

Day	Slot	TIME	Type	Table/Area	EVENT	LEVEL	Booklet Description	Addition Date
Friday	2	7pm - 11pm	BG	B05	Acquire	Everyone	By The Core Gamers - CR Holmes Time: 7:00pm # of Participants 2-5 This Sid Sackson classic has taken many different forms over the years depending on the publisher. Each player strategically invests in businesses, trying to retain a majority of stock. As the businesses grow with tile placements, they also start merging, giving the majority stockholders of the acquired business sizable bonuses, which can then be used to reinvest into other chains. All of the investors in the acquired company can then cash in their stocks for current value or trade them 2-for-1 for shares of the newer, larger business. The game is a race to acquire the greatest wealth.	11-Jan-10
Friday	2	7pm - 11pm	BG	B04	Arkham Horror	Everyone	By Max Coffey Time: 7:00 PM # of Participants 1-7 Try your hand at a game of Arkham Horror, a cooperative board game where you try to stop the terror from taking over Arkham! A game should take approximately 3 to 4 hours. For more information, see the official web site: http://www.fantasyflightgames.com/edge_minisite.asp?eidm=6	01-Dec-09
Friday	2	7pm - 11pm	BG	SHG	Castle Panic! Presented by Skyhaven Games	Demo Everyone	By Skyhaven Games Event Coordinator: Neil Wolff Time: 7:00pm # of Participants 1-6 Try your hand at a game of Castle Panic!, a cooperative board game where you try to defeat the monsters before your castle is taken down! Each game should take approximately 60 minutes. We'll be running three demos in this slot. For more information, visit the official web site: http://www.firesidegames.com/castlepanic.html	10-Jan-10
Friday	2	7pm - 11pm	BG	B03	Pandemic Presented by Interactivity Games	Everyone	By Interactivity Games Time: 7:00 PM Maximum # of participants: 5 Come and try this cooperative boardgame. You and your fellow players work to stop multiple virus strains from destroying mankind. You take on a specific role and work with our specialists to find cures, and immunize the worlds population.	09-Jan-10
Friday	2	7pm - 11pm	BG	IGS B02	Smallworld Tournament Presented by Interactivity Games	Everyone	By Michael Xuereb and Interactivity Games Time: 7:00pm Prizes: See below Smallworld is a board game where various races strive to build empires in a world unable to accomodate all of them. Pick a fantasy race and special power combination then conquer surrounding regions to carve out your empire. The top players from each table will go on to the finals with the winner of the finals taking home the prize which is provided by Interactivity Games and Stuff (www.interactivitygames.com)!	24-Dec-09
Friday	2	7pm - 11pm	BG	B06	Starcraft Board Game presented by Skyhaven Games	Everyone	By Skyhaven Games Event Coordinator: Cameron Young Time: 7:00 PM Promo: Each participant will get a plastic figure, winner gets first choice! # of participants 1-5 Like the Starcraft videogame? Can't wait until Starcraft 2 comes out next year? Whet your appetite and try your hand at the Starcraft Board Game this weekend with host Cameron Young! Each game should take approximately 2 to 3 hours – unless you're zergling rushed, of course.	01-Dec-09
Friday	2	7pm - 11pm	BG	B01	Steve Jackson Games Open Demo	Demo Everyone	By Men in Black (MIB) 5799 Jayson Stevens Time: Slots 2, 6, 7, 11 Kill the monsters - Steal the treasure - Stab your buddy. It's the Munchkin Way. MIB 5799 will be running open demos of Munchkin and other Steve Jackson Games for anyone who cares to drop in and play. Prizes will be awarded.	07-Dec-09
Friday	2	7pm - 11pm	BG	B07	Under Mine Demo - New Board Game	Demo Everyone	By Dan Peterson Time: Friday at 5:00pm, Saturday at 2:00pm, and Sunday at 9:00am Come join the creator of this new Board building, swords and sorcery card game in which a 2-4 players search for artifacts and treasure while fighting each other and monsters to win the throne of a kingdom.	10-Jan-10
Friday	2	7pm - 11pm	BG	VCON	VCON Gaming Session	Demo Everyone	By the Games Room Coordinator and the Hotel Liaison. Time: All weekend (in posted slots) Come join the emissaries of VCON as they put on a few board games to show off the kind of fun that can be had in the VCON Games Room.	20-Nov-09
Friday	2	7pm - 11pm	EG	12 to 14	General Video Game Play on LAN and Consoles (Xbox, PS3, Wii)	Everyone	By Evo Games, Stain Internet Café Time: All Day (while booths are open) Cost: Free (excluding tournaments) Stain Internet Cafe LAN computers available for play when computers are not in use and not needed for tournaments for free to attendees. Bring your own computer and hook into the LAN for free (tournaments are not free). Evo Games console gaming stations available for general game play for free all weekend. Station use may be limited during tournament times. Users must move to another console after one hour if there are users waiting. This includes big screens that are setup over night.	20-Nov-09
Friday	2	7pm - 11pm	EG	12	PC - Counter-Strike Source Deathmatch Tournament	M for Mature	By Stain Internet Cafe Time: 8:00PM Cost: 2 gamer tickets (gamer tickets cost \$1 each and can be purchased at Badge Registration) This tournament will be randomly made teams facing randomly made teams, with a final round of everyone vs. everyone. To advance through the rounds rack up the most kills against everyone else. Those with the least amount will be eliminated. A respawn time frame will be put in place allowing players to re-enter the tournament. Prizes for top players.	02-Dec-09
Friday	2	7pm - 11pm	EG	14	Xbox 360 Gears of War 2: 2vs.2 Teams Tournament	M for Mature	By Evo Games Time: 9:00PM Cost: 5 gamer tickets per team member (gamer tickets cost \$1 each and can be purchased at Badge Registration) Battle it out in futuristic style in Gears of War 2. This tournament will be a 2v2 format emphasizing a wingman style tactics game. This Tournament is a double elimination format ensuring that if you lose a match you will have an opportunity to regain your footing and come back victorious. Prizes will be awarded to top teams.	02-Dec-09
Friday	2	7pm - 11pm	EG	14	Xbox 360 Tekken 6 Tournament	Everyone	By Evo Games Time: 8:00PM Cost: 5 gamer tickets (gamer tickets cost \$1 each and can be purchased at Badge Registration) Players will face off against randomly selected opponents with similar win/loss records in a double elimination tournament; Lose twice you are out.	02-Dec-09
Friday	2	7pm - 11pm	Minis	M5 to M6	Star Wars Miniatures – 100 Pt Constructed Demo	Demo Everyone	By Skyhaven Games Event Coordinator: Thor Gauti Time: Friday at 7pm, Saturday at 7pm Learn how to play Star Wars Miniatures with Thor Gauti! Everything you need to play will be provided. Each demonstration should take 30 to 60 minutes.	01-Dec-09

Day	Slot	TIME	Type	Table/Area	EVENT	LEVEL	Booklet Description	Addition Date
Friday	2	7pm - 11pm	Minis	Area 9 Blue	Warhammer 40K Apocalypse Tournament	Everyone	By GottaCon and Paul Puhallo Time: 7:00PM to 10:00PM Price: Free Max Number of Players: 20 at a time, as players are eliminated others can join 1000pt Armies No paint restrictions Come out and take part in a free 40K Apocalypse tournament where you will have the chance to battle against others in an effort to grab and/or hold objectives and win prizes. This event is a great way to warm up for the major Warhammer events that will begin on Saturday and continue into Sunday.	20-Nov-09
Friday	2	7pm - 11pm	Minis	M2 to M3	World of Warcraft Miniatures Sealed Tournament	Everyone	By The GottaCon Team Time: 7:00 PM Entry Fee: 2 boosters + \$7 Prizes: 1 booster/2 people. Are you ready to show who rules Azeroth? Choose Alliance, Horde, or Monster, and prove your dominance in the Arenal Players are provided with two boosters to construct their own army from which they will use to battle their opponents.	10-Jan-10
Friday	2	7pm - 11pm	RPG	VIGG	Babylon 5: The Cold Equations	Everyone Mature Themes	By Nathan Patten Time: 7:00pm # of participants: 2-5 Recommended for ages 13+ Just like the ancient mariners of Earth, spacefarers have their own brand of legends. One of the most prevalent and widely told is that of the Cold Equations. It is told in gloomy bars and freighter holds throughout the galaxy. It is always about a different ship - the Erasmus, the Lord Cheka, the Sha-Mak - yet it always involves the same dire choices for the two crewmen, trapped in an impossible situation. The Cold Equations is an introductory scenario for the Babylon 5 RPG: 2nd Edition. It is set at the start of 2259, in the second season of the TV series.	10-Jan-10
Friday	2	7pm - 11pm	RPG	R08	D&D 4th Edition - Path of the Nomad Shared Campaign - War for the People	Everyone	By Scott Hamerton Time: 7:00 PM # of participants: 3-6 It's been nearly a year since the Oiviscal region was cast into ruin by an army of chaos and destruction. Legions of undead have been amassing in the vacant area since then, unhindered, until recently when the fighting lords of the north stepped in. Now, both sides are deadlocked, splitting the once prosperous region in half. All is not as it seems, however, and in the bustling streets of Cloudspire the two have begun another type of war. A war of propoganda, fighting for the hearts of the people. This is a city-based, non-combat adventure for characters of all levels. It will introduce two factions, their virtues and flaws that are focused on and in the other Path of the Nomad games for Gottacon 2010. Character creation info can be found at: http://www.eesomeink.com/wiki/index.php?n=Main.CharacterCreation There's a link to it on the sidebar if you just go to http://www.eesomeink.com/wiki Pre-generated characters will be available	08-Jan-10
Friday	2	7pm - 11pm	RPG	R07	Dark Heresy - Warhammer 40K RPG	Everyone	By Steve Saunders Time: 7:00pm Players: 2-6 Come and explore the WarHammer 40K Universe, a dark future where there are many colonized worlds, massive starships, and powerful emperors. You will play a Penal Legionaries sent on a dangerous mission for the Inquisition. Do not expect to return. Characters will be provided.	10-Jan-10
Friday	2	imc	RPG	R05	Darwin's World - Savage Worlds Edition - Into the Wastelands	Everyone	By Jon Woodland Time: 7:00pm Number of players: 5 Darwin's World, Post Apocalyptic Roleplaying (www.darwinrpg.com) is being converted to the Savage Worlds system for release later this year. This is your opportunity to play in a pre-release game of that setting with the author. Play as a 1st, 2nd or 3rd generation mutant struggling to survive in the post fall world. Pre-generated characters will be provided.	12-Jan-10
Friday	2	7pm - 11pm	RPG	R09	Dogs in the Vineyard	Everyone	By Jeremy Fleet Time: 7pm # of participants: 3-4 (Recommended for ages 16+) 19th Century Great West - Picture a landscape of high mountains, icy rivers and cedar woods falling away to the west into scrublands and deserts. The summer skies are achingly blue, but the winters are long and deadly. Picture religious pioneers, fleeing persecution and violence back east. They are The Faithful. Trying to establish a society based on faith and righteousness. Their towns are small and isolated, vulnerable to attack from without, and sin and corruption within. Your group are Watchdogs of The Faith, delivering mail, news, and healing the sick. But you are also inquisitors, looking for Sin in all its forms: the prideful, the envious, the greedy, the wicked, the Tainted Souls, the False Prophets, all those of The Faith that have strayed from the path and need to be judged...By you. Dogs in the Vineyard is the critically acclaimed independent RPG by D. Vincent Baker, that highlights collaborative and narrative storytelling. Its unique game mechanics, allow players to participate in crafting the story their characters are in, driving the action and story that the group wants to tell. Participants will create their own characters at the session, learn the mechanics of the game, and then ride to the small town of Jessup. There is mail to deliver, and Sins to uncover.	09-Jan-10
Friday	2	7pm - 11pm	RPG	LFR1	Living Forgotten Realms - AKAN 1-7 Faint Hope Table 1	Everyone	By Vancouver Island Gaming Guild Time: 7:00 PM # of participants: 3-6 Akanul Regional Adventure by Gregg Peevers, for characters of levels 1 to 4. When antipathy prevents an old man from getting an escort southward, you are his last resort. Can you help him reach the jungles and a possible cure for his adopted daughter?	08-Jan-10
Friday	2	7pm - 11pm	RPG	LFR2	Living Forgotten Realms - AKAN 1-7 Faint Hope Table 2	Everyone	By Vancouver Island Gaming Guild Time: 7:00 PM # of participants: 3-6 Akanul Regional Adventure by Gregg Peevers, for characters of levels 1 to 4. When antipathy prevents an old man from getting an escort southward, you are his last resort. Can you help him reach the jungles and a possible cure for his adopted daughter?	08-Jan-10

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Friday	2	7pm - 11pm	RPG	PS	Pathfinder Society Scenario #39: The Citadel of Flame	Everyone	By Vancouver Island Gaming Guild Time: 7:00 PM # of participants: 3-6 Once the home to a cult preaching self-sacrifice by immolation in order to achieve paradise, the Citadel of Flame in Qadira's Meraz Desert was presumably wiped out decades ago after Sarenrae dervishes led a crusade to end its morbid message. An enormous sandstorm swallowed both the citadel and the army attacking it, burying both beneath hundreds of feet of sand. Thought lost forever, the citadel's rediscovery prompts the Pathfinder Society to send you deep in the unforgiving Meraz to finally close the book on Qadira's most mysterious cult. Written by Steven Robert For Characters of 1st to 7th level	08-Jan-10
Friday	2	7pm - 11pm	RPG	R06	Star Wars: Epsilon Squad - Hard Places	Everyone	By John Grieve Time: 7:00pm Number of Players: 4 Set against the dramatic backdrop of the Clone Wars, Star Wars: Epsilon Squad puts players in control of the four Clone Commandos of Epsilon Squad as they continue their service in defense of the Republic. Despite their success on Sulon the four Clone Commandos must brace themselves for their next objective; the recapture of Sullust. Deployed deep behind enemy lines with no chance of support Epsilon Squad faces not only Separatist forces on all sides but a traitor in their midst who may undo all they have fought for and set the entire Republic operation on a course for disastrous failure...	09-Jan-10
Friday	2	7pm - 11pm	Special Event	19	Lego - Build in a Bag Contest	Everyone	By: VicLUG Time: 6:00pm VicLUG is happy to be hosting a build in a bag contest, adjudicated by award winning speed builder, Aaron Dayman. Players will all be given the same set to try and build within a sealed bag, like a ship in a bottle. The contest will be using a leaderboard approach where anyone is welcome to drop in and try to get a top ranking time and then the finalists can compete at 9pm on Friday night where the winner gets a prize!	01-Dec-09
Friday	2	7pm - 11pm	Special Event	19	Lego - Kids Building area	Everyone	By: VicLUG Time: All weekend (while the VicLUG booth is open) VicLUG will have an area where kids (or anyone else!) can build models using our public kid build lot.	20-Nov-09
Friday	2	7pm - 11pm	Special Event	19	Lego - VicWars	Everyone	By: VicLUG Time: 7:00pm This is VicLUG's take on the fan created miniature game, BriKWars. For anyone who is familiar with it we've boiled down the ruleset and optimized it for quick drop in sessions and skirmishes. There will be a series of introductory rounds and then we'll launch into a larger campaign. We'll provide all the terrain, figs and effects but if you want to bring your own platoon then please do so! Contact us at gottacon@viclug.ca if you are interested in more info and we can help you figure out the specs for your platoon. The skirmishes will start around 7 pm and the major campaign will start around 9 pm on both Friday and Saturday nights.	01-Dec-09
Friday	2	7pm - 11pm	TCG	Under Fire Media Booth	Ethos Trading Card Game Demo	Demo Everyone	By Under Fire Media Time: All weekend while booth is open Ethos is a new trading card game that utilizes Real-Time Strategy elements in its gameplay. Come play the card game that sees empires made, grand armies fall, and legends born. For more information, visit underfiremedia.com, or visit our booth to demo Ethos' base set: Exordium! Demos for Ethos will be ongoing throughout the convention.	07-Dec-09
Friday	2	7pm - 11pm	TCG	T01 to T02	Legend of the Five Rings Suicide Draft Tournament	Everyone	By The GottaCon Team Time: 7:00 PM Entry Fee: One booster (bring it your self or buy one on site) Prizes: Boosters you play with, plus picks from the Box of Greed for every player (provided by Skyhaven Games, while supplies last). Join the ranks of the willing by entering this fun, fast, and furious draft format. Even one pack is enough to join in and play! Each player buys/brings 1 to 4 sealed booster packs to the table and plays with them. The tournament consists of 'Four Rounds', each winner claims his opponent's card pack(s) and adds them to his own, and continues on to the next challenger with the same amount of total open packs. (So if you beat your first challenger, you now have two packs and face off against an opponent with two packs as well). If by chance you loose any of you matches, fret not ! For you can simply pull one of your other sealed packs out of reserve and match up against someone else of equal standing.	30-Nov-09
Friday	2	7pm - 11pm	TCG	T04 to T05	Magic: The Gathering - Pickup Draft	Everyone	By Mike MacPhee. Start time: All weekend Brought to you by Mike MacPhee and his team of certified DCI judges. Mike and his team will facilitate sanctioned eight player drafts as they develop. To take part in one of these drafts please express your interest at the Tournament Reporting Centre. Once eight people have signed up the draft will begin. Pickup drafts will be Single elimination with prizes going to the top four. Price: TBA Prizes: TBA	20-Nov-09
Friday	2	7pm - 11pm	TCG	T06 to T17	Magic: The Gathering - VIMC M:TG Open Part 1 (FNM) Constructed	Major Event Everyone	By The VIMC and Mike MacPhee. Start time: Registration 6:00PM, Tournament begins at 7:00pm Sharp This event will be run by Mike MacPhee and his team of certified DCI judges. Welcome to the Vancouver Island Magic Community (VIMC) M:TG Open Tournament. This tournament consists of three formats (two qualifiers and one final) in which participants face off for hundreds of dollars in prizes. The top four of each qualifier will advance to the finals. If someone finishes top four in both qualifiers the 5th place player in the sealed qualifier will advance to the final (and so on). Qualifier finish order will be determined by the swiss style tournament format. In each format there is a prize pool to be won. In Part one, each participant must bring their own Standard constructed deck consisting of no less than 60 cards and follow the current standard constructed rules. The tournament will consist of swiss style rounds. Part one will also be a sanctioned Friday Night Magic Event with promos for the top four. Deck lists required. Price: The cost to participate in the entire M:TG Open is \$40. If you have purchased a full weekend pass to GottaCon 2010 the cost is \$25. If you wish to only take part in the standard event and not the overall M:TG Open, entry is \$10 (you can not qualify for the finals this way). Prizes will be awarded to the top 16 based on attendance.	20-Nov-09

