 PM	BG	Crystal Gardens	BG11-BG13 BG15-BG16	<p>King of Tokyo Tournament</p> <p>By: GottaCon Day: Sunday Start Time: 3:00PM Price: Free Maximum number of participants: 24</p> <p>Can you be the King of Tokyo? The tournament will be four qualifier rounds and one final round. Each qualifier round lasts 1 hour, and at the end of the hour the game stops and players are sorted according to their Victory Points. Each player receives Tournament Points according to the winning order of the game. After each round, players are ranked by their total number of Tournament Points, then their number of Victory Points. Seating in the next round is determined by ranking: the first best players are on table 1, then the next best players are on table two, etc. At the end of the 4th qualifier round, the 6 best ranked players by Tournament Point then Victory Points play a final game with no time limit. The winner of the tournament is the winner of the final round; either by reaching 20 Victory Points or being the last person standing.</p>
Sunday	22	3:00 PM	EG	VCC 2nd	23	<p>PC - Titanfall Frontier Defense Flights</p> <p>By: GottaCon and BC Gamer Day: Sunday Time: 3:00pm Format: Frontier Defense Price: Free with valid convention pass, while seating is available Capacity: Maximum of 8 teams of 4 players Prizes: Prize for best overall score Location: Alienware Public Play PC area</p> <p>Some say the frontier is a lawless, dangerous place of opportunity and despair...those people are right! Join the fight as waves of enemies try to steal all that your people have worked so hard to gain. Sets of four players will band together to push back the enemy advance. The team that finishes fastest with the least amount of retries, will take home prizes!</p>
Sunday	23	4:00 PM	BG	Crystal Gardens	BG17	<p>Coal Baron (aka Glück Auf)</p> <p>By: Michael Poplawski Day and Time: Saturday 2:00pm to 4:00pm, Sunday 4:00pm to 6:00pm Players: 2 to 4</p> <p>Coal Baron – or Glück Auf in German, after a greeting German miners use when wishing one another luck – has players sending meeple miners underground to dig tunnels and acquire coal, which comes in four levels of quality and which is used to fulfill contracts. (90-120 minutes)</p>

Sunday	23	4:00 PM	BG	Crystal Gardens	BG21	Macao	<p>By: Randy Ward Day: Sunday Time: 4:00pm to 6:00pm Players: 2 to 4</p> <p>At the end of the 17th century, Macao – the mysterious port city on the southern coast of China – is a Portuguese trading post in the Far East. The players take on the role of energetic and daring adventurers. Many exciting tasks and challenges await the players, whether they are a captain, governor, craftsman, or scholar. Those who chose the wisest course of action and have the best overall strategy will earn the most prestige at the end.</p>
Sunday	23	4:00 PM	BG	Crystal Gardens	BG19-BG20	Open Gaming Sunday	<p>By: M3 Gamers Day: Sunday Time: 4:00pm to 6:00pm Players: Varies</p> <p>Come close out GottaCon 2014 with M3 Gamers. We'll be playing a variety of games to warm up for the event. Got a favourite or something you'd like to try? Ask us!</p>
Sunday	23	4:00 PM	BG	Crystal Gardens	BG1-BG2	Ultimate Liar's Dice	<p>By: Interactivity Board Game Cafe Day: Sunday Time: 4:00pm to 6:00pm Players: 8 to 12</p> <p>Liar's Dice, the ultimate game of bluff. Up to 12 people will enter the dice arena, but only one will remain at the end...!</p>
Sunday	23	4:00 PM	RPG	VCC 2nd	RPG01	<p>Star Wars d6 - The Hutt Gambit & Other Stories</p>	<p>By Nathan Patten Day: Saturday Time: 4:00pm to 6:00pm Day: Sunday Time: 4:00pm to 6:00pm Players: 3 to 5</p> <p>Take to the Galactic Rim in a series of short adventures set in the Star Wars Universe using the original Star Wars RPG system. Designed for fast, cinematic, and pulpy adventure. The Hutt Gambit & Other Stories is a set of 2 Two Hour Adventures designed for fast playing and risk taking gaming. Just remember, The Force Is With You!</p>

Friday

Slot 1 - 1:00pm to 5:00pm
Public Registration Opens at
Slot 2 - 5:00pm to 7:00pm
Slot 3 - 7:00pm to 9:00pm
Slot 4 - 9:00pm to 11:00pm
Slot 5 - 11:00pm to 11:30pm
Slot 6 - 11:30pm to 4:00am

Saturday

Slot 7 - 8:00am to 9:00am
Slot 8 - 9:00am to 11:00am
Slot 9 - 11:00am to 1:00pm
Slot 10 - 1:00pm to 2:00pm
Slot 11 - 2:00pm to 4:00pm
Slot 12 - 4:00pm to 6:00pm
Slot 13 - 6:00pm to 7:00pm
Slot 14 - 7:00pm to 9:00pm
Slot 15 - 9:00pm to 11:00pm
Slot 16 - 11:00pm to 11:30pm
Slot 17 - 11:30pm to 4:00am

Sunday

Slot 18 - 8:00am to 9:00am
Slot 19 - 9:00am to 11:00am
Slot 20 - 11:00am to 1:00pm
Slot 21 - 1:00pm to 2:00pm
Slot 22 - 2:00pm to 4:00pm

BG =
EG =
Minis =
RPG =
TCG =
WS/P =
Special =

Board Game
Electronic Game
Miniatures
Role-Playing Game
Trading Card Game
Workshop/Panel
Special Event

Slot 23 - 4:00pm to 6:00pm