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Friday	2	7pm - 11pm	TCG	T22 to T24	Pokémon Modified Constructed Tournament	Everyone	<p>By The GottaCon Team Time: 7:00PM Entry Fee: \$4 Prizes: 1 booster/person in prizes to top 4 (if under 14), or to top 8 (if 15 or more). Door prizes of Pokémon sleeves for entering provided by Skyhaven Games!</p> <p>Choose your favorite powerful Pokémon, build a deck with them, and then get ready to challenge a friend to battle! Two players face off with their decks, using their own Pokémon to Knock Out their opponent's Pokémon and taking Prize cards for each battle won. The first player to take all of his or her Prize cards wins the game! This tournament will be modified-constructed, best of one, games timed to 40 minutes. Top cut is timed at 60 minutes per round. Download tournament rules and resources here: www.go-Pokémon.com/op/tournaments/rulesandresources.html</p>	30-Nov-09
Friday	2	7pm - 11pm	TCG	T18 to T21	World of Warcraft TCG - GottaCon Championship Part 1 Constructed	Everyone	<p>By GottaCon Conventions Time: 7:00PM</p> <p>Welcome to the World of Warcraft TCG GottaCon Championships. This tournament consists of two qualifiers (Constructed and Draft) and one final (Constructed) in which participants face off for prizes and glory. The top four of each qualifier will advance to the finals. If someone finishes top four in both qualifiers the 5th place player in the draft qualifier will advance to the final (and so on). Qualifier finish order will be determined by the swiss style tournament format. In each format there is a prize pool to be won.</p> <p>In Part one, each participant must bring their own constructed deck consisting of no less than 60 cards and follow the current constructed rules. The tournament will consist of swiss style rounds. Decklists must be provided.</p> <p>Price: The cost to participate in the entire WoW Championship is \$30. If you have purchased a full weekend pass to GottaCon 2010 the cost is \$25. If you wish to only take part in the constructed event and not the overall WoW Championship, entry is \$10 (you can not qualify for the finals this way).</p> <p>Prizes will be award to the top four or eight based on attendance.</p>	01-Dec-09
Friday	2	7pm - 11pm	TCG	T03	World of Warcraft TCG - Pickup Draft	Everyone	<p>Start time: All weekend Price: \$20 Prizes: 1st=6 boosters 2nd=4 boosters 3rd & 4th=2 boosters each Skyhaven Games will facilitate eight player drafts as they develop. To take part in one of these drafts please express your interest at the tournament reporting centre. Once eight people have signed up the draft will begin. Pickup drafts will be Single elimination with prizes going to the top four.</p>	30-Nov-09
Friday	2	7pm - 11pm	TCG	M4	World of Warcraft TCG - Scourgewar Draft	Everyone	<p>Brought to you by Skyhaven Games. Start Time: 8:00pm Take part in a Draft Friday Night hosted by Skyhaven Games. For the price of \$20 each participant will receive 3 boosters of Scourgewar. Prizes will be awarded based on finishing record and attendance.</p>	30-Nov-09
Friday	2	7pm - 11pm	TCG	T25	Yu-Gi-Oh! TCG Demo	Demo Everyone	<p>By Skyhaven Games Event Coordinator: Lite Serene Time: Friday at 7pm, Sunday at 9am Ever watched Yu-Gi-Oh! and thought that the game was kind of cool but the players were silly? Well, the game is still cool; and the players are quite normal – and we can prove it to you at our demo of the card game! Join Lite Serene as he provides you with a demo deck and teaches you the basics of the Yu-Gi-Oh! card game. Everything you need to learn will be provided. Each demonstration should take about 20 to 60 minutes.</p>	10-Jan-10
Saturday	3	12am - 4am	BG	B04	Vegas Showdown	Everyone	<p>By The Core Gamers - CR Holmes Time: Midnight to 2:00am # of Participants 2-4 Build your own hotel/casino by bidding against the other players to acquire tiles that represent slot machines, lounges, restaurants, and other casino-related places. Put those tiles on your player board, which represents your own customized casino. The tiles will allow you to increase your revenue, services, and fame. The player who builds the most famous hotel/casino wins the game.</p>	11-Jan-10
Saturday	3	12am - 4am	BG	B06 to B07	ZOMBIES!!! - Midnight Madness!!!	Everyone	<p>By John Grieve and Chris Gensey Time: Midnight Friday Night Number of Players: 6+ (Depends on number of copies) You. Five other people. Hordes of zombies. Only one chance of escape. The creeping horror of the midnight hour...Battle against the undead and be ready to betray those plotting to betray you and maybe, just maybe you'll be the one to live to see morning. Or, at the very least, live long enough to try out a fantastic new scenario on a specially built 3-D board. As if the horror couldn't get any more real...</p>	09-Jan-10
Saturday	3	12am - 4am	EG	12 to 14	General Video Game Play on LAN and Consoles (Xbox, PS3, Wii)	Everyone	<p>By Evo Games, Stain Internet Café Time: All Day (while booths are open) Cost: Free (excluding tournaments)</p> <p>Stain Internet Cafe LAN computers available for play when computers are not in use and not needed for tournaments for free to attendees. Bring your own computer and hook into the LAN for free (tournaments are not free).</p> <p>Evo Games console gaming stations available for general game play for free all weekend. Station use may be limited during tournament times. Users must move to another console after one hour if there are users waiting. This includes big screens that are setup over night.</p>	20-Nov-09
Saturday	3	12am - 4am	RPG	R07	nWo introduction, and rule book giveaway	Demo Everyone	<p>By Sam Foster, Ricalope Jesson, Mat Bendal, Tayo Wallenburg Time: Midnight nWo the most versatile RPG you will ever encounter. Come down and pick up a free rulebook, while supplies last. pdf's available for those with removable media devices. Q&A session with the creators.</p>	11-Jan-10
Saturday	3	12am - 4am	RPG	LFR1 LFR2 PS	RPG DnD 3.5 Midnight Madness: Counting Time	Everyone	<p>By Ryan Downing Time: Midnight # of participants: 3 – 18 A desperately needed artifact has been discovered in an ancient chronomancer's tomb. Can you cooperate with the other teams to recover the relic before your time is up? A D&D 3.5 adventure for up to 3 parties of 3-6.</p>	10-Jan-10
Saturday	3	12am - 4am	TCG	T05	Magic: The Gathering - Pickup Draft	Everyone	<p>GottaCon will facilitate eight player drafts as they develop. To take part in one of these drafts please express your interest at the Tournament Reporting Centre. Once eight people have signed up the draft will begin. Pickup drafts will be Single elimination with prizes going to the top four. Price: \$16 Prizes: 1st=5 boosters 2nd=3 boosters 3rd & 4th=2 boosters each</p>	20-Nov-09
Saturday	3	12am - 4am	TCG	M4	World of Warcraft TCG - Pickup Draft	Everyone	<p>Start time: All weekend Price: \$20 Prizes: 1st=6 boosters 2nd=4 boosters 3rd & 4th=2 boosters each Skyhaven Games will facilitate eight player drafts as they develop. To take part in one of these drafts please express your interest at the tournament reporting centre. Once eight people have signed up the draft will begin. Pickup drafts will be Single elimination with prizes going to the top four.</p>	30-Nov-09
Saturday	5	9am - 1pm	BG	B01	A Game of Thrones LCG presented by Skyhaven Games	Everyone	<p>By Skyhaven Games Event Coordinator: Eric Mont (Monty) Time: Saturday at 9am and 2pm # of Participants 1-4</p> <p>Across the Seven Kingdoms, the Great Houses of Westeros struggle to control the Iron Throne. The battle begins here in the A Game of Thrones Core Game.</p> <p>The beloved heroes, villains, locations, and events of George R.R. Martin's A Song of Ice and Fire saga comes to life in this customizable card game. Players take control of the Starks, Baratheons, Lannisters, or Targaryens and attempt to plot, fight, conspire, manipulate, and bribe their way to victory.</p>	10-Jan-10

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Saturday	5	9am - 1pm	BG	IGS	Bangl Presented by Skyhaven Games	Everyone	<p>By Skyhaven Games Event Coordinator: Bahman Tatoonchi Time: 9:00am # of Participants 2-7</p> <p>The Outlaws hunt the Sheriff. The Sheriff hunts the Outlaws. The Renegade plots secretly, ready to take one side or the other. Bullets fly. Who among the gunmen is a Deputy, ready to sacrifice himself for the Sheriff? And who is a merciless Outlaw, willing to kill him? If you want to find out, just draw (your cards)!</p> <p>This card game recreates an old-fashioned spaghetti western shoot-out, with each player randomly receiving a Character card to determine special abilities, and a secret Role card to determine their goal. Four different Roles are available, each with a unique victory condition. A player's Role is kept secret, except for the Sheriff. Character cards are placed face-up on table, and also track strength (hand limit) in addition to special ability.</p>	10-Jan-10
Saturday	5	9am - 1pm	BG	SHG	Pandemic with expansion presented by Skyhaven Games	Everyone	<p>By Skyhaven Games Event coordinator: Aaron Graham Time: Saturday at 9am, Sunday at 2pm # of Participants 2-5</p> <p>Four diseases have broken out in the world and it is up to a team of specialists in various fields to find cures for these diseases before mankind is wiped out.</p> <p>Players must work together, playing to their characters' strengths and planning their strategy of eradication before the diseases overwhelm the world with ever-increasing outbreaks. But the diseases are outbreaking fast and time is running out: the team must try to stem the tide of infection in diseased areas while also towards cures.</p> <p>We will also be using the On the Brink expansion – Bio-Terrorists will run rampant as does a mutant disease...</p>	10-Jan-10
Saturday	5	9am - 1pm	BG	B06 B07	Race for the Galaxy Tournament	Everyone	<p>By Starlit Citadel Time: 10:00am Price: \$5.00 Prizes: See below</p> <p>A Race for the Galaxy Tournament brought to you by Starlit Citadel (www.starlitcitadel.com) is to be held with players testing each other to score the most victory points. The winner will receive a prize of a gift certificate of the value of either the total entry fees or \$50 (whichever is more). An entry fee of \$5 will be charged. Minimum participants is 4 - maximum of 20.</p>	24-Dec-09
Saturday	5	9am - 1pm	BG	B02	Targets Card Game Demonstration	Demo Everyone	<p>By Mike Jones Time: All day Saturday and Sunday (9am to 6pm)</p> <p>Locally created card game "Targets". Fast-paced and easy to learn. Takes about 30-45 minutes to play a game. 4-6 players. There will be prizes, details to follow.</p>	24-Dec-09
Saturday	5	9am - 1pm	BG	VCON	VCON Gaming Session	Demo Everyone	<p>By the Games Room Coordinator and the Hotel Liaison. Time: All weekend (in posted slots)</p> <p>Come join the emissaries of VCON as they put on a few board games to show off the kind of fun that can be had in the VCON Games Room.</p>	20-Nov-09
Saturday	5	9am - 1pm	BG	B03 B04 B05	Western Canadian Regional Qualifying Tournament for the North American Ticket to Ride Championships	Everyone	<p>By Malcolm Green and Days of Wonder Time: 11:00am Prizes: See below</p> <p>GottaCon will host the Western Canadian Regional Qualifying Tournament for the North American Ticket to Ride Championships. To participate you must sign up either on our site, Days of Wonder's site (www.daysofwonder.com/en/event/details/?id=1095) or register at the convention in person.</p> <p>Qualifiers held on Saturday with finals held on Sunday Contest rules and details can be found here: www.daysofwonder.com/en/championship/detail/?id=42</p> <p>Tournament Format: Qualifying Round of 2 games that will include both Ticket to Ride and Ticket to Ride Europe - at end of Qualifying Round, players will be ranked and the top 8 to 12 players (depends on # of entries) qualify for Semi-finals. - Semi-final Round: 2 games of 1910 variant. Top 2 players qualify for Finals. - Final Round: 2 Finalists play head-to-head, best 2 out of 3 on original Ticket to Ride to determine winner. While 3rd and 4th place duke it out for 3rd place.</p> <p>- Winner qualifies for North American Championships and invitation to Alan Moon's Gathering of Friends in Columbus, Ohio where the Championships will be held. Winner also receives a Gold-plated Ticket to Ride Score Marker and a travel budget of \$400 USD, which is to be submitted post North American Championships. - 2nd place, wins Silver Score Marker and serves as 1st alternate to go to NA Champs if Winner is unable to go. - 3rd place, wins Bronze Score Marker and serves as 2nd alternate to go to NA Champs if Winner is unable to go.</p>	24-Dec-09
Saturday	5	9am - 1pm	EG	12 to 14	General Video Game Play on LAN and Consoles (Xbox, PS3, Wii)	Everyone	<p>By Evo Games, Stain Internet Café Time: All Day (while booths are open) Cost: Free (excluding tournaments)</p> <p>Stain Internet Cafe LAN computers available for play when computers are not in use and not needed for tournaments for free to attendees. Bring your own computer and hook into the LAN for free (tournaments are not free).</p> <p>Evo Games console gaming stations available for general game play for free all weekend. Station use may be limited during tournament times. Users must move to another console after one hour if there are users waiting. This includes big screens that are setup over night.</p>	20-Nov-09
Saturday	5	9am - 1pm	EG	12	PC - Warcraft III Defense of the Ancients (DotA) Tournament	Everyone	<p>By: Stain Internet Cafe Time: Noon Cost: 2 gamer tickets per team member (gamer tickets cost \$1 each and can be purchased at Badge Registration) This tournament will be comprised of three player teams facing off for prizes and glory in this ever popular format. Prizes for top team.</p>	02-Dec-09
Saturday	5	9am - 1pm	EG	15	Sony PlayStation Booth	Everyone	<p>By Sony PlayStation Island Rep Time: When booth is open Cost: Free Sony PlayStation reps will be on hand demonstrating a variety of games on two PS3 stations as well as a numerous PSPs. Come try your hand at Little Big Planet, MotorStorm, Resistance 2 and more. Sony PlayStation will be running games all day Saturday at their booth.</p>	07-Dec-09
Saturday	5	9am - 1pm	EG	14	Xbox 360 Halo ODSF Firefight Tournament	Everyone	<p>By Evo Games Time: Noon Cost: 5 gamer tickets per team member (gamer tickets cost \$1 each and can be purchased at Badge Registration) Prepare to Drop!! Your 2 man team will descend into the city to fight the Covenant threat. Survive for 20 minutes and achieve the highest score to win. Team work and skill are your best weapons! Prizes to top team.</p>	02-Dec-09
Saturday	5	9am - 1pm	Minis	M3 and M6	Race for the Lost Temple!	Everyone	<p>By Brian Burger Time: 9:00am Rumours fly of a fantastic treasure with terrible guardians deep in the jungle. Be the first to find the temple - but will you survive the guardians and your fellow explorers? A 1920s pulp adventure using the "45 Adventure" skirmish rules for 2-6+ players, no experience needed, just enthusiasm!</p>	11-Jan-10

Day	Slot	TIME	Type	Table/Area	EVENT	LEVEL	Booklet Description	Addition Date
Saturday	5	9am - 1pm	Minis	Area 9 Blue	Warhammer 40K Two Day North American Championships Qualifier Tournament - Day 1	Major Event Everyone	By GottaCon and Paul Puhallo Time: 10:00AM to 6:00PM Price: \$40 (includes full weekend entry) Max Number of Players: 40 Prizes: Invitation to Las Vegas North American Championships to top two overall plus a trophy for first place and product to first, second, most sportsmanlike and best painted army. 1750pt Armies No paint restrictions Starting Saturday morning at 10am a two day Warhammer 40K event will run both Saturday and Sunday. Day one will see 3 rounds of play and day two will see the final 2 rounds of play. Army point limit is 1750 with Forge World models permitted. Prizes will be awarded in the following categories; best overall score, best painted army and best sportsmanship. Armies will be formed according to the standard points costs, restrictions and rules presented in current Games Workshop army books and codexes.	20-Nov-09
Saturday	5	9am - 1pm	Minis	Area 9 Green	Warhammer Fantasy Two Day North American Championships Qualifier Tournament - Day 1	Major Event Everyone	By GottaCon and Paul Puhallo Time: 10:00AM to 6:00PM Price: \$40 (includes full weekend entry) Max Number of Players: 40 Prizes: Invitation to Las Vegas North American Championships to top two overall plus a trophy for first place and product to first, second, most sportsmanlike and best painted army. 2250pt Armies No paint restrictions Starting Saturday morning at 10am a two day Warhammer Fantasy event will run both Saturday and Sunday. Day one will see 3 rounds of play and day two will see the final 2 rounds of play. Army point limit is 2250. Prizes will be awarded in the following categories; best overall score, best painted army and best sportsmanship. Armies will be formed according to the standard points costs, restrictions and rules presented in current Games Workshop army books and codexes. There will be a house rule that Beast Herds will be allowed to rank up 5 wide if there is no updated Beasts of Chaos Army book released by the time of the tournament.	20-Nov-09
Saturday	5	9am - 1pm	RPG	R08	D&D 4th Edition - Path of the Nomad Shared Campaign - Sunset Strip	Everyone	By Scott Hamerton Time: 9:00 AM # of participants: 3-6 For reasons that are your own, you've chosen to fight on the side of the undead armies of Dusk Haven in their bid to control Oiviscal. They promise a land of prosperity and wealth, where all people are given equal rights, and treated equally, but at a cost. This is a combat-based adventure set in the streets of a ruined city, and is intended for heroic level characters. Success, or failure, in this game will affect the overall success of the armies of Dusk Haven. Character creation info can be found at: http://www.eesomeink.com/wiki/index.php?n=Main.CharacterCreation There's a link to it on the sidebar if you just go to http://www.eesomeink.com/wiki Pre-generated characters will be available	08-Jan-10
Saturday	5	9am - 1pm	RPG	R07	Future Worlds: Brutal Rain	Demo Everyone	By Stacy Armstrong Time: 9:00am # of Participants 6 Monsoon rains from the inland sea batter the coast every year. This is the hardest rain in memory. Forced to take shelter where they can, a diverse group of strangers find themselves stranded and forced to rely on each other against the dangers surrounding them. This adventure takes place in a fantasy setting using the Future Worlds engine. A free copy of the game will be given away to each player for this game.	12-Jan-10
Saturday	5	9am - 1pm	RPG	R08	Future Worlds: End Worlds	Demo Everyone	By Kyle Polkinghorne Time: 9:00am Saturday, 7:00pm Saturday and 9:00am Sunday # of Participants 6 The world has ended just like we figured - Zombies, mutants, armed gangs. Come join the fun. This game takes place in a Sci-fi setting using the Future Worlds engine.	12-Jan-10
Saturday	5	9am - 1pm	RPG	R05	Future Worlds: Horror is Space	Demo Everyone	By Joe Saunders Time: 9:00am Saturday, 9:00am Sunday, 2:00pm Sunday # of Participants 6 Living in the Galaxy, everyone is an alien - but wow some of your neighbours are weird. Throw in a dead body or two and things get downright crazy. This game takes place in a Sci-fi setting using the Future Worlds engine.	12-Jan-10
Saturday	5	9am - 1pm	RPG	LFR1	Living Forgotten Realms - CORM 1-7 Patronage & Pestilence Table 1	Everyone	By Vancouver Island Gaming Guild Time: 9:00 AM # of participants: 3-6 Cormyr Regional Adventure by George Redifer, for characters of levels 1 to 4. A disease has hit the outskirts of Suzail, and the captain of the guard has hired adventurers to provide safe transport for the arriving cure. Unfortunately, everyone else wants it just as badly. Can the heroes protect the medicine for the sick and dying, or will the temptation of wealth be too much to pass up?	08-Jan-10
Saturday	5	9am - 1pm	RPG	LFR2	Living Forgotten Realms - CORM 1-7 Patronage & Pestilence Table 2	Everyone	By Vancouver Island Gaming Guild Time: 9:00 AM # of participants: 3-6 Cormyr Regional Adventure by George Redifer, for characters of levels 1 to 4. A disease has hit the outskirts of Suzail, and the captain of the guard has hired adventurers to provide safe transport for the arriving cure. Unfortunately, everyone else wants it just as badly. Can the heroes protect the medicine for the sick and dying, or will the temptation of wealth be too much to pass up?	08-Jan-10
Saturday	5	9am - 1pm	RPG	PS	Pathfinder Society Scenario #37: The Beggar's Pearl	Everyone	By Vancouver Island Gaming Guild Time: 9:00 AM # of participants: 3-6 When a thief arrives at the Pathfinder Lodge in Almas bearing stolen artifacts and writings pointing the way to a lost dwarven gallery, you are sent into the rugged Aspodell Mountains to find the famed dwarven explorer last known to be searching for the gallery as well as the gallery itself. Once there you find a tangled web of darklands creatures in the thrall of a charismatic cult leader with ties to the darkest shadows of the First Realm. Written by James F. Mackenzie. For Characters of 1st to 7th level characters (Tiers: 1-2, 3-4, and 6-7).	08-Jan-10

Day	Slot	TIME	Type	Table/Area	EVENT	LEVEL	Booklet Description	Addition Date
Saturday	5	9am - 1pm	RPG	R09	Runic™ RPG Demo	Demo Everyone	<p>By Palidor Productions Event Coordinator: Cameron Young, Aaron Graham Time: 9:30am Saturday, 7:00pm Saturday and 9:30am Sunday Max # of participants: 5</p> <p>Runic™ is a role-playing game designed for new gamers, and is family/kid friendly. It is set in a medieval fantasy world, and we are beta testing a module on both Saturday morning and Sunday morning. This game is locally produced and playtested!</p> <p>Players will be able to choose to play one of eight pre-designed characters and will be run through a relatively simple adventure, designed to introduce the game and to provide feedback to the designer. Afterwards, a short questionnaire will be handed out, and players will be asked for their name, age, and previous role-playing experience.</p>	01-Dec-09
Saturday	5	9am - 1pm	RPG	VIGG	WarHammer Fantasy Roleplay: Mission into Black Crag	Everyone	<p>By Dave Wilcox Time: Saturday 9am - 1pm, Saturday 2pm - 6pm, Sunday 2pm - 6pm # of Participants 2-6</p> <p>Come and play with brutal and deadly WFRP. Adventure into Black Crag, on a mission from King Kazador to repay the grudge that Gorfang Rotgut incurred when attacking Karak Azul. Characters will be provided. Using 2nd edition rules.</p>	10-Jan-10
Saturday	5	9am - 1pm	Special Event	16	GottaCon 2010 Gamers Silent Auction	Everyone	<p>By The GottaCon Team Time: 9:00am to 6:30pm Details: On Saturday February 6th only between 9:00am and 6:30pm come out and take part in the GottaCon gamers silent auction brought to you by GottaCon Conventions. Convention goers are welcome to bring out their own items for sale as well as bid on the wide variety of items that will be available.</p> <p>For complete details on the auction please go here: http://forums.gottacon.com/v3/viewforum.php?f=66&sid=316a176aa99fe057764efb4c90c8b606</p>	23-Nov-09
Saturday	5	9am - 1pm	Special Event	18	GottaCon Costume Contest, sponsored by Anime Evolution	Everyone	<p>By The GottaCon Team and Anime Evolution Time: Noon to 5:00pm</p> <p>Whether you're a beginner or a veteran, you're welcome to strut your stuff at the GottaCon Costume Contest, sponsored by Anime Evolution (www.animeevolution.com). Compete with others to win a prize in one of several categories. Judging will be based on individual and group costumes. Skits will not be performed (sorry).</p> <p>On Saturday February 6th, from noon to 5pm, convention attendees can stop by the AE booth and fill out a contest entry form. At that time their photo will be taken and each contestant will be assigned an entry number. Contestants will be eligible for all categories in their age group. Judge deliberation will begin at 6pm (contestants do not need to be present). The winners will be announced at 6:45pm at the Anime Evolution booth. Prizes will be handed out following the announcements also at the AE table.</p> <p>This will be the first ever GottaCon costume contest and we are very excited to kick off this annual event with the help of Anime Evolution this year! See the GottaCon website in the Major Events section for full details.</p> <p>Categories: - Best In Show, Best In Show (16 & under), Best Craftsmanship, Best Group Effort, Honourable Mention, Honourable Mention (16 & under)</p>	10-Jan-10
Saturday	5	9am - 1pm	Special Event	19	Lego - Kids Building area	Everyone	<p>By: VicLUG Time: All weekend (while the VicLUG booth is open)</p> <p>VicLUG will have an area where kids (or anyone else!) can build models using our public kid build lot.</p>	20-Nov-09
Saturday	5	9am - 1pm	Special Event	Silver City Cinema #2	Xbox 360 Street Fighter 4 Tournament at Silver City Victoria	Everyone	<p>By The Silver City Victoria and The GottaCon Team Time: 9:00am to Noon Price: Five Gamer tickets (gamer tickets cost \$1 each and can be purchased at Badge Registration)</p> <p>On Saturday February 6th between 9:00am and Noon come over to Silver City Victoria in Cinema #2 to take part in or watch the largest (screen size) fighting tournament to hit Victoria. The Saturday tournament game is: Street Fighter 4</p> <p>Players will face off against randomly selected opponents with similar win/loss records in a double elimination tournament; Lose twice you are out.</p> <p>Silver City Victoria has generously provided the following prizes:</p> <p>First place prize: 2 hours free at Silver City Victoria for you and 7 friends to play whatever Xbox 360 games you bring with you. Estimated value \$200</p> <p>Second place prize: One pass to Famous Player movie theatres</p> <p>Tell your friends, bring them out and then crush their dreams with larger than life fists!</p>	23-Nov-09
Saturday	5	9am - 1pm	TCG	M1	Chaotic Constructed Tournament	Everyone	<p>By The GottaCon Team Time: 10:00AM Price: \$5 Prizes: Based on attendance and tournament support from TC Digital</p> <p>This is a constructed format tournament with standard deck sizes. Players face off in best of three matches in Swiss Format. For rules and details, see www.chaoticgame.com and download their rules.</p>	30-Nov-09
Saturday	5	9am - 1pm	TCG	Under Fire Media Booth	Ethos Trading Card Game Demo	Demo Everyone	<p>By Under Fire Media Time: All weekend while booth is open</p> <p>Ethos is a new trading card game that utilizes Real-Time Strategy elements in its gameplay. Come play the card game that sees empires made, grand armies fall, and legends born. For more information, visit underfiremedia.com, or visit our booth to demo Ethos' base set: Exordium! Demos for Ethos will be ongoing throughout the convention.</p>	07-Dec-09
Saturday	5	9am - 1pm	TCG	M4	Magic: The Gathering - Pickup Draft	Everyone	<p>By Mike MacPhee. Start time: All weekend</p> <p>Brought to you by Mike MacPhee and his team of certified DCI judges.</p> <p>Mike and his team will facilitate sanctioned eight player drafts as they develop. To take part in one of these drafts please express your interest at the Tournament Reporting Centre. Once eight people have signed up the draft will begin. Pickup drafts will be Single elimination with prizes going to the top four.</p> <p>Price: TBA Prizes: TBA</p>	20-Nov-09

Day	Slot	TIME	Type	Table/Area	EVENT	LEVEL	Booklet Description	Addition Date
Saturday	5	9am - 1pm	TCG	T22 to T25	Magic: The Gathering - Skyhaven Games Worldwake Launch Party Draft Tournament	Everyone	By Skyhaven Games and Mike MacPhee Start Time: 9:00am Price: \$16 This event will be run by Mike MacPhee and his team of certified DCI judges. Take part in this sanctioned Worldwake Launch Party draft tournament. Each participant will receive three boosters of Worldwake. Post draft participants are given 30 minutes to construct their deck. Swiss style rounds will be run. REL competitive. Prizes: 2 boosters per entry, Feature matches as well as launch party promos while supplies last.	23-Nov-09
Saturday	5	9am - 1pm	TCG	T06 to T17	Magic: The Gathering - VIMC M:TG Open Part 2 (Launch Party) Sealed	Everyone	By The VIMC and Mike MacPhee. Start time: Noon This event will be run by Mike MacPhee and his team of certified DCI judges. Welcome to the Vancouver Island Magic Community (VIMC) M:TG Open Tournament. This tournament consists of three formats (two qualifiers and one final) in which participants face off for hundreds of dollars in prizes. The top four of each qualifier will advance to the finals. If someone finishes top four in both qualifiers the 5th place player in the sealed qualifier will advance to the final (and so on). Qualifier finish order will be determined by the swiss style tournament format. In each format there is a prize pool to be won. In each format there is a prize pool to be won. In Part two, each participant will be provided with three booster packs of Zendikar and three boosters of Worldwake. Participants are given 20 minutes to register the sealed pool and 30 minutes to construct their deck using the sealed pool they are given. Swiss style rounds will be run. Part two will also be a sanctioned Worldwake launch party event with promos to be given out on a first come first serve basis. Price: The cost to participate in the entire M:TG Open is \$40. If you have purchased a full weekend pass to GottaCon 2010 the cost is \$25. If you wish to only take part in the Sealed event and not the overall M:TG Open, entry is \$30 (you can not qualify for the finals this way). Prizes will be awarded to the top 16 based on attendance.	20-Nov-09
Saturday	5	9am - 1pm	TCG	T01 to T05	Pokémon Prerelease HeartGold SoulSilver	Everyone	By: Steve Ricker Registration Time: 10:30 AM Start Time: 11:15 AM Cost: \$35 per sealed event All Ages Welcome! You will receive 8 boosters of the new Pokémon set HeartGold SoulSilver, a promo card and 60 limited edition card sleeves for you to keep. This is a special event at GottaCon so Pokémon players will have to pay a reduced convention entrance fee of \$10 per player or \$5 for each family member (if parents want to supervise their children, Max of two family members). This convention entrance fee is not included in your \$35 pre release price but gains players and family members Saturday access to the convention. There will be a second prerelease held after the first event is finished if their is enough players.	10-Jan-10
Saturday	5	9am - 1pm	TCG	M2 and M5	World of Warcraft TCG - Beginner's Sealed Tournament	Beginners +	By Skyhaven Games Start time: 9:00am This is a great way to learn how to play WoW the TCG. Each player is provided with a starter kit, which contains 1 random preconstructed deck and two boosters. Players then build a minimum 30 card deck using these resources and face off in a swiss style tournament. Prizes will be awarded based on attendance. Price: \$23	30-Nov-09
Saturday	5	9am - 1pm	TCG		World of Warcraft TCG - Pickup Draft	Everyone	Start time: All weekend Price: \$20 Prizes: 1st=6 boosters 2nd=4 boosters 3rd & 4th=2 boosters each Skyhaven Games will facilitate eight player drafts as they develop. To take part in one of these drafts please express your interest at the tournament reporting centre. Once eight people have signed up the draft will begin. Pickup drafts will be Single elimination with prizes going to the top four.	30-Nov-09
Saturday	5	9am - 1pm	TCG	T18 to T21	World of Warcraft TCG Season 5 Ashenvale Forest Realm Qualifier	Everyone	By The GottaCon Team Start Time: 10:00am Price: \$15 Realm: Ashenvale Forest Welcome to the World of Warcraft TCG Season 5 Realm Qualifier. This tournament consists of a Constructed format with Swiss rounds in which participants face off for prizes and glory. There will be a top eight cut. Decklists must be provided. For more information about legality of cards for these formats, please see the World of Warcraft TCG Policy located here: http://entertainment.upperdeck.com/COMMUNITY/files/28/english/category1039.aspx Prizes are subject to change. In addition to Booster Packs that will be awarded according to finish, top finished will also receive the following: Winner: Extended Art Hesriana Top 4: Extended Art Iravar Top 8: Series 2 Mage Class Deckbox Participation: The first 24 competitors to sign up will receive an Extended Art Dark Archon Farrum	01-Dec-09
Saturday	5	9am - 1pm	WS/P	LAM Room	Discussion Panel - Writing and Publishing a Role-Playing Game	Everyone	Time: Noon to 2:00pm Come and talk to published RPG authors about the process of finding game balance, play testing, world building, and of publishing your final product. Each of the panel members is a published RPG author who is here to share his experience with you and answer your questions. Panel Members: David Pulver, Freelance - GURPS 4th Edition Eric Seaton of Crosstime Games - Elemental Axes Dave Carter of Mind Storm Labs - Alpha Omega	11-Jan-10
Saturday	6	2pm - 6pm	BG	SHG	A Game of Thrones LCG presented by Skyhaven Games	Everyone	By Skyhaven Games Event Coordinator: Eric Mont (Monty) Time: Saturday at 9am and 2pm # of Participants 1-4 Across the Seven Kingdoms, the Great Houses of Westeros struggle to control the Iron Throne. The battle begins here in the A Game of Thrones Core Game. The beloved heroes, villains, locations, and events of George R.R. Martin's A Song of Ice and Fire saga comes to life in this customizable card game. Players take control of the Starks, Baratheons, Lannisters, or Targaryens and attempt to plot, fight, conspire, manipulate, and bribe their way to victory.	10-Jan-10
Saturday	6	2pm - 6pm	BG	IGS	Interactivity Games and Stuff Multi Board Game Demos	Demo Everyone	By Interactivity Games and Stuff Volunteers Time: All weekend (in posted slots) Come out and join the energetic volunteers from Interactivity Games and Stuff gaming store at GottaCon and try out one of the numerous games they will be demoing. This is your chance to tryout a new game you have been eyeing or take part in an old favourite.	20-Nov-09

Day	Slot	TIME	Type	Table/Area	EVENT	LEVEL	Booklet Description	Addition Date
Saturday	6	2pm - 6pm	BG	B06	Killer Bunnies and The Quest for the Magic Carrot presented by Skyhaven Games	Everyone	By Skyhaven Games Event Coordinator: Bahman Tatoonchi Time: 2:00pm # of Participants 1-7 Killer Bunnies & the Quest for the Magic Carrot is a fast paced, action filled card game, in which you must try to keep as many Bunnies alive as possible, while eliminating your opponents' Bunnies. The problem: Your opponents are armed with weapons and will stop at nothing to keep you from winning the game, which can get dreadfully vengeful, horribly nasty, hilariously messy, and just plain fun! Can you keep from being attacked by the whimsical Whisk or the torching Flame Thrower? Defend your Bunnies with the Magic Spatula, or use a Feed The Bunny card to starve out an opponent! It's off-the-wall strategic fun, where the goal is to survive and claim the Magic Carrot to win the game!	10-Jan-10
Saturday	6	2pm - 6pm	BG	B01	Steve Jackson Games Open Demo	Demo Everyone	By Men in Black (MIB) 5799 Jayson Stevens Time: Slots 2, 6, 7, 11 Kill the monsters - Steal the treasure - Stab your buddy. It's the Munchkin Way. MIB 5799 will be running open demos of Munchkin and other Steve Jackson Games for anyone who cares to drop in and play. Prizes will be awarded.	07-Dec-09
Saturday	6	2pm - 6pm	BG	B02	Targets Card Game Demonstration	Demo Everyone	By Mike Jones Time: All day Saturday and Sunday (9am to 6pm) Locally created card game "Targets". Fast-paced and easy to learn. Takes about 30-45 minutes to play a game. 4-6 players. There will be prizes, details to follow.	24-Dec-09
Saturday	6	2pm - 6pm	BG	B07	Under Mine Demo - New Board Game	Demo Everyone	By Dan Peterson Time: Friday at 5:00pm, Saturday at 2:00pm, and Sunday at 9:00am Come join the creator of this new Board building, swords and sorcery card game in which a 2-4 players search for artifacts and treasure while fighting each other and monsters to win the throne of a kingdom.	10-Jan-10
Saturday	6	2pm - 6pm	BG	VCON	VCON Gaming Session	Demo Everyone	By the Games Room Coordinator and the Hotel Liaison. Time: All weekend (in posted slots) Come join the emissaries of VCON as they put on a few board games to show off the kind of fun that can be had in the VCON Games Room.	20-Nov-09
Saturday	6	2pm - 6pm	BG	B03 B04 B05	Western Canadian Regional Qualifying Tournament for the North American Ticket to Ride Championships continued	Everyone	By Malcolm Green and Days of Wonder Time: 11:00am Prizes: See below GottaCon will host the Western Canadian Regional Qualifying Tournament for the North American Ticket to Ride Championships. To participate you must sign up either on our site, Days of Wonder's site (www.daysofwonder.com/en/event/details/?id=1095) or register at the convention in person. Qualifiers held on Saturday with finals held on Sunday Contest rules and details can be found here: www.daysofwonder.com/en/championship/detail/?id=42 Tournament Format: - Qualifying Round of 2 games that will include both Ticket to Ride and Ticket to Ride Europe - at end of Qualifying Round, players will be ranked and the top 8 to 12 players (depends on number of entries) qualify for Semi-finals. - Semi-final Round: 2 games of 1910 variant. Top 2 players qualify for Finals. - Final Round: 2 Finalists play head-to-head, best 2 out of 3 on original Ticket to Ride to determine winner. While 3rd and 4th place duke it out for 3rd place. Prizes: - Winner qualifies for North American Championships and invitation to Alan Moon's Gathering of Friends in Columbus, Ohio where the Championships will be held. Winner also receives a Gold-plated Ticket to Ride Score Marker and a travel budget of \$400 USD, which is to be submitted post North American Championships. - 2nd place, wins Silver Score Marker and serves as 1st alternate to go to NA Champs if Winner is unable to go. - 3rd place, wins Bronze Score Marker and serves as 2nd alternate to go to NA Champs if Winner is unable to go.	24-Dec-09
Saturday	6	2pm - 6pm	EG	12 to 14	General Video Game Play on LAN and Consoles (Xbox, PS3, Wii)	Everyone	By Evo Games, Stain Internet Café Time: All Day (while booths are open) Cost: Free (excluding tournaments) Stain Internet Cafe LAN computers available for play when computers are not in use and not needed for tournaments for free to attendees. Bring your own computer and hook into the LAN for free (tournaments are not free). Evo Games console gaming stations available for general game play for free all weekend. Station use may be limited during tournament times. Users must move to another console after one hour if there are users waiting. This includes big screens that are setup over night.	20-Nov-09
Saturday	6	2pm - 6pm	EG	15	Sony PlayStation Booth	Everyone	By Sony PlayStation Island Rep Time: When booth is open Cost: Free Sony PlayStation reps will be on hand demonstrating a variety of games on two PS3 stations as well as a numerous PSPs. Come try your hand at Little Big Planet, MotorStorm, Resistance 2 and more. Sony PlayStation will be running games all day Saturday at their booth.	07-Dec-09
Saturday	6	2pm - 6pm	EG	14	Xbox 360 Gears of War Horde Tournament	M for Mature	By Evo Games Time: 2:00PM Cost: 5 gamer tickets per team member (gamer tickets cost \$1 each and can be purchased at Badge Registration) The planet Sera is in a state of despair as the Locust Horde launches a devastating attack against humanity! Your 2 man team must repel the Locust hoard and survive 20 minutes and live to tell! Prizes to top team.	02-Dec-09
Saturday	6	2pm - 6pm	EG	14	Xbox 360 Left 4 Dead 2 - Co-Op Survival Tournament	M for Mature	By Evo Games Time: 4:00PM Cost: 5 gamer tickets per team member, 2 player team minimum (gamer tickets cost \$1 each and can be purchased at Badge Registration) Prepare to face off against the zombie hoard and survive 20 minutes and achieve a top score! It's a no holds barred race to survive and all manner of weapons will be at your zombie killing disposal. Prizes to top team. WARNING: THIS GAME IS RATED MATURE FOR BLOOD AND VIOLENCE AS WELL AS MATURE CONTENT	02-Dec-09
Saturday	6	2pm - 6pm	Minis	M3	Heroclix 300 Pt Constructed	Everyone	By The GottaCon Team Time: 2:00PM Entry Fee: \$2 Prizes: TBA Get ready to duke it out on the map with your favorite characters from the DC, Marvel, or Indy universe. Form up your very own team and get ready to battle! This is a Constructed format, 300 Pt team. All figures are legal; no rotation rules are in effect. Teams need not be from one Universe; mixing DC/Marvel/Indy is fine.	30-Nov-09

Day	Slot	TIME	Type	Table/Area	EVENT	LEVEL	Booklet Description	Addition Date
Saturday	6	2pm - 6pm	Minis	M6	Star Wars Miniatures 200 Pt Constructed Tournament	Everyone	By The GottaCon Team Time: 2:00PM Entry Fee: \$2 Prizes: TBA Are you ready to unleash the Force? Or maybe field thirty Ewoks under the command of Darth Vader? Now's your chance to prove your might and strike a decisive blow for the Rebellion, defend the failing Republic, spread the Imperial doctrine, or invade the universe with the Yuuzan Vong! This is a Constructed 200 Pt team tournament. All figures are legal. Only 200 Pt legal maps may be used.	30-Nov-09
Saturday	6	2pm - 6pm	Minis	Area 9 Blue	Warhammer 40K Two Day North American Championships Qualifier Tournament - Day 1 Continued	Major Event Everyone	By GottaCon and Paul Puhallo Time: 10:00AM to 6:00PM Price: \$40 (includes full weekend entry) Max Number of Players: 40 Prizes: Invitation to Las Vegas North American Championships to top two overall plus a trophy for first place and product to first, second, most sportsmanlike and best painted army. 1750pt Armies No paint restrictions Starting Saturday morning at 10am a two day Warhammer 40K event will run both Saturday and Sunday. Day one will see 3 rounds of play and day two will see the final 2 rounds of play. Army point limit is 1750 with Forge World models permitted. Prizes will be awarded in the following categories; best overall score, best painted army and best sportsmanship. Armies will be formed according to the standard points costs, restrictions and rules presented in current Games Workshop army books and codexes.	20-Nov-09
Saturday	6	2pm - 6pm	Minis	Area 9 Green	Warhammer Fantasy Two Day North American Championships Qualifier Tournament - Day 1 Continued	Major Event Everyone	By GottaCon and Paul Puhallo Time: 10:00AM to 6:00PM Price: \$40 (includes full weekend entry) Max Number of Players: 40 Prizes: Invitation to Las Vegas North American Championships to top two overall plus a trophy for first place and product to first, second, most sportsmanlike and best painted army. 2250pt Armies No paint restrictions Starting Saturday morning at 10am a two day Warhammer Fantasy event will run both Saturday and Sunday. Day one will see 3 rounds of play and day two will see the final 2 rounds of play. Army point limit is 2250. Prizes will be awarded in the following categories; best overall score, best painted army and best sportsmanship. Armies will be formed according to the standard points costs, restrictions and rules presented in current Games Workshop army books and codexes. There will be a house rule that Beast Herds will be allowed to rank up 5 wide if there is no updated Beasts of Chaos Army book released by the time of the tournament.	20-Nov-09
Saturday	6	2pm - 6pm	RPG	R09	D&D 4th Edition - Path of the Nomad Shared Campaign - Boulevard of Broken Dreams	Everyone	By Scott Hamerton Time: 2:00 PM # of participants: 3-6 You've taken sides with the Righteous Trinity, fighting lords of faith from the northwest jungles. They seek to drive back the undead incursions of Dusk Haven, and promise a land where the truly able can earn their place amongst the people. This is a combat-based adventure set in the streets of a ruined city, and is intended for heroic level characters. Success, or failure, in this game will affect the overall success of the armies of the Righteous Trinity. Character creation info can be found at: http://www.eesomeink.com/wiki/index.php?n=Main.CharacterCreation There's a link to it on the sidebar if you just go to http://www.eesomeink.com/wiki Pre-generated characters will be available	08-Jan-10
Saturday	6	2pm - 6pm	RPG	R05	Darwin's World - Savage Worlds Edition - Into the Wastelands	Everyone	By Jon Woodland Time: 2:00pm Number of players: 5 Darwin's World, Post Apocalyptic Roleplaying (www.darwinrpg.com) is being converted to the Savage Worlds system for release later this year. This is your opportunity to play in a pre-release game of that setting with the author. Play as a 1st, 2nd or 3rd generation mutant struggling to survive in the post fall world. Pre-generated characters will be provided.	12-Jan-10
Saturday	6	2pm - 6pm	RPG	VIGG	Fantasy Craft - The Darkest Hour	Everyone	By Ryan Downing Time: 2:00 PM # of participants: 2 - 6 Characters provided This is the first Fantasy Craft Adventure. Fantasy Craft gets back to why we love gaming: It's about the stakes, and raising them. It's about the odds, and beating them. It's about the legends, and making them. It's about you. Come and try this new and exciting d20 variant	09-Jan-10
Saturday	6	2pm - 6pm	RPG	LFR1	Living Forgotten Realms - DALE 1-7 Arts Table 1	Everyone	By Vancouver Island Gaming Guild Time: 2:00 PM # of participants: 3-6 Dalelands Regional Adventure by Oliver Kemmet, for characters of levels 1 to 4. Isolation can be a boon — but when strange events leave the members of an airborne boarding school for young nobles in High Dale ill, only aid from outside can offer a solution. Can the adventurers solve this discretely and in time?	08-Jan-10
Saturday	6	2pm - 6pm	RPG	LFR2	Living Forgotten Realms - DALE 1-7 Arts Table 2	Everyone	By Vancouver Island Gaming Guild Time: 2:00 PM # of participants: 3-6 Dalelands Regional Adventure by Oliver Kemmet, for characters of levels 1 to 4. Isolation can be a boon — but when strange events leave the members of an airborne boarding school for young nobles in High Dale ill, only aid from outside can offer a solution. Can the adventurers solve this discretely and in time?	08-Jan-10
Saturday	6	2pm - 6pm	RPG	R08	Pathfinder - Against the Kobolds!	Advanced	By Jon Duncan Time: 2:00pm Min/Max Players: 4 to 6 Characters provide, but you may bring your own (see below) Against the Kobolds is a 4-6 Player Scenario set in the Pathfinder World. This is for ADVANCED Players. Players will have a chance to create their own level 1 characters using a 20 point buy and 350 Gold to spend. Core Pathfinder PHB Rules Only. You may bring your own character if you want to make one ahead of time. Kobolds are rarely used at there Proper Capacity, and Jon is gonna do his best to do it. If you think you can Survive entering the Kobolds Lair, sign up for this event.	08-Jan-10

Day	Slot	TIME	Type	Table/Area	EVENT	LEVEL	Booklet Description	Addition Date
Saturday	6	2pm - 6pm	RPG	PS	Pathfinder Society Scenario #35: Voice in the Void	Everyone	By Vancouver Island Gaming Guild Time: 2:00 PM # of participants: 3-6 Mystery strikes again at the problem-plagued Blackros Museum in Absalom and its curator, Nigel Aldain, needs your help. When a famed Osirian tomb raider returns to Absalom and disappears in the museum's basement, Aldain fears the worst. When strange sounds echo from below and several of the curator's night watchmen go missing, he panics and begs the Society to investigate the mystery and save his museum from the darkness that infests it. Written by Rob McCreary. For Characters of 1st to 7th level characters (Tiers: 1-2, 3-4, and 6-7)	08-Jan-10
Saturday	6	2pm - 6pm	RPG	R06	WarHammer Fantasy Roleplay: Mission into Black Crag	Everyone	By Dave Wilcox Time: Saturday 9am - 1pm, Saturday 2pm - 6pm, Sunday 2pm - 6pm # of Participants 2-6 Come and play with brutal and deadly WFRP. Adventure into Black Crag, on a mission from King Kazador to repay the grudge that Gorfang Rotgut incurred when attacking Karak Azul. Characters will be provided. Using 2nd edition rules.	10-Jan-10
Saturday	6	2pm - 6pm	Special Event	16	GottaCon 2010 Gamers Silent Auction	Everyone	By The GottaCon Team Time: 9:00am to 6:30pm Details: On Saturday February 6th only between 9:00am and 6:30pm come out and take part in the GottaCon gamers silent auction brought to you by GottaCon Conventions. Convention goers are welcome to bring out their own items for sale as well as bid on the wide variety of items that will be available. For complete details on the auction please go here: http://forums.gottacon.com/v3/viewforum.php?f=66&sid=316a176aa99fe057764efb4c90c8b606	23-Nov-09
Saturday	6	2pm - 6pm	Special Event	19	Lego - Kids Building area	Everyone	By: VicLUG Time: All weekend (while the VicLUG booth is open) VicLUG will have an area where kids (or anyone else!) can build models using our public kid build lot.	20-Nov-09
Saturday	6	2pm - 6pm	TCG	Under Fire Media Booth	Ethos Trading Card Game Demo	Demo Everyone	By Under Fire Media Time: All weekend while booth is open Ethos is a new trading card game that utilizes Real-Time Strategy elements in its gameplay. Come play the card game that sees empires made, grand armies fall, and legends born. For more information, visit underfiremedia.com , or visit our booth to demo Ethos' base set: Exordium! Demos for Ethos will be ongoing throughout the convention.	07-Dec-09
Saturday	6	2pm - 6pm	TCG	M2	Kingdom Hearts Constructed Tournament	Everyone	By The GottaCon Team Time: 2:00PM Entry Fee: \$5 Prizes: 1.25 boosters/person in prizes to top 4 (if under 14), or to top 8 if 15 or more. Join Kairi and his friends as you race from World to World, or fight it out with Riku and beat your opponent into submission with powerful attacks! Players must provide their own deck of exactly sixty cards, and play in best-of-three Matches.	30-Nov-09
Saturday	6	2pm - 6pm	TCG	T15 to T17	Magic: The Gathering - GottaCon Extended Tournament	Everyone	By GottaCon and Mike MacPhee. Start Time: 4:00pm This event will be run by Mike MacPhee and his team of certified DCI judges. Each participant must bring their own minimum 60 card constructed deck built using the current Extended restrictions. Price: \$10 Prizes: Chase rares for 2nd to 5th place (last year was Ravnica Duals) plus box of From the Vault: Exiled for 1st place.	23-Nov-09
Saturday	6	2pm - 6pm	TCG	M1	Magic: The Gathering - How To Play Magic Demo	Demo Beginner	By Lvl 1 Judge Niko Skartvedt Start Time: Noon, runs for two hours Come learn how to play the legendary collectible card game Magic: The Gathering in a friendly and fun way as members of the Vancouver Island Magic Community walk you through the basics and answer your questions.	07-Dec-09
Saturday	6	2pm - 6pm	TCG	M4	Magic: The Gathering - Pickup Draft	Everyone	By Mike MacPhee. Start time: All weekend Brought to you by Mike MacPhee and his team of certified DCI judges. Mike and his team will facilitate sanctioned eight player drafts as they develop. To take part in one of these drafts please express your interest at the Tournament Reporting Centre. Once eight people have signed up the draft will begin. Pickup drafts will be Single elimination with prizes going to the top four. Price: TBA Prizes: TBA	20-Nov-09
Saturday	6	2pm - 6pm	TCG	M5	Naruto Constructed Tournament	Everyone	By The GottaCon Team Time: 2:00PM Entry Fee: \$4 Prizes: 1 boosters/person in prizes to top 4 (if under 14), or to top 8 if 15 or more. Through training, comes mastery. Through mastery, comes victory! Standard rules on deck construction apply. Dragonball Z cards cannot be used in these tournaments. This is a constructed format tournament, with standard 10 card side deck. www.bandaicg.com/naruto/home.php Errata can be found here: www.bandaicg.com/naruto/showthread.php? Rules updates and changes can be found here: www.bandaicg.com/naruto/showthread.php?i=49801	30-Nov-09
Saturday	6	2pm - 6pm	TCG	T01 to T05	Pokémon Prerelease HeartGold SoulSilver	Everyone	By: Steve Ricker Registration Time: 10:30 AM Start Time: 11:15 AM (continued) Cost: \$35 per sealed event All Ages Welcome! You will receive 8 boosters of the new Pokémon set HeartGold SoulSilver, a promo card and 60 limited edition card sleeves for you to keep. This is a special event at GottaCon so Pokémon players will have to pay a reduced convention entrance fee of \$10 per player or \$5 for each family member (if parents want to supervise their children, Max of two family members). This convention entrance fee is not included in your \$35 pre release price but gains players and family members Saturday access to the convention. There will be a second prerelease held after the first event is finished if their is enough players.	10-Jan-10
Saturday	6	2pm - 6pm	TCG		World of Warcraft TCG - Pickup Draft	Everyone	Start time: All weekend Price: \$20 Prizes: 1st=6 boosters 2nd=4 boosters 3rd & 4th=2 boosters each Skyhaven Games will facilitate eight player drafts as they develop. To take part in one of these drafts please express your interest at the tournament reporting centre. Once eight people have signed up the draft will begin. Pickup drafts will be Single elimination with prizes going to the top four.	30-Nov-09

Day	Slot	TIME	Type	Table/Area	EVENT	LEVEL	Booklet Description	Addition Date
Saturday	6	2pm - 6pm	TCG	T22 to T25	World of Warcraft TCG - Two Pack Sealed	Everyone	Brought to you by Skyhaven Games Start time: 4:00pm Price: \$28 This is a 3 round event (maximum 8 players) and it's a very fun, whacky unsanctioned format. Players are provided with two boosters each round to be opened face down (no looking at the cards) and the hero/foot and points cards are removed. Each player's hero counts as all factions, specializations, races, and is both a traitor and a loyal hero at the same time, has 30 health, is considered neither face up nor face down, and has no flip power. All other rules are per the norm - you lose if you deck out, if your hero is destroyed, and your maximum hand size is 7. Players then face off against each other in a swiss format style tournament. Prizes based on attendance	30-Nov-09
Saturday	6	2pm - 6pm	WS/P	LAM Room	Discussion Panel - Geeky Media: Reaching the Geek	Everyone	Times: 4:00pm - 5:00pm Are you looking to share you love of Geeky things with your community through pod casting, blogging, writing for print media or hosting a radio show? Learn about making industry contacts, how to reach a geeky audience and keep them coming back. Panel Members: Julia 'Jules' Sherred - Geeky Pleasures Website Gareth Von Kallenbach - Skewed & Reviewed Radio Show, Website and Magazine Steve Saunders - All the Rage and Comics on Comics Karl Johanson - Neo-Opis ScFi Magazine	11-Jan-10
Saturday	6	2pm - 6pm	WS/P	LAM Room	Discussion Panel - Video Games: The Good, the Bad, and the Dead	Everyone	Time: 2:00pm - 4:00pm Come and talk about some of the best and worst video games of all time. Also discuss the current trend of video game to movie and movie to video game transitions. Panel Members: Julia 'Jules' Sherred - Geeky Pleasures Website Gareth Von Kallenbach - Skewed & Reviewed Radio Show, Blog and Magazine Karl Johanson - Neo-Opis ScFi Magazine	11-Jan-10
Saturday	7	7pm - 11pm	BG	SHG	Doom presented by Skyhaven Games	Everyone	By Skyhaven Games Event Coordinator: Bahman Tatoonchi Time: 7:00pm # of Participants 1-3 In Doom: The Boardgame, demonic invaders have broken through from another dimension into the Union Aerospace Corporation's Mars base. Marines have been deployed to the base to protect UAC personnel and destroy the invaders. Up to three players will take the roles of heavily armed and highly trained marines, while one player will control the legion of demonic invaders. In the game, the marine players explore the claustrophobic rooms and corridors of the Mars base, attacking monsters, picking up new weapons and equipment, and working together to complete specific mission objectives.	10-Jan-10
Saturday	7	7pm - 11pm	BG	IGS	Interactivity Games and Stuff Multi Board Game Demos	Demo Everyone	By Interactivity Games and Stuff Volunteers Time: All weekend (in posted slots) Come out and join the energetic volunteers from Interactivity Games and Stuff gaming store at GottaCon and try out one of the numerous games they will be demoing. This is your chance to tryout a new game you have been eyeing or take part in an old favourite.	20-Nov-09
Saturday	7	7pm - 11pm	BG	B07	Railroad Tycoon	Everyone	By The Core Gamers - CR Holmes Time: 7:00pm # of Participants 1-5 Revisit the early days of the Age of Steam as you begin with a locomotive (the venerable John Bull, the first locomotive to run in North America) and a vision (your Tycoon "mission" card). From there, build your budding railroad network into a vast empire. Connect New York to Chicago, earn the most money, develop bigger and faster locomotives and maybe even span North America and build the Transcontinental Railway!	11-Jan-10
Saturday	7	7pm - 11pm	BG	B02 B03 B04 B05	Settlers of Catan Tournament	Everyone	By GottaCon Conventions Time: 7:00 PM Maximum # of participants: 16 Come and play in the GottaCon Catan Tournament and try to settle your way into the prizes. There will be two rounds. The top two players from each table in round one will move on to play in round two, which will be the finals. In the finals players will be split into two groups (if more then 6 players). The top player in each group will win a prize.	09-Jan-10
Saturday	7	7pm - 11pm	BG	B01	Steve Jackson Games Open Demo	Demo Everyone	By Men in Black (MIB) 5799 Jayson Stevens Time: Slots 2, 6, 7, 11 Kill the monsters - Steal the treasure - Stab your buddy. It's the Munchkin Way. MIB 5799 will be running open demos of Munchkin and other Steve Jackson Games for anyone who cares to drop in and play. Prizes will be awarded.	07-Dec-09
Saturday	7	7pm - 11pm	BG	VCON	VCON Gaming Session	Demo Everyone	By the Games Room Coordinator and the Hotel Liaison. Time: All weekend (in posted slots) Come join the emissaries of VCON as they put on a few board games to show off the kind of fun that can be had in the VCON Games Room.	20-Nov-09
Saturday	7	7pm - 11pm	BG	B06	Zombies!!! Presented by Skyhaven Games	Everyone	By Skyhaven Games Event Coordinator: Neil Wolff Time: 7:00pm # of Participants 1-5 Zombies!!! puts you in the middle of the action as you try to escape the ever advancing zombie horde. Players must use a combination of wits and brawn to be the first to the heliport and certain escape. The only problem is, the zombies are everywhere, they appear to be very hungry and your opponents would really prefer if you didn't escape.	10-Jan-10
Saturday	7	7pm - 11pm	EG	12 to 14	General Video Game Play on LAN and Consoles (Xbox, PS3, Wii)	Everyone	By Evo Games, Stain Internet Café Time: All Day (while booths are open) Cost: Free (excluding tournaments) Stain Internet Cafe LAN computers available for play when computers are not in use and not needed for tournaments for free to attendees. Bring your own computer and hook into the LAN for free (tournaments are not free). Evo Games console gaming stations available for general game play for free all weekend. Station use may be limited during tournament times. Users must move to another console after one hour if there are users waiting. This includes big screens that are setup over night.	20-Nov-09
Saturday	7	7pm - 11pm	EG	12	PC - Left 4 Dead: 2 Team Survival Challenge	M for Mature	By The GottaCon Team and Stain Internet Cafe Time: 8:00PM Cost: 2 gamer tickets per team member (gamer tickets cost \$1 each and can be purchased at Badge Registration) Grab two or three friends and try to make it as far as possible against the zombie hordes. Teams that go the distance will win prizes. A respawn time frame will be put in place allowing teams to re-enter the tournament. WARNING: THIS GAME IS RATED MATURE FOR BLOOD AND VIOLENCE AS WELL AS MATURE CONTENT	02-Dec-09
Saturday	7	7pm - 11pm	EG	14	Xbox 360 Forza 3 Race Tournament	Everyone	By Evo Games Time: 7:00PM Cost: 5 gamer tickets (gamer tickets cost \$1 each and can be purchased at Badge Registration) Hop in the driver's seat of your car of choice and face off against other players in this double elimination tournament. Last two to cross the finish line receive a loss. Lose twice you are eliminated. Prizes to top player.	02-Dec-09

Day	Slot	TIME	Type	Table/Area	EVENT	LEVEL	Booklet Description	Addition Date
Saturday	7	7pm - 11pm	EG	14	Xbox 360 Halo 3: 3 vs. 3 Teams Tournament	Everyone	<p>By Evo Games and The GottaCon Team Sponsored by Future Shop Time: 8:00PM Team Size: 3 Players Cost: 5 gamer tickets per team member (gamer tickets cost \$1 each and can be purchased at Badge Registration)</p> <p>This tournament will be a 3v3 format. You will need to work together in order to prevail. Weapon spawns will be altered from default as per Evo Gaming guidelines. This Tournament is a double elimination format ensuring that if you lose a match you will have an opportunity to regain your footing and come back victorious. Players will need to organize into 3v3 format. If a player who wants to participate does not have a teammate they can partner up with random gamers who also don't have a teammate.</p> <p>Prizes: Determined by attendance but will have at least \$200 in prizes for top two teams.</p>	02-Dec-09
Saturday	7	7pm - 11pm	Minis		Star Wars Miniatures – 100 Pt Constructed Demo	Demo Everyone	<p>By Skyhaven Games Event Coordinator: Thor Gauti Time: Friday at 7pm, Saturday at 7pm</p> <p>Learn how to play Star Wars Miniatures with Thor Gauti! Everything you need to play will be provided. Each demonstration should take 30 to 60 minutes.</p>	01-Dec-09
Saturday	7	7pm - 11pm	Minis	M3 and M6	The Rules With No Name: El Diablo's Gold	Everyone	<p>By Dale Gonwick Time: 7:00pm</p> <p>Old West Miniatures Skirmish game. Various factions of Lawmen, Outlaws and Cowboys are searching through a ghost town to uncover Mexican gold and get it out of town before anyone else. Up to 6 players.</p>	09-Jan-10
Saturday	7	7pm - 11pm	Minis	M2 and M5	World of Warcraft Miniatures Constructed Tournament	Everyone	<p>By The GottaCon Team Time: 7:00 PM Entry Fee: \$7 Prizes: 1 booster/2 people.</p> <p>Are you ready to show who rules Azeroth? Choose Alliance, Horde, or Monster, and prove your dominance in the Arena! Bring your army for dominance to the table, and throw your heroes into the ring!</p>	10-Jan-10
Saturday	7	7pm - 11pm	RPG	VIGG	Alpha Omega – Milk Run	Everyone	<p>By Ryan Downing Time: 7:00 PM # of participants: 3 – 6 Characters provided</p> <p>Come and try Alpha Omega. Sent in a dark future where portals to other places have opened up on Earth and led dangerous creatures here. Are you ready to explore this dire future and maybe even make a buck?</p>	09-Jan-10
Saturday	7	7pm - 11pm	RPG	R08	Arcanis - A World of Shattered Empires : For Duty and Honour	Intermediate Mature Themes	<p>By Nathan Patten Time: 7:00pm # of participants: 2-6 Recommended for ages 13+</p> <p>Set during the time of the Emperor Marellius val'Assante's reign, a terrible plot begins to unfold in the southern provincial capitol of Abessios that extends its tendrils deep into Coryan itself. The outcome of this conspiracy lies in the hands of a small cadre of legionnaires from the Legion of Vigilance who alone may decide the fate of the Empire for centuries to come.</p> <p>This Classic Arcanis adventure will be run using the Pathfinder RPG system. This adventure will be used with Level 8 Pre-generated Characters, provided to attending players.</p>	10-Jan-10
Saturday	7	7pm - 11pm	RPG	R06	Call of Cthulhu	Everyone	<p>By Ed Sum Time: 7:00pm Max Players: 6 (Characters will be provided)</p> <p>Enter the world of H.P. Lovecraft. Players will be introduced to a genre of cosmic horror and classic terror in true H.P. Lovecraft style. He is the author of many pulp horror classics like Call of Cthulhu, Shadows over Innsmouth and At the Mountains of Madness. No previous knowledge of his works is required to enjoy this game.</p>	24-Dec-09
Saturday	7	7pm - 11pm	RPG	R09	D&D 4th Edition - Path of the Nomad Shared Campaign - Sleeping Trinity	Everyone	<p>By Scott Hamerton Time: 7:00 PM # of participants: 3-6</p> <p>The Dusk Haven commanders have located an important individual, key to the function of their enemies armies. Unable to approach themselves, they've been forced to employ you, an outsider, to do your best and remove the threat.</p> <p>This adventure focuses on tactics and subterfuge, and is intended for heroic level characters. Success, or failure, in this game will affect the overall success of the armies of Dusk Haven.</p> <p>Character creation info can be found at: http://www.eesomeink.com/wiki/index.php?n=Main.CharacterCreation There's a link to it on the sidebar if you just go to http://www.eesomeink.com/wiki Pre-generated characters will be available</p>	08-Jan-10
Saturday	7	7pm - 11pm	RPG	R07	Elemental Axes 2nd Edition Demo	Demo Everyone	<p>By Eric Seaton of Crosstime Games Time: 7:00pm</p> <p>This will be a single-session demonstration game for the second edition of Elemental Axes, the premier RPG product from Crosstime Games. Number of attendees is not limited (arrangements will be made if a large interest is shown). Attendees will be entered into a draw for a free Elemental Axes rulebook! Our products are also available on our website, www.crosstime.bc.ca, and at Skyhaven Games!</p>	14-Dec-09
Saturday	7	7pm - 11pm	RPG	R05	Future Worlds: End Worlds	Demo Everyone	<p>By Kyle Polkinghorne Time: 9:00am Saturday, 7:00pm Saturday and 9:00am Sunday # of Participants 6</p> <p>The world has ended just like we figured - Zombies, mutants, armed gangs. Come join the fun. This game takes place in a Sci-fi setting using the Future Worlds engine.</p>	12-Jan-10
Saturday	7	7pm - 11pm	RPG	LFR2	Living Forgotten Realms - DRAG 1-7 Crafts	Everyone	<p>By Vancouver Island Gaming Guild Time: 7:00 PM # of participants: 3-6</p> <p>Dragon Coast Regional Adventure by Andrew Cowan, for characters of levels 1 to 4.</p> <p>Westgate, the City of Coin, is a haven for all races and creeds. But now the Docks and Moonside districts hide something more sinister, an affliction that threatens to spread to all corners of the city if it is not dealt with in its infancy. With madness and agony the result, it is up to the adventurers to discover and eradicate the cause.</p>	08-Jan-10

Day	Slot	TIME	Type	Table/Area	EVENT	LEVEL	Booklet Description	Addition Date
Saturday	7	7pm - 11pm	RPG	PS	Pathfinder Society Scenario #38: No Plunder, No Pay	Everyone	By Vancouver Island Gaming Guild Time: 7:00 PM # of participants: 3-6 The famed Chelish pirate, Captain Caradoc Alazario, infamous nephew of the mayor of Egorian and the brazen enemy of Her Majestrix's Navy, has finally been caught. Unfortunately for you, he was caught after stealing a fiendish artifact of twisted origins bound for the Grand Lodge in Absalom and is the only one who knows where that artifact came to rest off the coast of the forever rain-drenched Sodden Lands. You are charged by the Pathfinder Society to break Captain Alazario out of prison and use him to guide you to the lost artifact. Prison, pirates, and horrors of the deep await you in a land where an honest day's wage never comes honestly. Written by Larry Wilhelm. For Characters of 7th to 11th level characters (Tiers: 7-8 and 10-11)	08-Jan-10
Saturday	7	7pm - 11pm	RPG	LFR1	Pathfinder Society Scenario #39: The Citadel of Flame	Everyone	By Vancouver Island Gaming Guild Time: 7:00 PM # of participants: 3-6 Once the home to a cult preaching self-sacrifice by immolation in order to achieve paradise, the Citadel of Flame in Qadira's Meraz Desert was presumably wiped out decades ago after Sarenrae dervishes led a crusade to end its morbid message. An enormous sandstorm swallowed both the citadel and the army attacking it, burying both beneath hundreds of feet of sand. Thought lost forever, the citadel's rediscovery prompts the Pathfinder Society to send you deep in the unforgiving Meraz to finally close the book on Qadira's most mysterious cult. Written by Steven Robert For Characters of 1st to 7th level	08-Jan-10
Saturday	7	7pm - 11pm	Special Event	19	Lego - Blind Build Contest	Everyone	By: VicLUG Time: 6:00pm This is the first time VicLUG has hosted this particular sort of contest but it's been well tested throughout the Lego community. We will be bringing a set of blind build stands where the participant won't be able to see what they are building but everyone else will! We will be taking a leaderboard approach where contestants can drop in anytime to try and get a top ranking time and then the finalists will be welcome back at 9pm Saturday night and the winner gets a prize!	01-Dec-09
Saturday	7	7pm - 11pm	Special Event	19	Lego - Kids Building area	Everyone	By: VicLUG Time: All weekend (while the VicLUG booth is open) VicLUG will have an area where kids (or anyone else!) can build models using our public kid build lot.	20-Nov-09
Saturday	7	7pm - 11pm	Special Event	19	Lego - VicWars	Everyone	By: VicLUG Time: 7:00pm This is VicLUG's take on the fan created miniature game, BriKWars. For anyone who is familiar with it we've boiled down the ruleset and optimized it for quick drop in sessions and skirmishes. There will be a series of introductory rounds and then we'll launch into a larger campaign. We'll provide all the terrain, figs and effects but if you want to bring your own platoon then please do so! Contact us at gottacon@viclug.ca if you are interested in more info and we can help you figure out the specs for your platoon. The skirmishes will start around 7 pm and the major campaign will start around 9 pm on both Friday and Saturday nights.	01-Dec-09
Saturday	7	7pm - 11pm	TCG	Under Fire Media Booth	Ethos Trading Card Game Demo	Demo Everyone	By Under Fire Media Time: All weekend while booth is open Ethos is a new trading card game that utilizes Real-Time Strategy elements in its gameplay. Come play the card game that sees empires made, grand armies fall, and legends born. For more information, visit underfiremedia.com, or visit our booth to demo Ethos' base set: Exordium! Demos for Ethos will be ongoing throughout the convention.	07-Dec-09
Saturday	7	7pm - 11pm	TCG	T22 to T23	Ethos Trading Card Game Tournament	Everyone	By Under Fire Media Time: 7:00pm Think your empire can reign supreme? Test your army's mettle as you vie for control over all the land. Prizes include designing a card for future Ethos expansions.	14-Dec-09
Saturday	7	7pm - 11pm	TCG	T01 to T02	Legend of the Five Rings Constructed Tournament	Everyone	By The GottaCon Team. Time: 7:00 PM Entry Fee: \$5 Prizes: 1 booster/person in prizes, plus picks from the Box of Greed for every player (provided by Skyhaven Games, while supplies last). Legend of the Five Rings (L5R) is a line of games set in Rokugan, a land of heroic samurai, mystical shugenja, and fearsome creatures from the Shadowlands. This is a constructed tournament that observes rotation rules, at current time.	30-Nov-09
Saturday	7	7pm - 11pm	TCG	T12 to T17	Magic: The Gathering - GottaCon Two Headed Giant Sealed Tournament	Everyone	By GottaCon Team and Mike MacPhee. Start Time: 8:00pm This event will be run by Mike MacPhee and his team of certified DCI judges. Teams will receive three boosters of Zendikar and 4 boosters of Worldwake to construct 2 decks with in this sanctioned tournament. Teams will be given 45 minutes to construct their decks. Teams will face off in a swiss style tournament. Price: \$35 per team Prizes: 3 boosters per team entered into pool plus 2 boxes of From the Vault: Exiled for 1st place team and 2 boxes of Vs. decks for the 2nd place team.	23-Nov-09
Saturday	7	7pm - 11pm	TCG	T05	Magic: The Gathering - Pickup Draft	Everyone	By Mike MacPhee. Start time: All weekend Brought to you by Mike MacPhee and his team of certified DCI judges. Mike and his team will facilitate sanctioned eight player drafts as they develop. To take part in one of these drafts please express your interest at the Tournament Reporting Centre. Once eight people have signed up the draft will begin. Pickup drafts will be Single elimination with prizes going to the top four. Price: TBA Prizes: TBA	20-Nov-09
Saturday	7	7pm - 11pm	TCG	T03 to T04	Pokémon Modified Constructed Tournament	Everyone	By The GottaCon Team. Time: 7:00PM Entry Fee: \$4 Prizes: 1 booster/person in prizes to top 4 (if under 14), or to top 8 (if 15 or more). Door prizes of Pokémon sleeves for entering provided by Skyhaven Games! Choose your favorite powerful Pokémon, build a deck with them, and then get ready to challenge a friend to battle! Two players face off with their decks, using their own Pokémon to Knock Out their opponent's Pokémon and taking Prize cards for each battle won. The first player to take all of his or her Prize cards wins the game! This tournament will be modified-constructed, best of one, games timed to 40 minutes. Top cut is timed at 60 minutes per round. Download tournament rules and resources here: www.go-Pokémon.com/op/tournaments/rulesandresources.html	30-Nov-09

Day	Slot	TIME	Type	Table/Area	EVENT	LEVEL	Booklet Description	Addition Date
Saturday	7	7pm - 11pm	TCG	M1	World of Warcraft TCG - Beginner's Sealed Tournament	Beginners +	By Skyhaven Games Start time: 7:00pm This is a great way to learn how to play WoW the TCG. Each player is provided with a starter kit, which contains 1 random preconstructed deck and two boosters. Players then build a minimum 30 card deck using these resources and face off in a swiss style tournament. Prizes will be awarded based on attendance. Price: \$23	30-Nov-09
Saturday	7	7pm - 11pm	TCG	T18 to T21	World of Warcraft TCG - GottaCon Championship Part 2 Draft	Everyone	By GottaCon Conventions Time: 7:00PM Welcome to the World of Warcraft TCG Championships. This tournament consists of two qualifiers (Constructed and Draft) and one final (Constructed) in which participants face off for prizes and glory. The top four of each qualifier will advance to the finals. If someone finishes top four in both qualifiers the 5th place player in the draft qualifier will advance to the final (and so on). Qualifier finish order will be determined by the swiss style tournament format. In each format there is a prize pool to be won. In Part two, each participant is provided with three boosters in which to draft. Players then construct a deck consisting of no less than 30 cards and must follow the current drafting rules. The tournament will consist of swiss style rounds. Price: The cost to participate in the entire WoW Championship is \$30. If you have purchased a full weekend pass to GottaCon 2010 the cost is \$25. If you wish to only take part in the draft event and not the overall WoW Championship, entry is \$20 (you can not qualify for the finals this way). Prizes will be award to the top four or eight based on attendance.	01-Dec-09
Saturday	7	7pm - 11pm	TCG		World of Warcraft TCG - Pickup Draft	Everyone	Start time: All weekend Price: \$20 Prizes: 1st=6 boosters 2nd=4 boosters 3rd & 4th=2 boosters each Skyhaven Games will facilitate eight player drafts as they develop. To take part in one of these drafts please express your interest at the tournament reporting centre. Once eight people have signed up the draft will begin. Pickup drafts will be Single elimination with prizes going to the top four.	30-Nov-09
Saturday	7	7pm - 11pm	TCG		Yu-Gi-Oh! Advanced Constructed Tournament	Everyone	By The GottaCon Team Time: 7:00PM Entry Fee: \$5 Prizes: 1 booster/person in prizes to top 4 (if under 14), or to top 8 if 15 or more. Hobby league promos provided in the challenge round (end round). Card to be announced, as determined. Are you ready to DUEL? Bring your game up to the next level and show your skills in this advanced constructed tournament of Yu-Gi-Oh! The format is Advanced Constructed. Players are required to have a 40 card (minimum) deck and a side deck of exactly 15 cards (or no side deck at all).	11-Jan-10
Saturday	7	7pm - 11pm	WS/P	LAM Room	Discussion Panel - Dead Gentlemen Productions Film Screening and QnA Session	Everyone	By The GottaCon Team and Dead Gentlemen Productions Time: 6:30pm to 10:00pm Seating Limit: 40 Come join Dead Gentlemen Productions members Chris Duppenhaler (Mark, the last of the Blood Fire Berzerkers), Jen Page (female Luster in Dorkness Rising), Don Early (General Manager, DGP) and Christian Doyle (male Luster) as they screen their latest film, The Gamers: Dorkness Rising. They will answer questions and discuss the making of the film and give an update of what's coming next from the Dead Gentlemen, including the Demon Hunters RPG, the webseries House Rulez, and the soon to be film Journey Quest.	11-Jan-10
Sunday	8	12am - 4am	BG	B07	Rail Baron	Everyone	By The Core Games - CR Holmes Time: Midnight # of Participants 2-5 Rail Baron is one of the earlier train games - board games with a railroad theme. Players move trains along historical USA railroad lines and collect delivery payoffs. They compete to purchase the railroads in order to assemble a network that gives access to important map destinations while simultaneously trying to prevent their opponents from doing so. The most successful non-wargame AH has ever produced in terms of its appeal to wargamers and non-wargamers alike.	11-Jan-10
Sunday	8	12am - 4am	EG	12 to 14	General Video Game Play on LAN and Consoles (Xbox, PS3, Wii)	Everyone	By Evo Games, Stain Internet Café Time: All Day (while booths are open) Cost: Free (excluding tournaments) Stain Internet Cafe LAN computers available for play when computers are not in use and not needed for tournaments for free to attendees. Bring your own computer and hook into the LAN for free (tournaments are not free). Evo Games console gaming stations available for general game play for free all weekend. Station use may be limited during tournament times. Users must move to another console after one hour if there are users waiting. This includes big screens that are setup over night.	20-Nov-09
Sunday	8	12am - 4am	RPG	VIGG	Call of Cthulhu - People of the Monolith	Everyone Mature Themes	By Nathan Patten Time: Midnight # of participants 2-4 Recommended for ages 13+ People of the Monolith - A classic Call of Cthulhu RPG Introductory Adventure. Take on the role as a intrepid investigator searching for the facts of a long dead poets last days, and that of his muse. What dark terrors lay at the edge of reason and sanity? Come and find out!	10-Jan-10
Sunday	8	12am - 4am	RPG	R07 and R08	nWo Golgotha	Everyone	By Sam Foster, Ricalope Jesson, Mat Bendal, Tayo Wallenburg Time: Midnight nWo the most versatile RPG you will ever encounter. This is a high level victim game. Max 10 victims. Must sign up at midnight book giveaway Friday night.	11-Jan-10
Sunday	8	12am - 4am	TCG	M4	Magic: The Gathering - Pickup Draft	Everyone	GottaCon will facilitate eight player drafts as they develop. To take part in one of these drafts please express your interest at the Tournament Reporting Centre. Once eight people have signed up the draft will begin. Pickup drafts will be Single elimination with prizes going to the top four. Price: \$16 Prizes: 1st=5 boosters 2nd=3 boosters 3rd & 4th=2 boosters each	20-Nov-09
Sunday	8	12am - 4am	TCG	M1	World of Warcraft TCG - Pickup Draft	Everyone	Start time: All weekend Price: \$20 Prizes: 1st=6 boosters 2nd=4 boosters 3rd & 4th=2 boosters each Skyhaven Games will facilitate eight player drafts as they develop. To take part in one of these drafts please express your interest at the tournament reporting centre. Once eight people have signed up the draft will begin. Pickup drafts will be Single elimination with prizes going to the top four.	30-Nov-09
Sunday	10	9am - 1pm	BG	B02	Carcassonne	Everyone	By Mitch Cote Time: 9:00am # of Participants 1-3 A clever tile-laying game. The southern French city of Carcassonne is famous for its unique Roman and Medieval fortifications. The players develop the area around Carcassonne and deploy their followers on the roads, in the cities, in the cloisters, and in the fields. The skill of the players to develop the area will determine who is victorious.	10-Jan-10

Day	Slot	TIME	Type	Table/Area	EVENT	LEVEL	Booklet Description	Addition Date
Sunday	10	9am - 1pm	BG	B05	Finals for the Western Canadian Regional Qualifying Tournament for the North American Ticket to Ride Championships	Everyone	<p>By Malcolm Green and Days of Wonder Time: 9:00am Prizes: See below</p> <p>GottaCon will host the Western Canadian Regional Qualifying Tournament for the North American Ticket to Ride Championships. To participate you must sign up either on our site, Days of Wonder's site (www.daysofwonder.com/en/event/details/?id=1095) or register at the convention in person.</p> <p>Qualifiers held on Saturday with finals held on Sunday Contest rules and details can be found here: www.daysofwonder.com/en/championship/detail/?id=42</p> <p>Tournament Format: - Final Round: The two top finalists play head-to-head, best 2 out of 3 on original Ticket to Ride to determine winner. While 3rd and 4th place duke it out for 3rd place.</p> <p>Prizes: - Winner qualifies for North American Championships and invitation to Alan Moon's Gathering of Friends in Columbus, Ohio where the Championships will be held. Winner also receives a Gold-plated Ticket to Ride Score Marker and a travel budget of \$400 USD, which is to be submitted post North American Championships. - 2nd place, wins Silver Score Marker and serves as 1st alternate to go to NA Champs if Winner is unable to go. - 3rd place, wins Bronze Score Marker and serves as 2nd alternate to go to NA Champs if Winner is unable to go.</p>	24-Dec-09
Sunday	10	9am - 1pm	BG	IGS	Interactivity Games and Stuff Multi Board Game Demos	Demo Everyone	<p>By Interactivity Games and Stuff Volunteers Time: All weekend (in posted slots)</p> <p>Come out and join the energetic volunteers from Interactivity Games and Stuff gaming store at GottaCon and try out one of the numerous games they will be demoing. This is your chance to tryout a new game you have been eyeing or take part in an old favourite.</p>	20-Nov-09
Sunday	10	9am - 1pm	BG	SHG B03 B04	Risk 2210 AD Tournament present by Skyhaven Games	Everyone	<p>By Skyhaven Games Event Coordinator: Bahman Tatoonchi Time: 9:00am # of Participants 4 to 14, Entry fee is \$5</p> <p>Participate in a Risk 2210 AD tournament presented by Skyhaven Games! Prizes will be given out to both first and second place participants in the form of gift certificates from Skyhaven Games!</p> <p>As the leader of a warring faction, you control the destiny of your people. On the Earth, in the great underwater domed cities beneath the oceans, in orbit, and even on the Moon, you must marshal your forces, send forth your troops, and hire the right commanders to crush your enemies. Build alliances if you dare, but be wary of whom you trust. Energy is the currency of the 23rd century; spend wisely and you just might conquer the world -- and beyond.</p> <p>Players will face off in two games of Risk 2210 AD. In Game 1, players will be randomly placed into groups. In Game 2 (the finals), players will be placed into groups based upon their game 1 score (all of the high scores will go onto one table, and so on).</p> <p>Scores from both game 1 and game 2 will be added up; the person with the highest score will be the winner! Tiebreaks will be based upon game 1 scores, then game 2 scores.</p> <p>Play will be based upon the standard "Year" system included in Risk 2210 AD.</p>	10-Jan-10
Sunday	10	9am - 1pm	BG	B07	Targets Card Game Demonstration	Demo Everyone	<p>By Mike Jones Time: All day Saturday and Sunday (9am to 6pm)</p> <p>Locally created card game "Targets". Fast-paced and easy to learn. Takes about 30-45 minutes to play a game. 4-6 players. There will be prizes, details to follow.</p>	24-Dec-09
Sunday	10	9am - 1pm	BG	B06	Under Mine Demo - New Board Game	Demo Everyone	<p>By Dan Peterson Time: Friday at 5:00pm, Saturday at 2:00pm, and Sunday at 9:00am</p> <p>Come join the creator of this new Board building, swords and sorcery card game in which a 2-4 players search for artifacts and treasure while fighting each other and monsters to win the throne of a kingdom.</p>	10-Jan-10
Sunday	10	9am - 1pm	BG	VCON	VCON Gaming Session	Demo Everyone	<p>By the Games Room Coordinator and the Hotel Liaison. Time: All weekend (in posted slots)</p> <p>Come join the emissaries of VCON as they put on a few board games to show off the kind of fun that can be had in the VCON Games Room.</p>	20-Nov-09
Sunday	10	9am - 1pm	EG	12 to 14	General Video Game Play on LAN and Consoles (Xbox, PS3, Wii)	Everyone	<p>By Evo Games, Stain Internet Café Time: All Day (while booths are open) Cost: Free (excluding tournaments)</p> <p>Stain Internet Cafe LAN computers available for play when computers are not in use and not needed for tournaments for free to attendees. Bring your own computer and hook into the LAN for free (tournaments are not free).</p> <p>Evo Games console gaming stations available for general game play for free all weekend. Station use may be limited during tournament times. Users must move to another console after one hour if there are users waiting. This includes big screens that are setup over night.</p>	20-Nov-09
Sunday	10	9am - 1pm	EG	14	Xbox 360 Call of Duty Modern Warfare 2 - 4 vs. 4 Teams Tournament	M for Mature	<p>Sponsored by Future Shop Time: 1:00PM Team Size: 4 Players Cost: 5 gamer tickets per team member (gamer tickets cost \$1 each and can be purchased at Badge Registration) Find 3 friends and gear up for the battlefield in the most anticipated game of the year. This tournament will be a 4v4 format and stress team tactics and skill. It will be a double elimination tournament. Teams will not be counted out until their second loss. The game mode and load out selection will all be based on EGL guidelines. If a player who wants to participate does not have a teammate they can partner up with random gamers who also don't have a teammate.</p> <p>Prizes: Determined by attendance but will have at least \$200 in prizes for top two teams.</p>	02-Dec-09
Sunday	10	9am - 1pm	Minis	16	A Bit of a Waterloo: Non Collectible Historical Miniatures	Demo Everyone	<p>By Malcolm McCallum Time: All day Sunday starting at 9:00am</p> <p>28mm Napoleonic set in 1815 using Black Powder rules. This would be a drop-in/demonstration game for up to 6 players. Come by and experience what non-collectible miniatures have to offer.</p>	24-Dec-09
Sunday	10	9am - 1pm	Minis	M3 and M6	Star Wars Miniatures Sealed Tournament	Everyone	<p>By The GottaCon Team Time: 10:00 AM Entry Fee: \$35 Prizes: Boosters for prizes, amount determined by attendance.</p> <p>Ever wonder what would happen if Obi-Wan and Darth Vader happened to work together? Or maybe if the Emperor had sided with Mandalorians? Well - here's your chance to find out! In sealed, you'll be opening boosters to construct your army - and factions don't matter! Participants will build a 200 pt constructed army out of the two boosters they are provided and there are no Faction restrictions. Only 200 Pt legal maps may be used. Bring our own favourite maps.</p>	30-Nov-09

Day	Slot	TIME	Type	Table/Area	EVENT	LEVEL	Booklet Description	Addition Date
Sunday	10	9am - 1pm	Minis	Area 9 Blue	Warhammer 40K Two Day North American Championships Qualifier Tournament - Day 2	Major Event Everyone	<p>By GottaCon and Paul Puhallo Time: 10:00AM to 6:00PM Price: \$40 (includes full weekend entry) Max Number of Players: 40 Prizes: Invitation to Las Vegas North American Championships to top two overall plus a trophy for first place and product to first, second, most sportsmanlike and best painted army.</p> <p>1750pt Armies No paint restrictions</p> <p>Starting Saturday morning at 10am a two day Warhammer 40K event will run both Saturday and Sunday. Day one will see 3 rounds of play and day two will see the final 2 rounds of play. Army point limit is 1750 with Forge World models permitted. Prizes will be awarded in the following categories; best overall score, best painted army and best sportsmanship. Armies will be formed according to the standard points costs, restrictions and rules presented in current Games Workshop army books and codexes.</p>	20-Nov-09
Sunday	10	9am - 1pm	Minis	Area 9 Green	Warhammer Fantasy Two Day North American Championships Qualifier Tournament - Day 2	Major Event Everyone	<p>By GottaCon and Paul Puhallo Time: 10:00AM to 6:00PM Price: \$40 (includes full weekend entry) Max Number of Players: 40 Prizes: Invitation to Las Vegas North American Championships to top two overall plus a trophy for first place and product to first, second, most sportsmanlike and best painted army.</p> <p>2250pt Armies No paint restrictions</p> <p>Starting Saturday morning at 10am a two day Warhammer Fantasy event will run both Saturday and Sunday. Day one will see 3 rounds of play and day two will see the final 2 rounds of play. Army point limit is 2250. Prizes will be awarded in the following categories; best overall score, best painted army and best sportsmanship. Armies will be formed according to the standard points costs, restrictions and rules presented in current Games Workshop army books and codexes. There will be a house rule that Beast Herds will be allowed to rank up 5 wide if there is no updated Beasts of Chaos Army book released by the time of the tournament.</p>	20-Nov-09
Sunday	10	9am - 1pm	RPG	R09	D&D 4th Edition - Path of the Nomad Shared Campaign - Shards of Bone	Everyone	<p>By Scott Hamerton Time: 9:00 AM # of participants: 3-6</p> <p>The Righteous Trinity has found a weakness in the endless phalanxes of their foe, and they seek to exploit it. Their target is well defended, however, and deception is not a strength their people possess. So it is that the dirtiest of deeds falls into the hands of adventurers.</p> <p>This adventure focuses on tactics and subterfuge, and is intended for heroic level characters. Success, or failure, in this game will affect the overall success of the armies of the Righteous Trinity.</p> <p>Character creation info can be found at: http://www.eesomeink.com/wiki/index.php?n=Main.CharacterCreation There's a link to it on the sidebar if you just go to http://www.eesomeink.com/wiki Pre-generated characters will be available</p>	08-Jan-10
Sunday	10	9am - 1pm	RPG	R08	Future Worlds: End Worlds	Demo Everyone	<p>By Kyle Polkinghorne Time: 9:00am Saturday, 7:00pm Saturday and 9:00am Sunday # of Participants 6</p> <p>The world has ended just like we figured - Zombies, mutants, armed gangs. Come join the fun. This game takes place in a Sci-fi setting using the Future Worlds engine.</p>	12-Jan-10
Sunday	10	9am - 1pm	RPG	R07	Future Worlds: Horror is Space	Demo Everyone	<p>By Joe Saunders Time: 9:00am Saturday, 9:00am Sunday, 2:00pm Sunday # of Participants 6</p> <p>Living in the Galaxy, everyone is an alien - but wow some of your neighbours are weird. Throw in a dead body or two and things get downright crazy. This game takes place in a Sci-fi setting using the Future Worlds engine.</p>	12-Jan-10
Sunday	10	9am - 1pm	RPG	R06	Future Worlds: Strange Alliances	Demo Everyone	<p>By Stacy Armstrong Time: 9:00am # of Participants 6</p> <p>The Emerald Empire is beset by a new horror. Hordes of undead are streaming from the barbarian lands to East. Barred for years, a group of brave souls must enter the damned West and discover the secrets behind these incursions. This adventure takes place in the fantasy setting of an alternate Japanese style land using the Future Worlds engine. A free copy of the game will be given away to each player for this demo.</p>	12-Jan-10
Sunday	10	9am - 1pm	RPG	LFR1	Living Forgotten Realms - MINI 1-1 Stirring the Embers (Round 1)	Everyone	<p>By Vancouver Island Gaming Guild Time: 9:00 AM # of participants: 3-6</p> <p>Two round Mini-Campaign Adventure by Gary Affeldt, for characters of levels 1 to 4.</p> <p>All is not well in the Great Port of Tarmalune and no one speaks of it. People are disappearing toward some fell purpose, and you are next.</p> <p>Set in the city of Tarmalune on Returned Abeir. Contains an opportunity to In Slumber Remain. First part of the "Embers of Dawn" mini-campaign. It is recommended that these mini-campaign adventures are played in sequential order with one character for the best enjoyment and play possibilities within the mini-campaign, but it is not required.</p>	08-Jan-10
Sunday	10	9am - 1pm	RPG	LFR2	Living Forgotten Realms - WATE 1-1 Heirloom	Everyone	<p>By Vancouver Island Gaming Guild Time: 9:00 AM # of participants: 3-6</p> <p>Waterdeep Regional Adventure by Claire & Keith Hoffman, for characters of levels 1 to 4.</p> <p>An old tutor asks the adventurers to recover a stolen family heirloom for a down-on-their-luck Waterdhavian noble family.</p>	08-Jan-10
Sunday	10	9am - 1pm	RPG	PS	Pathfinder Society Scenario #35: Voice in the Void	Everyone	<p>By Vancouver Island Gaming Guild Time: 9:00 AM # of participants: 3-6</p> <p>Mystery strikes again at the problem-plagued Blackros Museum in Absalom and its curator, Nigel Aldain, needs your help. When a famed Osirian tomb raider returns to Absalom and disappears in the museum's basement, Aldain fears the worst. When strange sounds echo from below and several of the curator's night watchmen go missing, he panics and begs the Society to investigate the mystery and save his museum from the darkness that infests it.</p> <p>Written by Rob McCreary. For Characters of 1st to 7th level characters (Tiers: 1-2, 3-4, and 6-7)</p>	08-Jan-10

Day	Slot	TIME	Type	Table/Area	EVENT	LEVEL	Booklet Description	Addition Date
Sunday	10	9am - 1pm	RPG	R05	Runic™ RPG Demo	Demo Everyone	<p>By Palidor Productions Event Coordinator: Cameron Young, Aaron Graham Time: 9:30am Saturday, 7:00pm Saturday and 9:30am Sunday Max # of participants: 5</p> <p>Runic™ is a role-playing game designed for new gamers, and is family/kid friendly. It is set in a medieval fantasy world, and we are beta testing a module on both Saturday morning and Sunday morning. This game is locally produced and playtested!</p> <p>Players will be able to choose to play one of eight pre-designed characters and will be run through a relatively simple adventure, designed to introduce the game and to provide feedback to the designer. Afterwards, a short questionnaire will be handed out, and players will be asked for their name, age, and previous role-playing experience.</p>	01-Dec-09
Sunday	10	9am - 1pm	RPG	VIGG	Secret Cross: German Supernatural Threat Division	Everyone	<p>By Steve Saunders Time: 2:00pm Title: Secret Cross: German Supernatural Threat Division # of Participants 2 - 6</p> <p>Set in a parallel world, you play a German World War I soldier in a special squad that deals with supernatural threats. This game uses the GORE system. Characters will be provided.</p>	10-Jan-10
Sunday	10	9am - 1pm	Special Event	Silver City Cinema #2	DJ Hero Spin-off Tournament at Silver City Victoria	Everyone	<p>By The Silver City Victoria and The GottaCon Team Time: 9:00am to Noon Price: 5 gamer tickets (gamer tickets cost \$1 each and can be purchased at Badge Registration)</p> <p>On Sunday February 7th between 9:00am and noon come over to Silver City Victoria in Cinema #2 to take part in or watch/listen to the top DJ Hero DJs spin some serious tracks.</p> <p>Players will perform a two song set where they will be scored by a panel of judges on performance, costume and overall score.</p> <p>Silver City Victoria has generously provided the following prizes:</p> <p>First place prize: 2 hours free at Silver City Victoria for you and 7 friends to play whatever Xbox 360 games you bring with you. Estimated value \$200</p> <p>Second place prize: 2 passes to Famous Player movie theatres</p>	23-Nov-09
Sunday	10	9am - 1pm	Special Event	19	Lego - Kids Building area	Everyone	<p>By: VicLUG Time: All weekend (while the VicLUG booth is open)</p> <p>VicLUG will have an area where kids (or anyone else!) can build models using our public kid build lot.</p>	20-Nov-09
Sunday	10	9am - 1pm	TCG	Under Fire Media Booth	Ethos Trading Card Game Demo	Demo Everyone	<p>By Under Fire Media Time: All weekend while booth is open</p> <p>Ethos is a new trading card game that utilizes Real-Time Strategy elements in its gameplay. Come play the card game that sees empires made, grand armies fall, and legends born. For more information, visit underfiremedia.com, or visit our booth to demo Ethos' base set: Exordium! Demos for Ethos will be ongoing throughout the convention.</p>	07-Dec-09
Sunday	10	9am - 1pm	TCG	T04	Kingdom Hearts Constructed Tournament	Everyone	<p>By The GottaCon Team Time: 9:00AM Entry Fee: \$5 Prizes: 1.25 boosters/person in prizes to top 4 (if under 14), or to top 8 if 15 or more.</p> <p>Join Kairi and his friends as you race from World to World, or fight it out with Riku and beat your opponent into submission with powerful attacks!</p> <p>Players must provide their own deck of exactly sixty cards, and play in best-of-three Matches. www.fantasyflightgames.com</p>	30-Nov-09
Sunday	10	9am - 1pm	TCG	T22 to T25	Magic: The Gathering - Dice Bag Games Worldwake Launch Party Draft Tournament	Everyone	<p>By Dice Bag Games Start Time: 10:00am Price: \$16</p> <p>This event will be run by Mike MacPhee and his team of certified DCI judges.</p> <p>Take part in this sanctioned Worldwake Launch Party draft tournament. Each participant will receive three boosters of Worldwake.</p> <p>Post draft participants are given 30 minutes to construct their deck. Swiss style rounds will be run. REL competitive. Prizes: 2 boosters per entry, Feature matches as well as launch party promos while supplies last.</p>	23-Nov-09
Sunday	10	9am - 1pm	TCG	M1	Magic: The Gathering - How To Play Magic Demo	Demo Everyone	<p>By Lvl 1 Judge Niko Skartvedt Start Time: Noon, runs for two hours</p> <p>Come learn how to play the legendary collectible card game Magic: The Gathering in a friendly and fun way as members of the Vancouver Island Magic Community walk you through the basics and answer your questions.</p>	07-Dec-09
Sunday	10	9am - 1pm	TCG	T05	Magic: The Gathering - Pickup Draft	Everyone	<p>By Mike MacPhee. Start time: All weekend</p> <p>Brought to you by Mike MacPhee and his team of certified DCI judges.</p> <p>Mike and his team will facilitate sanctioned eight player drafts as they develop. To take part in one of these drafts please express your interest at the Tournament Reporting Centre. Once eight people have signed up the draft will begin. Pickup drafts will be Single elimination with prizes going to the top four. Price: TBA Prizes: TBA</p>	20-Nov-09

Day	Slot	TIME	Type	Table/Area	EVENT	LEVEL	Booklet Description	Addition Date
Sunday	10	9am - 1pm	TCG	T01 to T03	Magic: The Gathering - Victoria vs. Vancouver Grudge Match	Invite Only	<p>By Vancouver Island Magic Community and Mike MacPhee Start Time: 10:00AM Players: This is an Invite only event Formats to be Played: Standard Constructed, Draft, Extended</p> <p>Team Composition: Teams will be composed of nine players and one alternate. One of the nine players will be considered the team captain and he will speak for the team. Each team will break their nine players into three groupings or three players, which will be called a cluster. One cluster will represent Standard Constructed, one cluster will represent Draft and one cluster will represent Extended. The alternate player is in place just in case a team member can't be present for the actual event. The alternate player should be able to play in all 3 format types. The alternate player will be included in the prize payout.</p> <p>Execution of the Event: Each cluster will face off against the same format cluster of the opposing team in round robin format and DCI rules. Each player in a cluster will face off against each player in the opposing team cluster in a best of three games match. All clusters will play at the same time for a total of three rounds for each cluster. By running the event this way it should conclude within 4 hours. DCI Team rules will be in place.</p> <p>Point System: Each match victory within a cluster is worth one point. There will be a total of nine matches per cluster which means a total of 27 points up for grabs. No ties allowed. The team with the most points at the end wins.</p> <p>Team Entry Fee: \$200 per team which will go towards paying for the draft pool, trophy, and winning team prizes.</p>	23-Nov-09
Sunday	10	9am - 1pm	TCG	T16 to T17	World of Warcraft TCG - GottaCon Championship Finals Constructed	Finalists Only	<p>By GottaCon Conventions Start time: 10:00am Welcome to the World of Warcraft TCG GottaCon Championships. This tournament consists of two qualifiers (Constructed and Draft) and one final (Constructed) in which participants face off for prizes and glory. The top four of each qualifier will advance to the finals. If someone finishes top four in both qualifiers the 5th place player in the draft qualifier will advance to the final (and so on). Qualifier finish order will be determined by the swiss style tournament format. In each format there is a prize pool to be won.</p> <p>In Part three (the finals), the top four from each of the previous two qualifiers duke it out with constructed decks in single elimination. Each finalist must provide a constructed deck consisting of no less than 60 cards (can be different from their qualifier deck). The tournament will be single elimination best of 3 games with no time limits. Decklists must be provided.</p> <p>You must qualify to play in this tournament. Prizes will be award to the top eight based on attendance.</p>	01-Dec-09
Sunday	10	9am - 1pm	TCG	T12	World of Warcraft TCG - Pickup Draft	Everyone	<p>Start time: All weekend Price: \$20 Prizes: 1st=6 boosters 2nd=4 boosters 3rd & 4th=2 boosters each Skyhaven Games will facilitate eight player drafts as they develop. To take part in one of these drafts please express your interest at the tournament reporting centre. Once eight people have signed up the draft will begin. Pickup drafts will be Single elimination with prizes going to the top four.</p>	30-Nov-09
Sunday	10	9am - 1pm	TCG	T13 to T15	World of Warcraft TCG - Sealed Pack	Everyone	<p>Brought to you by Skyhaven Games Start time: 10:00am Price: \$28</p> <p>Players are provided with six boosters in which to build a minimum deck size of 30 cards. Prizes will be awarded based on attendance.</p>	30-Nov-09
Sunday	10	9am - 1pm	TCG	M4	Yu-Gi-Oh! TCG Demo	Demo Everyone	<p>By Skyhaven Games Event Coordinator: Lite Serene Time: Friday at 7pm, Sunday at 9am</p> <p>Ever watched Yu-Gi-Oh! and thought that the game was kind of cool but the players were silly? Well, the game is still cool; and the players are quite normal – and we can prove it to you at our demo of the card game! Join Lite Serene as he provides you with a demo deck and teaches you the basics of the Yu-Gi-Oh! card game. Everything you need to learn will be provided. Each demonstration should take about 20 to 60 minutes.</p>	10-Jan-10
Sunday	10	9am - 1pm	WS/P	LAM Room	Discussion Panel - Movies and Games Coming Over the Next 5 Years	Everyone	<p>By: Gareth Von Kallenbach Time: Noon to 2:00pm</p> <p>Gareth Von Kallenbach is a syndicated movie & game critic, writer, author and frequent radio guest. His work has appeared in over 60 publications worldwide and he is the creator of the rising entertainment site "Skewed and Reviewed" and related Magazine. Gareth will be discussing what the movie and gaming industry has in store for us over the next five years. But that is not all, Gareth usually has some great prizes for his panel attendees so make sure you check this one out!!</p>	11-Jan-10
Sunday	11	2pm - 6pm	BG	B05	Dominion	Everyone	<p>By Mitch Cote Time: 2:00pm # of Participants 1-4</p> <p>You are a monarch, like your parents before you, a ruler of a small pleasant kingdom of rivers and evergreens. Unlike your parents, however, you have hopes and dreams! You want a bigger and more pleasant kingdom, with more rivers and a wider variety of trees. You want a Dominion! In all directions lie fiefs, freeholds, and feodums. All are small bits of land, controlled by petty lords and verging on anarchy. You will bring civilization to these people, uniting them under your banner.</p> <p>But wait! It must be something in the air; several other monarchs have had the exact same idea. You must race to get as much of the unclaimed land as possible, fending them off along the way. To do this you will hire minions, construct buildings, spruce up your castle, and fill the coffers of your treasury. Your parents wouldn't be proud, but your grandparents, would be delighted.</p>	10-Jan-10
Sunday	11	2pm - 6pm	BG	IGS	Interactivity Games and Stuff Multi Board Game Demos	Demo Everyone	<p>By Interactivity Games and Stuff Volunteers Time: All weekend (in posted slots)</p> <p>Come out and join the energetic volunteers from Interactivity Games and Stuff gaming store at GottaCon and try out one of the numerous games they will be demoing. This is your chance to tryout a new game you have been eyeing or take part in an old favourite.</p>	20-Nov-09
Sunday	11	2pm - 6pm	BG	B06	Pandemic with expansion presented by Skyhaven Games	Everyone	<p>By Skyhaven Games Event coordinator: Lex Kerwin Time: Saturday at 9am, Sunday at 2pm # of Participants 2-5</p> <p>Four diseases have broken out in the world and it is up to a team of specialists in various fields to find cures for these diseases before mankind is wiped out.</p> <p>Players must work together, playing to their characters' strengths and planning their strategy of eradication before the diseases overwhelm the world with ever-increasing outbreaks. But the diseases are outbreaking fast and time is running out: the team must try to stem the tide of infection in diseased areas while also towards cures.</p> <p>We will also be using the On the Brink expansion – Bio-Terrorists will run rampant as does a mutant disease...</p>	10-Jan-10

Day	Slot	TIME	Type	Table/Area	EVENT	LEVEL	Booklet Description	Addition Date
Sunday	11	2pm - 6pm	BG	SHG B03 B04	Risk 2210 AD Tournament Continued - present by Skyhaven Games	Everyone	By Skyhaven Games Event Coordinator: Bahman Tatoonchi Time: continued from 9:00am # of Participants 4 to 14 See slot 10 for details.	10-Jan-10
Sunday	11	2pm - 6pm	BG	B01	Steve Jackson Games Open Demo	Demo Everyone	By Men in Black (MIB) 5799 Jayson Stevens Time: Slots 2, 6, 7, 11 Kill the monsters - Steal the treasure - Stab your buddy. It's the Munchkin Way. MIB 5799 will be running open demos of Munchkin and other Steve Jackson Games for anyone who cares to drop in and play. Prizes will be awarded.	07-Dec-09
Sunday	11	2pm - 6pm	BG	B07	Targets Card Game Demonstration	Demo Everyone	By Mike Jones Time: All day Saturday and Sunday (9am to 6pm) Locally created card game "Targets". Fast-paced and easy to learn. Takes about 30-45 minutes to play a game. 4-6 players. There will be prizes, details to follow.	24-Dec-09
Sunday	11	2pm - 6pm	BG	VCON	VCON Gaming Session	Demo Everyone	By the Games Room Coordinator and the Hotel Liaison. Time: All weekend (in posted slots) Come join the emissaries of VCON as they put on a few board games to show off the kind of fun that can be had in the VCON Games Room.	20-Nov-09
Sunday	11	2pm - 6pm	EG	12 to 14	General Video Game Play on LAN and Consoles (Xbox, PS3, Wii)	Everyone	By Evo Games, Stain Internet Café Time: All Day (while booths are open) Cost: Free (excluding tournaments) Stain Internet Cafe LAN computers available for play when computers are not in use and not needed for tournaments for free to attendees. Bring your own computer and hook into the LAN for free (tournaments are not free). Evo Games console gaming stations available for general game play for free all weekend. Station use may be limited during tournament times. Users must move to another console after one hour if there are users waiting. This includes big screens that are setup over night.	20-Nov-09
Sunday	11	2pm - 6pm	EG	14	Xbox 360 Call of Duty Modern Warfare 2: 4vs.4 Teams Tournament continued	M for Mature	Sponsored by Future Shop Time: 1:00PM Team Size: 4 Players Cost: 5 gamer tickets per team member (gamer tickets cost \$1 each and can be purchased at Badge Registration) Find 3 friends and gear up for the battlefield in the most anticipated game of the year. This tournament will be a 4v4 format and stress team tactics and skill. It will be a double elimination tournament. Teams will not be counted out until their second loss. The game mode and load out selection will all be based on EGL guidelines. If a player who wants to participate does not have a teammate they can partner up with random gamers who also don't have a teammate. Prizes: Determined by attendance but will have at least \$200 in prizes for top two teams.	02-Dec-09
Sunday	11	2pm - 6pm	Minis	16	A Bit of a Waterloo: Non Collectible Historical Miniatures	Demo Everyone	By Malcolm McCallum of the UVic Games Club Time: All day Sunday starting at 9:00am 28mm Napoleonics set in 1815 using Black Powder rules. This would be a drop-in/demonstration game for up to 6 players. Come by and experience what non-collectible miniatures have to offer.	24-Dec-09
Sunday	11	2pm - 6pm	Minis	Area 9 Blue	Warhammer 40K Two Day North American Championships Qualifier Tournament - Day 2 Continued	Major Event Everyone	By GottaCon and Paul Puhallo Time: 10:00AM to 6:00PM Price: \$40 (includes full weekend entry) Max Number of Players: 40 Prizes: Invitation to Las Vegas North American Championships to top two overall plus a trophy for first place and product to first, second, most sportsmanlike and best painted army. 1750pt Armies No paint restrictions Starting Saturday morning at 10am a two day Warhammer 40K event will run both Saturday and Sunday. Day one will see 3 rounds of play and day two will see the final 2 rounds of play. Army point limit is 1750 with Forge World models permitted. Prizes will be awarded in the following categories; best overall score, best painted army and best sportsmanship. Armies will be formed according to the standard points costs, restrictions and rules presented in current Games Workshop army books and codexes.	20-Nov-09
Sunday	11	2pm - 6pm	Minis	Area 9 Green	Warhammer Fantasy Two Day North American Championships Qualifier Tournament - Day 2 Continued	Major Event Everyone	By GottaCon and Paul Puhallo Time: 10:00AM to 6:00PM Price: \$40 (includes full weekend entry) Max Number of Players: 40 Prizes: Invitation to Las Vegas North American Championships to top two overall plus a trophy for first place and product to first, second, most sportsmanlike and best painted army. 2250pt Armies No paint restrictions Starting Saturday morning at 10am a two day Warhammer Fantasy event will run both Saturday and Sunday. Day one will see 3 rounds of play and day two will see the final 2 rounds of play. Army point limit is 2250. Prizes will be awarded in the following categories; best overall score, best painted army and best sportsmanship. Armies will be formed according to the standard points costs, restrictions and rules presented in current Games Workshop army books and codexes. There will be a house rule that Beast Herds will be allowed to rank up 5 wide if there is no updated Beasts of Chaos Army book released by the time of the tournament.	20-Nov-09
Sunday	11	2pm - 6pm	Minis	16	Warhammer Historicals - Legends of the Old West	Everyone	By Jon Woodland Time: 2:00pm Number of players: 2-6 Strap on your six-gun, load your shotgun and come on down to defend the town of Woodland Gulch, in this easy to learn, fast past western game. Everything you need to enjoy western goodness will be provided.	12-Jan-10
Sunday	11	2pm - 6pm	RPG	LFR2	Living Forgotten Realms - WATE 1-5 Lost in the Fog	Everyone	By Vancouver Island Gaming Guild Time: 2:00 PM # of participants: 3-6 Waterdeep Regional Adventure by Timothy Bailey, for characters of levels 1 to 4. As a deep fog blankets the Crown of the North, a fish gifts the adventurers with the chance to do a good deed. Returning lost property seems like an easy task.	08-Jan-10

Day	Slot	TIME	Type	Table/Area	EVENT	LEVEL	Booklet Description	Addition Date
Sunday	11	2pm - 6pm	RPG	R09	D&D 4th Edition - Path of the Nomad Shared Campaign - The Fractured Dawn of Oliviscal	Everyone	<p>By Scott Hamerton Time: 2:00 PM # of participants: 3-10</p> <p>While the Righteous Trinity does their best to push back Dusk Haven's endless tides of undead, it becomes ever more clear that whoever the winner might be, it won't be the people whose lives are affected most. With everything on the line, a desperate bid is made to defend a strategic stronghold, and you're invited. So will you fight on the side of the faithful, or will you fight for the equality of all?</p> <p>This is a combat-based adventure focused around defending or attacking a stronghold. There are 10 spots for two tables available (exact seating to be determined at the game). The progress of both games are linked to each other as the two factions square off, and success at one will game will diminish the likelihood of success at the other.</p> <p>Character creation info can be found at: http://www.eesomeink.com/wiki/index.php?n=Main.CharacterCreation There's a link to it on the sidebar if you just go to http://www.eesomeink.com/wiki Pre-generated characters will be available</p>	08-Jan-10
Sunday	11	2pm - 6pm	RPG	R06	Future Worlds: Dungeon Delve Hack Fest	Demo Everyone	<p>By Stacy Armstrong Time: 2:00pm # of Participants 6</p> <p>Set off with adventurers your just met and trust your lives with each other. Push past traps and riddles and slay the monsters. Find the magic and steal the treasures. This is an old school hack and slash game. This adventure takes place in a fantasy setting using the Future Worlds engine.</p>	12-Jan-10
Sunday	11	2pm - 6pm	RPG	R07	Future Worlds: Horror is Space	Demo Everyone	<p>By Joe Saunders Time: 9:00am Saturday, 9:00am Sunday, 2:00pm Sunday # of Participants 6</p> <p>Living in the Galaxy, everyone is an alien - but wow some of your neighbours are weird. Throw in a dead body or two and things get downright crazy. This game takes place in a Sci-fi setting using the Future Worlds engine.</p>	12-Jan-10
Sunday	11	2pm - 6pm	RPG	LFR1	Living Forgotten Realms - MINI 1-1 Stirring the Embers (Round 2)	Everyone	<p>By Vancouver Island Gaming Guild Time: 2:00 PM # of participants: 3-6</p> <p>two round Mini-Campaign Adventure by Gary Afeldt, for characters of levels 1 to 4.</p> <p>All is not well in the Great Port of Tarmalune and no one speaks of it. People are disappearing toward some fell purpose, and you are next.</p> <p>Set in the city of Tarmalune on Returned Abeir. Contains an opportunity to In Slumber Remain. First part of the "Embers of Dawn" mini-campaign. It is recommended that these mini-campaign adventures are played in sequential order with one character for the best enjoyment and play possibilities within the mini-campaign, but it is not required.</p>	08-Jan-10
Sunday	11	2pm - 6pm	RPG	PS	Pathfinder Society Scenario #37: The Beggar's Pearl	Everyone	<p>By Vancouver Island Gaming Guild Time: 2:00 PM # of participants: 3-6</p> <p>When a thief arrives at the Pathfinder Lodge in Almas bearing stolen artifacts and writings pointing the way to a lost dwarven gallery, you are sent into the rugged Aspodell Mountains to find the famed dwarven explorer last known to be searching for the gallery as well as the gallery itself. Once there you find a tangled web of darklands creatures in the thrall of a charismatic cult leader with ties to the darkest shadows of the First Realm. Written by James F. Mackenzie. For Characters of 1st to 7th level characters (Tiers: 1-2, 3-4, and 6-7).</p>	08-Jan-10
Sunday	11	2pm - 6pm	RPG	VIGG	Spycraft - Body Bags	Everyone	<p>By Ryan Downing Time: 2:00 PM # of participants: 3 - 6</p> <p>"Project: Pitfall will stay in business as long as the body bags keep rolling in." The zealous counter-terrorist organization enjoys carte blanche - no oversight, no rules, and no one to stop them from tearing the world apart to satisfy a vengeful populace. But maybe they've finally gone too far. At their last op, two body bags were whisked away before the cameras rolled. What's got the spooks spooked, and how can you use it to bring them down?</p> <p>An introduction to Crafty Games' World on Fire setting, by Mark Newman. Uses Spycraft 2.0 rules, with characters provided.</p>	09-Jan-10
Sunday	11	2pm - 6pm	RPG	R08	Star Wars: Epsilon Squad - Hard Places	Everyone	<p>By John Grieve Time: 2:00pm Number of Players: 4</p> <p>Set against the dramatic backdrop of the Clone Wars, Star Wars: Epsilon Squad puts players in control of the four Clone Commandos of Epsilon Squad as they continue their service in defense of the Republic. Despite their success on Sulon the four Clone Commandos must brace themselves for their next objective; the recapture of Sullust. Deployed deep behind enemy lines with no chance of support Epsilon Squad faces not only Separatist forces on all sides but a traitor in their midst who may undo all they have fought for and set the entire Republic operation on a course for disastrous failure...</p>	09-Jan-10
Sunday	11	2pm - 6pm	RPG	R05	WarHammer Fantasy Roleplay: Mission into Black Crag	Everyone	<p>By Dave Wilcox Time: Saturday 9am - 1pm, Saturday 2pm - 6pm, Sunday 2pm - 6pm # of Participants 2-6</p> <p>Come and play with brutal and deadly WFRP. Adventure into Black Crag, on a mission from King Kazador to repay the grudge that Gorfang Rotgut incurred when attacking Karak Azul. Characters will be provided. Using 2nd edition rules.</p>	10-Jan-10
Sunday	11	2pm - 6pm	Special Event	19	Lego - Kids Building area	Everyone	<p>By: VicLUG Time: All weekend (while the VicLUG booth is open)</p> <p>VicLUG will have an area where kids (or anyone else!) can build models using our public kid build lot.</p>	20-Nov-09
Sunday	11	2pm - 6pm	TCG	M1	Battle Spirits Demo	Demo Everyone	<p>By Cameron Wood Time: 2:00pm</p> <p>Battle Spirits is a fantasy trading card game where players attempt to master the use of their cores to summon spirits from the lands of undead, ice, war and peace. The unique core mechanic introduces a new way to play trading card games that creates immediate conflicts right from the start of the game. Join Cameron Wood as he steps you through the game; and learn to build your very own deck!</p>	11-Jan-10
Sunday	11	2pm - 6pm	TCG	Under Fire Media Booth	Ethos Trading Card Game Demo	Demo Everyone	<p>By Under Fire Media Time: All weekend while booth is open</p> <p>Ethos is a new trading card game that utilizes Real-Time Strategy elements in its gameplay. Come play the card game that sees empires made, grand armies fall, and legends born. For more information, visit underfiremedia.com, or visit our booth to demo Ethos' base set: Exordium! Demos for Ethos will be ongoing throughout the convention.</p>	07-Dec-09

Day	Slot	TIME	Type	Table/Area	EVENT	LEVEL	Booklet Description	Addition Date
Sunday	11	2pm - 6pm	TCG	T09 to T11	Magic: The Gathering - GottaCon Highlander Tournament	Everyone	<p>By GottaCon and Mike MacPhee. Start Time: 2:00pm Price: \$10</p> <p>This event will be run by Mike MacPhee and his team of certified DCI judges.</p> <p>Each participant must bring their own minimum 100 card constructed deck built using the following Highlander rules and restrictions.</p> <ul style="list-style-type: none"> - The only card restrictions are no "Ante" Cards, dexterity Cards. - Any card from Alpha up through the latest Magic set can be used. Cards from the Portal sets, International Collector Editions, and Championship decks can be used provided you put all your cards in opaque sleeves and the International Collector Edition card edges are rounded. - Only one copy of any card other than basic lands and basic snow lands - all decks should be sleeved - No sideboards are used <p>This event is not Sanctioned Prizes: Revised or better dual lands for 2nd to 3rd place and From the Vault: Exiled for 1st place.</p>	23-Nov-09
Sunday	11	2pm - 6pm	TCG	T05	Magic: The Gathering - Pickup Draft	Everyone	<p>By Mike MacPhee. Start time: All weekend</p> <p>Brought to you by Mike MacPhee and his team of certified DCI judges.</p> <p>Mike and his team will facilitate sanctioned eight player drafts as they develop. To take part in one of these drafts please express your interest at the Tournament Reporting Centre. Once eight people have signed up the draft will begin. Pickup drafts will be Single elimination with prizes going to the top four. Price: TBA Prizes: TBA</p>	20-Nov-09
Sunday	11	2pm - 6pm	TCG	T06 to T08	Magic: The Gathering - VIMC M:TG Open Part 3 Top 8 Finals Draft	Finalists Only	<p>By The VIMC and Mike MacPhee. Start time: 2:00PM</p> <p>This event will be run by Mike MacPhee and his team of certified DCI judges.</p> <p>Welcome to the Vancouver Island Magic Community (VIMC) M:TG Open Tournament. This tournament consists of three formats (two qualifiers and one final) in which participants face off for hundreds of dollars in prizes. The top four of each qualifier will advance to the finals. If someone finishes top four in both qualifiers the 5th place player in the sealed qualifier will advance to the final (and so on). Qualifier finish order will be determined by the swiss style tournament format. In each format there is a prize pool to be won.</p> <p>In Part three (the finals), the top four from each of the previous two qualifiers duke it out in a single elimination Draft. Each finalist will be provided with two boosters of Zendikar and one booster of Worldwake to draft a deck consisting of no less than 40 cards. The tournament will be single elimination best of 3 games with no time limits.</p> <p>You must qualify to play in this non-sanctioned tournament. Prizes will be award to the top eight based on attendance.</p>	20-Nov-09
Sunday	11	2pm - 6pm	TCG	M4	Pokémon Modified Constructed Tournament	Everyone	<p>By The GottaCon Team Time: 2:00PM Entry Fee: \$4 Prizes: 1 booster/person in prizes to top 4 (if under 14), or to top 8 (if 15 or more). Door prizes of Pokémon sleeves for entering provided by Skyhaven Games!</p> <p>Choose your favorite powerful Pokémon, build a deck with them, and then get ready to challenge a friend to battle! Two players face off with their decks, using their own Pokémon to Knock Out their opponent's Pokémon and taking Prize cards for each battle won. The first player to take all of his or her Prize cards wins the game! This tournament will be modified-constructed, best of one, games timed to 40 minutes. Top cut is timed at 60 minutes per round. Download tournament rules and resources here: www.go-Pokémon.com/op/tournaments/rulesandresources.html</p>	30-Nov-09
Sunday	11	2pm - 6pm	TCG	T04	Universal Fighting System (UFS) Sealed Tournament	Everyone	<p>By The GottaCon Team. Time: 2:00PM Entry Fee: \$19 Prizes: 1 booster/person in prizes to top 4 (if under 14), or to top 8 if 15 or more. Promos for participants provided by Skyhaven Games, courtesy of Sabertooth and Fantasy Flight Games.</p> <p>The Greatest Warriors in the world gather to prove their worth. In Universal Fighting System you choose a character from the greatest fighting games to ever grace arcades. You choose your favorite fighter from King of Fighters, Darkstalkers, Street Fighter, Samurai Showdown and Soul Calibur. You collect their assets, foundations and attacks taken right from the game. You construct a deck using these cards.</p> <p>We will be using six boosters to construct a deck as per the sealed rules for UFS; decks may be 40 cards or more. Excess cards are considered a side deck. Starter selection may vary. See http://www.fantasyflightgames.com and go to Universal Fighting System for details and rules. Click on the Support Page of the UFS page for the tournament rules.</p>	30-Nov-09
Sunday	11	2pm - 6pm	TCG	T01 to T03	World of Warcraft TCG - Constructed	Everyone	<p>By Skyhaven Games Start time: 2:00pm Price: \$5 Each participant must bring their own constructed deck consisting of no less than 60 cards and follow the current constructed rules. The tournament will consist of swiss style rounds. Prizes will be awarded based on attendance</p>	30-Nov-09
Sunday	11	2pm - 6pm	TCG		World of Warcraft TCG - Pickup Draft	Everyone	<p>Start time: All weekend Price: \$20 Prizes: 1st=6 boosters 2nd=4 boosters 3rd & 4th=2 boosters each</p> <p>Skyhaven Games will facilitate eight player drafts as they develop. To take part in one of these drafts please express your interest at the tournament reporting centre. Once eight people have signed up the draft will begin. Pickup drafts will be Single elimination with prizes going to the top four.</p>	30-Nov-09
Sunday	11	2pm - 6pm	TCG	T16 to T17	Yu-Gi-Oh! Advanced Constructed Tournament	Everyone	<p>By The GottaCon Team Time: 2:00PM Entry Fee: \$5 Prizes: 1 booster/person in prizes to top 4 (if under 14), or to top 8 if 15 or more. Hobby league promos provided in the challenge round (end round). Card to be announced, as determined.</p> <p>Are you ready to DUEL? Bring your game up to the next level and show your skills in this advanced constructed tournament of Yu-Gi-Oh! The format is Advanced Constructed. Players are required to have a 40 card (minimum) deck and a side deck of exactly 15 cards (or no side deck at all).</p>	30-Nov-09

Day	Slot	TIME	Type	Table/Area	EVENT	LEVEL	Booklet Description	Addition Date
Sunday	11	2pm - 6pm	WS/P	LAM Room	Discussion Panel - Loading Ready Run, Q&A Session and Video Screening	Everyone	<p>By Loading Ready Run Crew Time: 2:00pm to 5:00pm</p> <p>LoadingReadyRun.com launched in 2003 to wild critical acclaim-that is, the acclaim was wildly critical. Started as an outlet for co-creators Graham and Paul to fulfill their desire of making funny videos, LRR has grown into an internet comedy destination.</p> <p>Come meet Graham Stark, Paul Saunders, James Turner, Jeremy Petter and others from this amazing cast of characters and see their videos from 2009. LRR will be hosting a question and answer session and show casing their videos on Sunday February 7th, 2010 from 2:00pm to 5:00pm.</p>	11-Jan-10

BG = Board Game
 EG = Electronic Game
 Minis = Miniatures
 RPG = Role-Playing Game
 TCG = Trading Card Game
 WS/P = Workshop/Panel